MICHIGAN STATE UNIVERSITY

Beta Presentation Kohl's Cash Hero

The Capstone Experience

Team Kohl's

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Devang Sethi
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Project Overview

- Kohl's wants more demographic diversity
- Improve the web store through gamification
- Generate interest and shareability among younger shoppers
- Collect users' interests for Kohl's



Team Member's Technical Tasks

Technical Tasks Assigned

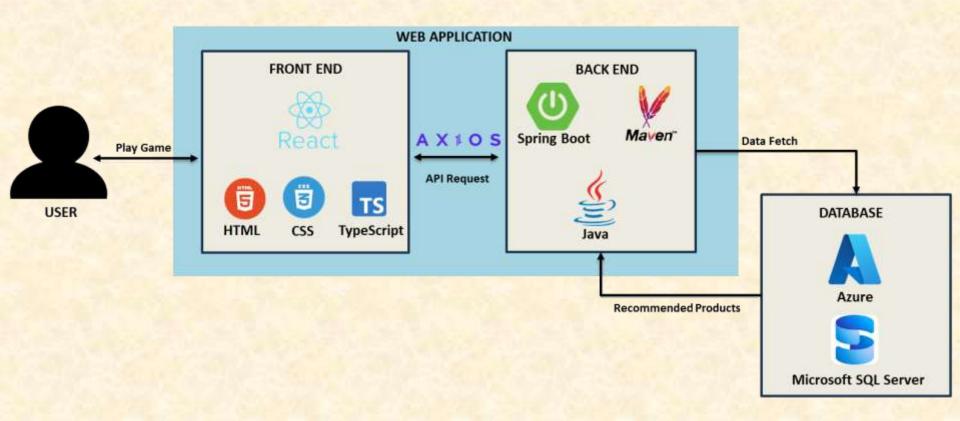
- Arik Hamacher
 - Create Dashboard, navbar, catalog, groups, admin main/products/shell
 - Created Swiping Game Product card/modal
 - Refactors/Optimizations to game, liked products, and Wishlist
 - Cold start filtering
- Travis Ngo
 - Rewards, My Account, admin missions/groups
 - Okta log-in system
 - Groups View Modal/Leaderboard functions
- · Zaid Qourah
 - Catalog Recommendations, Card Modal Game backend
 - Cold start gender implementation
 - Group Create/Join/Leave/Invite/Ownership Transfer and Search/Filtering for products (admin page)
- Kyle Raeside
 - Point counter, game end screen, admin rewards page and admin missions create
 - Tier system
 - Daily login
- Devang Sethi
 - Game cold start
 - Pop-ups, Outfit recommendations, Surprise rewards, Collections, Trending page, Mini-Game
 - Captcha
 - Azure database
- Tommy Whaley
 - Cold start frontend, Demo page
 - Missions/ Daily missions
 - admin game/group events

Technical Tasks Completed

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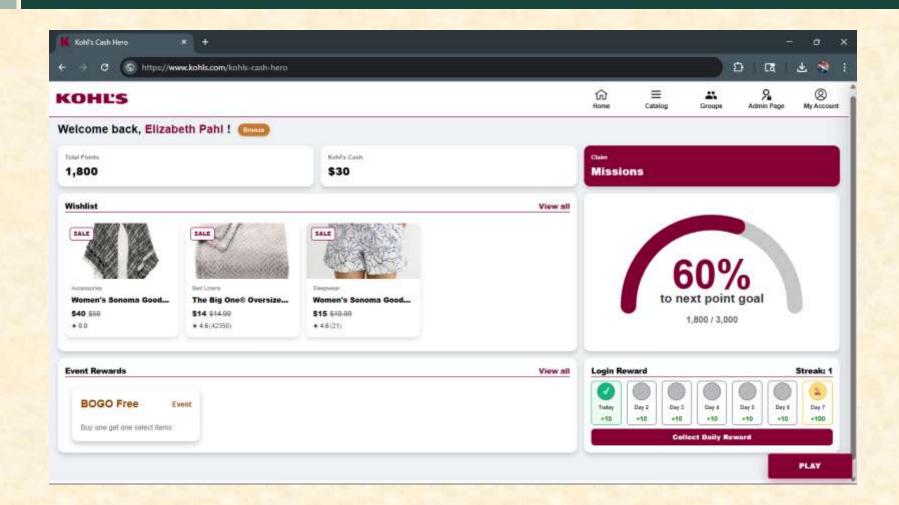


System Architecture



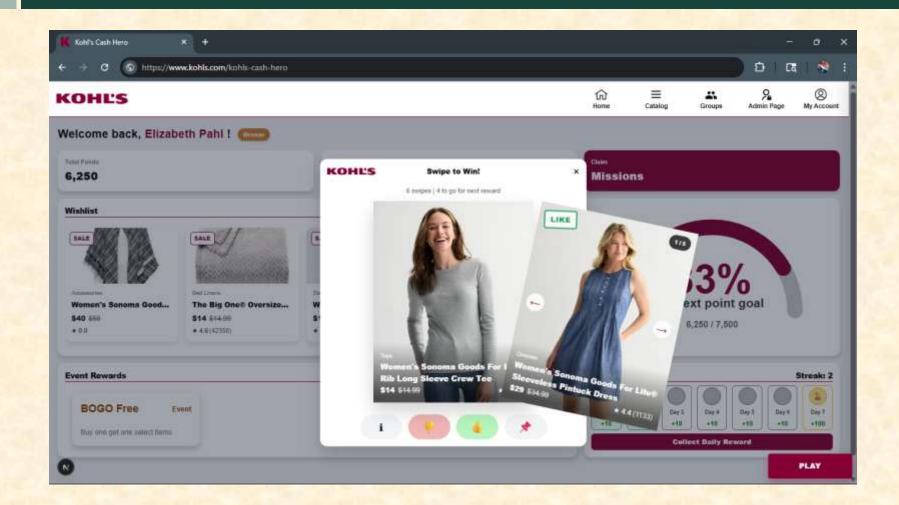


Dashboard



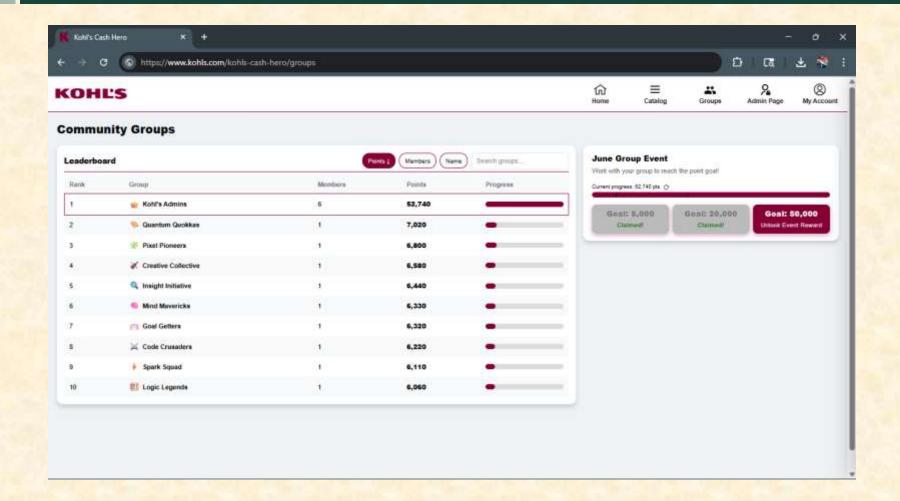


Swipe Game



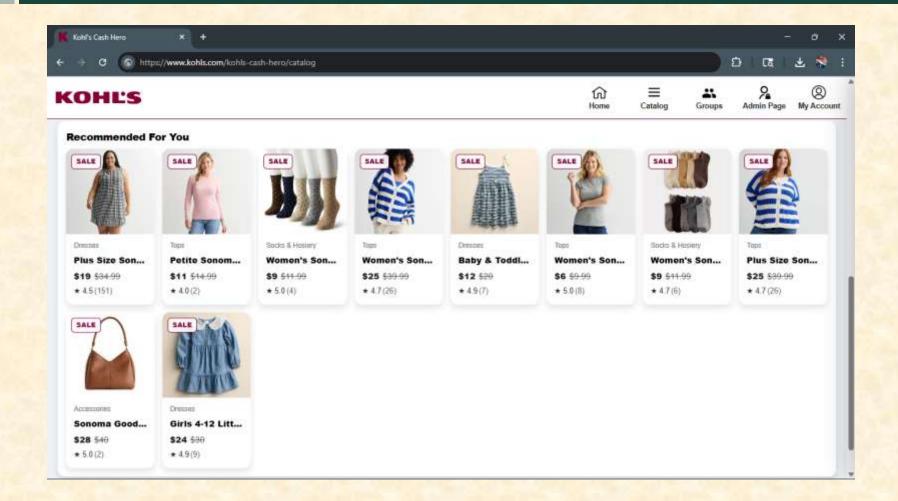


Groups



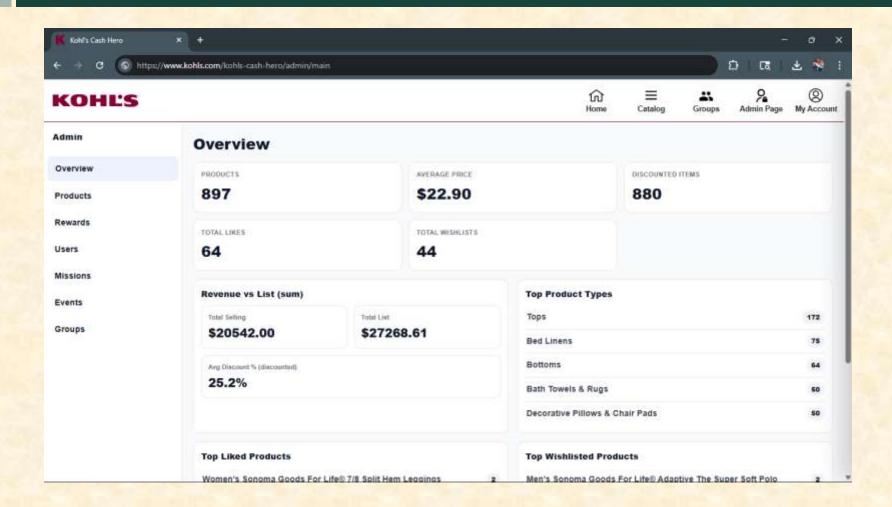


Recommendations





Admin Dashboard



What's left to do?

- Stretch Goals
 - Captcha
 - Wishlist Collections

- Other Tasks
 - New mission types (groups)
 - Security audit
 - Bug fixes



Questions?

