

Beta Presentation

Airport Capacity & Ground Space Management

The Capstone Experience

Team NetJets

Ben Grycza Kendall Korcek Ryan MacDonald Jay Scott Ryann Seymour Emily Telgenhoff

Department of Computer Science and Engineering
Michigan State University

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Project Overview

- Web app to monitor airport and ground space capacities
- Interactive map with airport icons
- Airport traffic summaries with incoming flights
- Recommendation engine and simulation features to handle over-capacity scenarios



Team Member's Technical Tasks

Technical Tasks Assigned

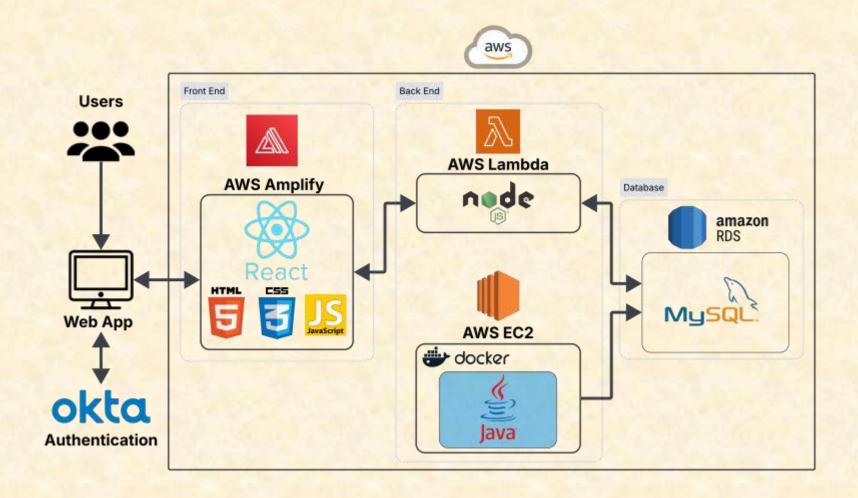
- · Emily Telgenhoff
 - Airport Batch File Upload
 - Manual Maintenance Feature
 - Batch Airplane Simulation Feature
 - Airport Data Gathering/Markers Zoom In/Hover Bars/Airport capacity statuses
 - Flight metadata scraper for constant data updates
- Ryann Seymour
 - Summary Page basic layout with mock data
 - FBO map outline polygons on summary page that change color based on their population status
 - Okta Verification integration API + login page
 - Creation of cartesian grid graph and create algorithm to create data to populate it on summary page
 - UI for Batch Data Upload page
 - Notifications populate with real data
- Ben Grycza
 - Setup of our NodeJS server
 - Priorities of fbos added and allowing the user to change it in the UI
 - Add FBO option so that the user can draw in a box and it will give an estimated capacity and a
 polygon to display on the summary page
- Edit FBO to change the shape and capacity of the FBO
- · Jay Scott
 - Pair programming to setup NodeJS server
 - Created APIs to handle flight, airport, and FBO data
 - Initial React components for Arriving/Departing tables
 - Recommendation Engine
 - AWS Amplify/Lambda Hosting
- Kendall Korcek
 - Set up google Maps API integration with collapsable windows for searching airports and showing current alerts
 - UI and backend for simulator page displaying all planes current status and filtering between different categories
 - FBO batch upload function
 - Functionality for calculating the next closest airport
 - UI for simulator and recommendations
- Ryan MacDonald
 - AWS hosting of a backend server and a database
 - Data scraper that continuously processes live FAA data
 - Designed database for tracking planes and airports

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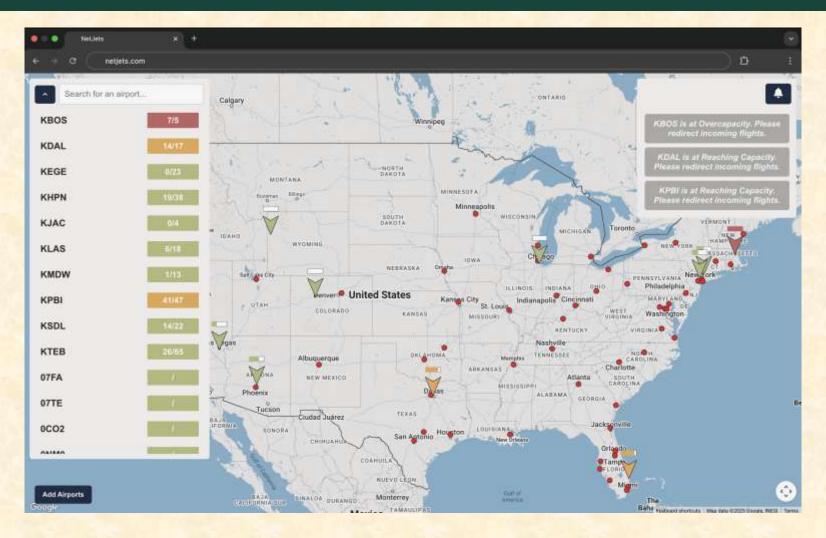


System Architecture



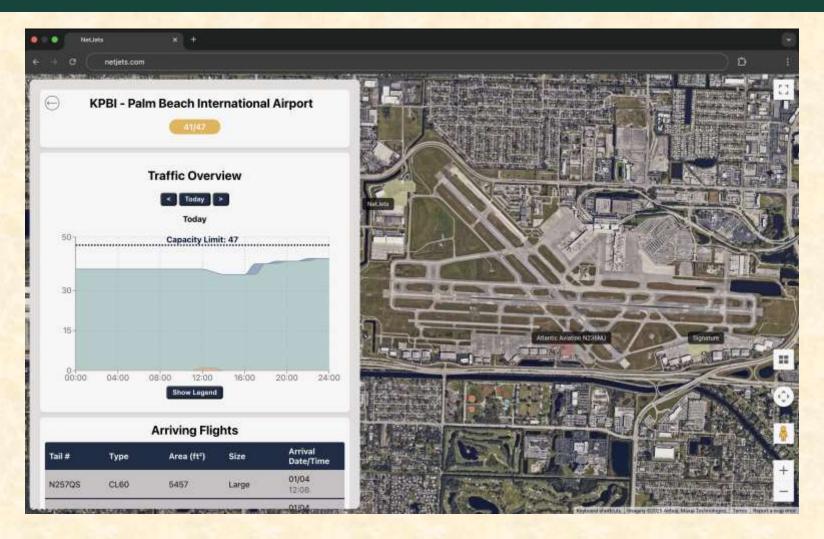


Main Homepage



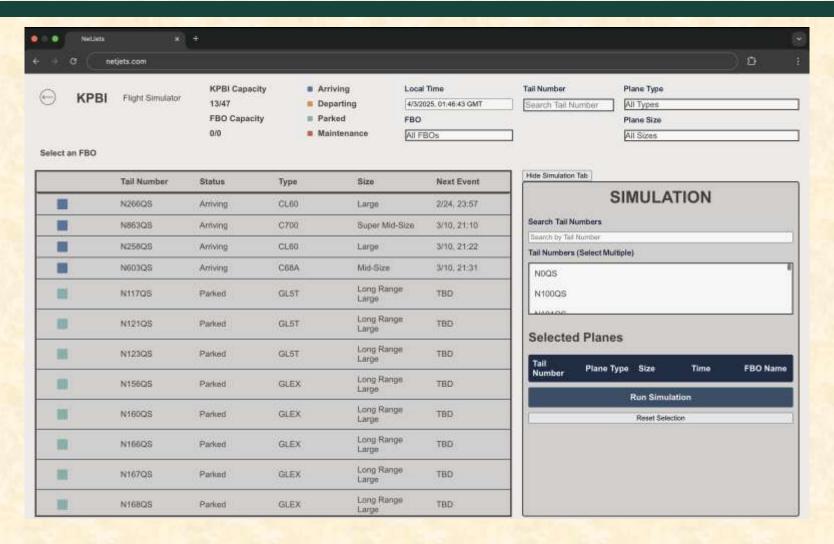


Airport Summary Page



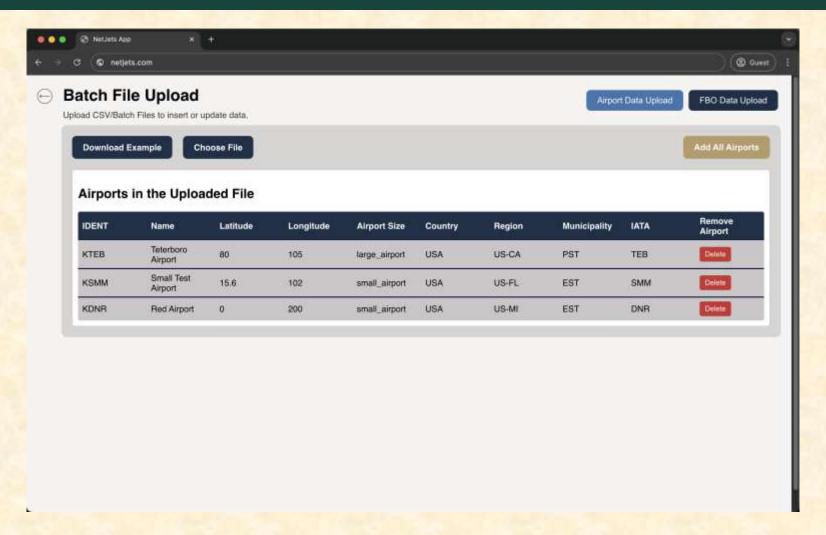


Simulation Page





Batch File Upload Page





What's left to do?

- Features
- Stretch Goals
- Other Tasks
 - Data-related bug fixes
 - Ul improvements
 - Finishing Code Documentation



Questions?

