

10/12: Design Day Booklet Team Project Page Artwork Feedback

The Capstone Experience

Dr. Wayne Dyksen
Department of Computer Science and Engineering
Michigan State University
Fall 2020



*From Students...
...to Professionals*

Submission Issues

[1 of 2]

- Team Bosch
 - Submitted 3 artwork files, but only used 2
- Team Learning A-Z
 - Misnamed zip folder and zip file
- Team Lockheed Martin Space
 - Did not use Office 365 on Windows
 - Did not resize and position artwork
- Team TechSmith
 - Misnamed ALL artwork.
 - Did not import any artwork in the docx template
- United Airlines Training
 - Submitted 4 artwork files, but only used 3

The Capstone Experience

Lockheed Martin Space

SmartSat™ Heterogenous Computing in Space

Design Day Booklet



Michigan State University

Team Members (left to right)

Shivang Patel

Windsor, Michigan

Alex Taylor

Clarkston, Michigan

Austin DeClark


St. Clair Shores, Michigan

Nolan Baldwin

Pittsford, Pennsylvania

Joseph Stafford

Henderson, Nevada



Team Page

Accelerator Manager

1. Start Application Manager

Status: RUNNING

2. Start Accelerator Manager

Status: RUNNING

3. Start Input Application

Backend Application Statuses

ComputeCpp App Status: RUNNING

HipSYCL App Status: RUNNING

Vitis App Status: RUNNING

Hardware Ranks

1. [HipSYCL:GPU]

2. [ComputeCpp:CPU]

3. [Vitis:FPGA]

Time to complete: 0.0014s



PAGE N + 16



Lockheed Martin Space

Project Sponsors

Kristin Barrackman

Littleton, Colorado

Josh Davidson

Littleton, Colorado

Brandon Hearn

Littleton, Colorado

Adam Johnson

Littleton, Colorado




Lockheed Martin Space is one of four subdivisions of Lockheed Martin, an American defense contractor that receives over 40 billion in defense revenue, the most of any defense contractor. Lockheed Martin Space builds and deploys satellites that have various military and commercial applications.

Lockheed Martin Space's satellites are constantly gathering data, such as images of Earth's surface, which is then sent to the ground station for processing. The downlink of this data is extremely slow, roughly 10 KB/s, sometimes only totaling 20 MB per day depending on the orbit location of the satellite. In order to speed this process up, certain data must be processed directly on the satellite and have the results transmitted to the ground. This is accomplished through a heterogeneous computing program, managed by a collection of SmartSat™ applications.

SmartSat™ is a system designed by Lockheed Martin Space to support portable and reusable applications, innovating a more effective and universal way to develop applications for their satellites. The Accelerator Manager is a collection of SmartSat™ applications designed to optimize hardware usage and parallelize programs to complete intense computations onboard the satellite.

The back-end applications are built using Lockheed Martin's SmartSat™ SDK and communicates with other components using the built in messaging system. The application uses SYCL and Vitis to run accelerators on available hardware. The software utilizes CPUs, GPUs, Xilinx FPGAs and NVIDIA TX2 boards that can be found on Lockheed Martin Satellites, and will manage all computing tasks without affecting core functionality such as the satellite's orbit.



The Capstone Experience

Design Day Booklet Content Feedback

3

What do you need to do?

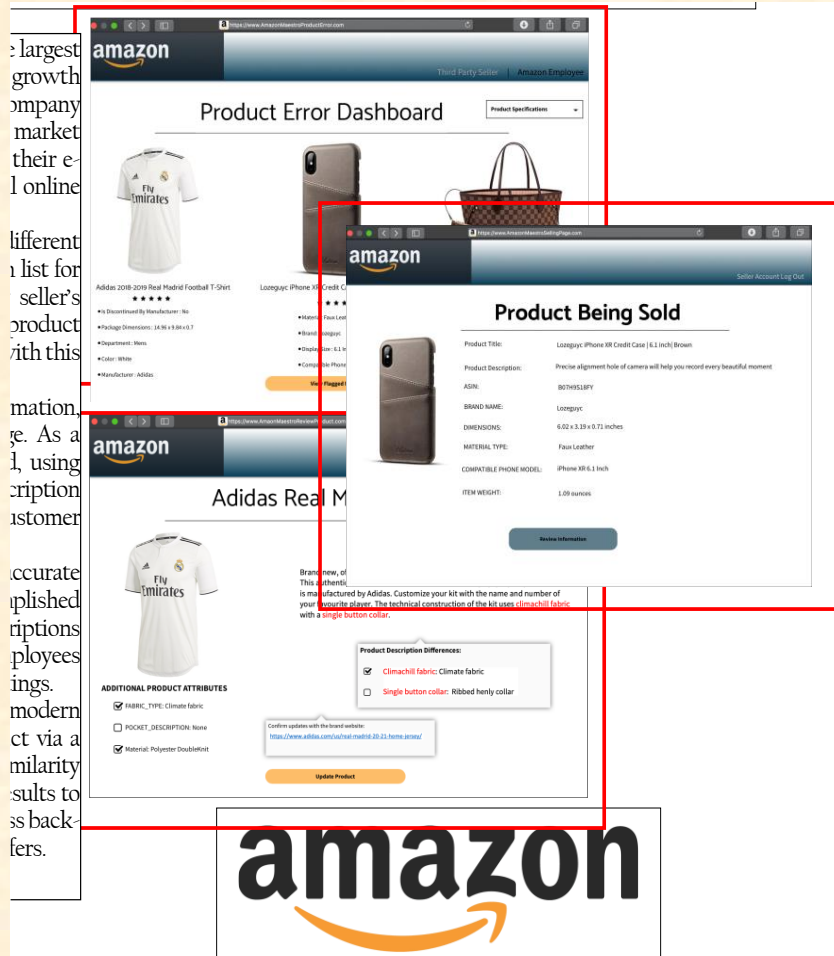
[1 of 1]

- An updated version of your Design Day booklet team page zipped folder with the artwork layout modifications is posted on our Downloads page. Get it. Unzip it.
- You MUST use the updated zip file even if you do not need to make any changes.
- A PDF of this slide deck is posted on our Downloads page. Get it.
- Use the Design Day booklet team page Word template in your downloaded folder.
- Read the comments below about your team's artwork.
- Leave the artwork layout basically as is.
- Redo your artwork if and as requested.
- If necessary...
 - ...provide new high-resolution png originals appropriately numbered and named
 - ...change pictures in your template to reflect any new artwork. Do so by right-clicking on the artwork and selecting "Change Picture > From a File..." to preserve the size and location.
- If necessary, place your new artwork in your project page team and in your team assets folder.
- If necessary, update your Word template and artwork files.
- Zip up your template assets folder using Windows zip.
- Upload your team zip file to the folder "02 DD Booklet Zip Files Artwork Updates By Teams" and send an email to Dr. D. by 11:59 p.m., Monday, October 12. ← **NOTE THE CHANGE**

Team Amazon Artwork Feedback (James)

Original Artwork

Feedback



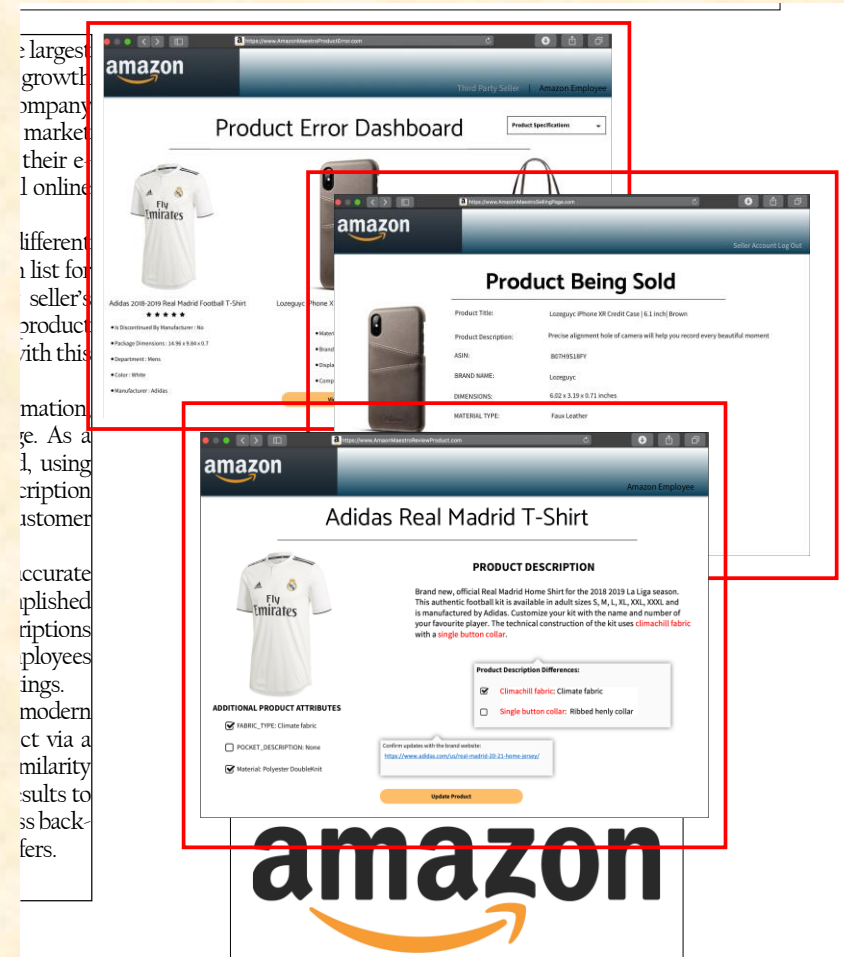
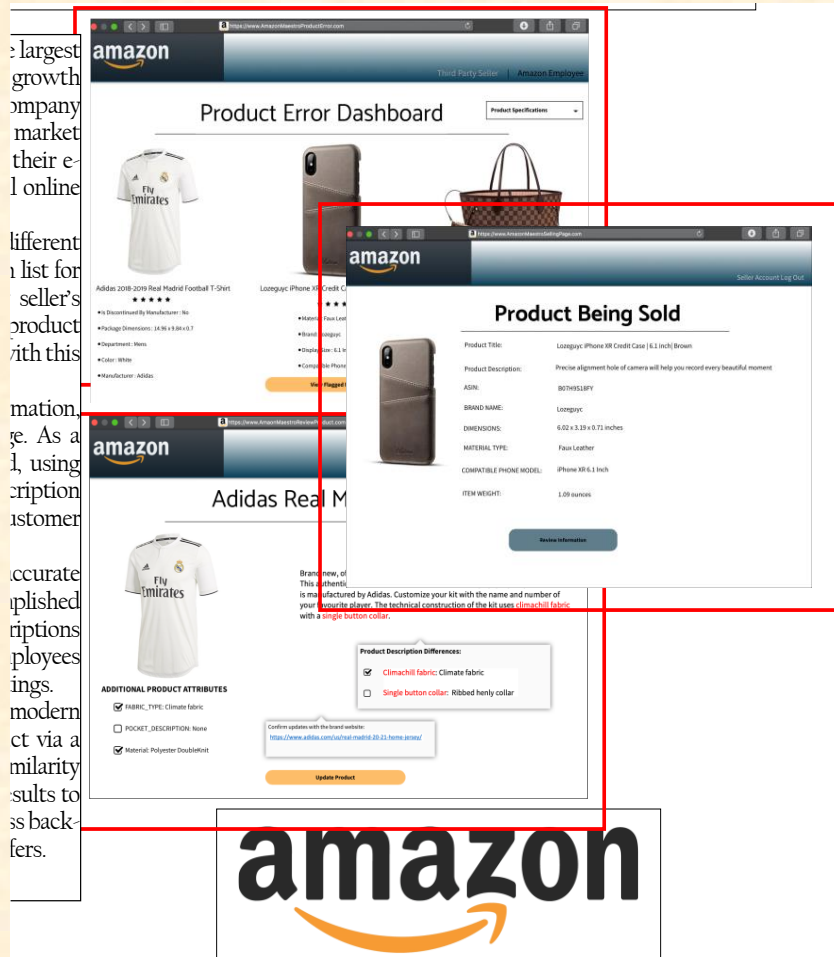
- Your artwork and layout are basically good.
- I may have resized and moved things slightly.
- TBH, I don't get the sequence of the artwork: Product Error Dashboard, Product Being Sold, Adidas Real Madrid T-Shirt. Does that mean that someone was listing the iPhone incorrectly as a t-shirt?
- Leave the artwork layout as it is in the updated zipped folder that I posted yesterday.
- You don't need to do anything with respect to artwork for this round. Just submit back to me the new zip file that I upload for your team. Make sure that you download the NEW zip file and submit the NEW zip file.



Team Amazon Artwork Feedback (James)

Original Artwork

Modified Artwork

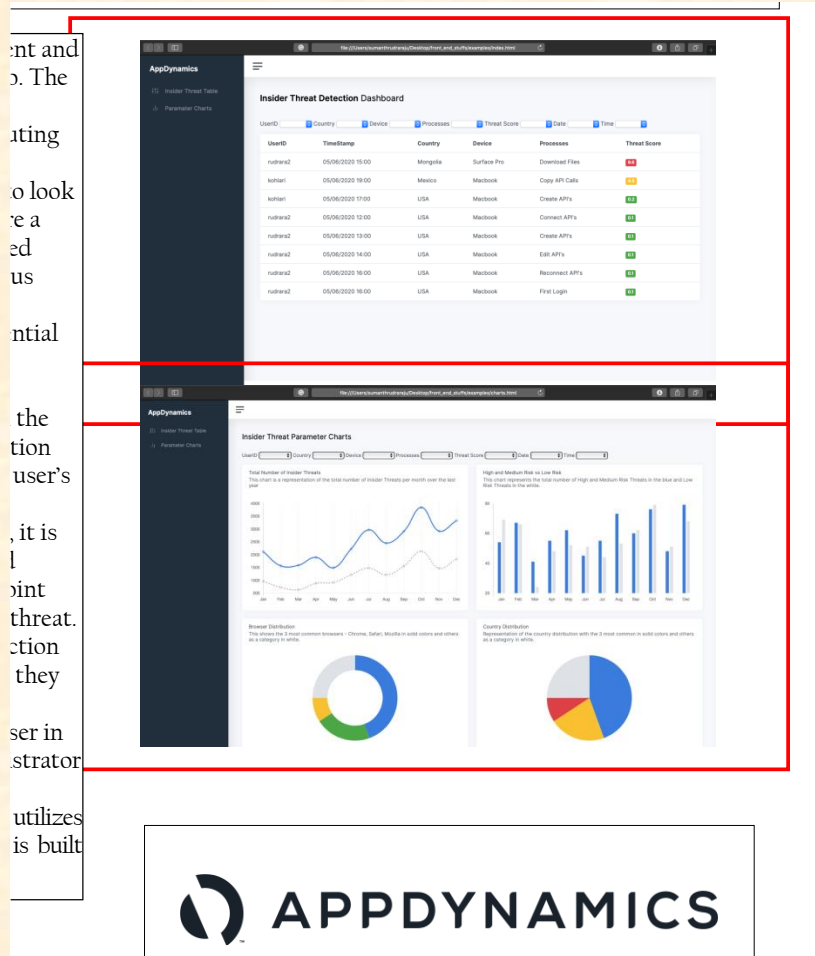


Team AppDynamics Artwork Feedback (Luke)

Original Artwork

Feedback

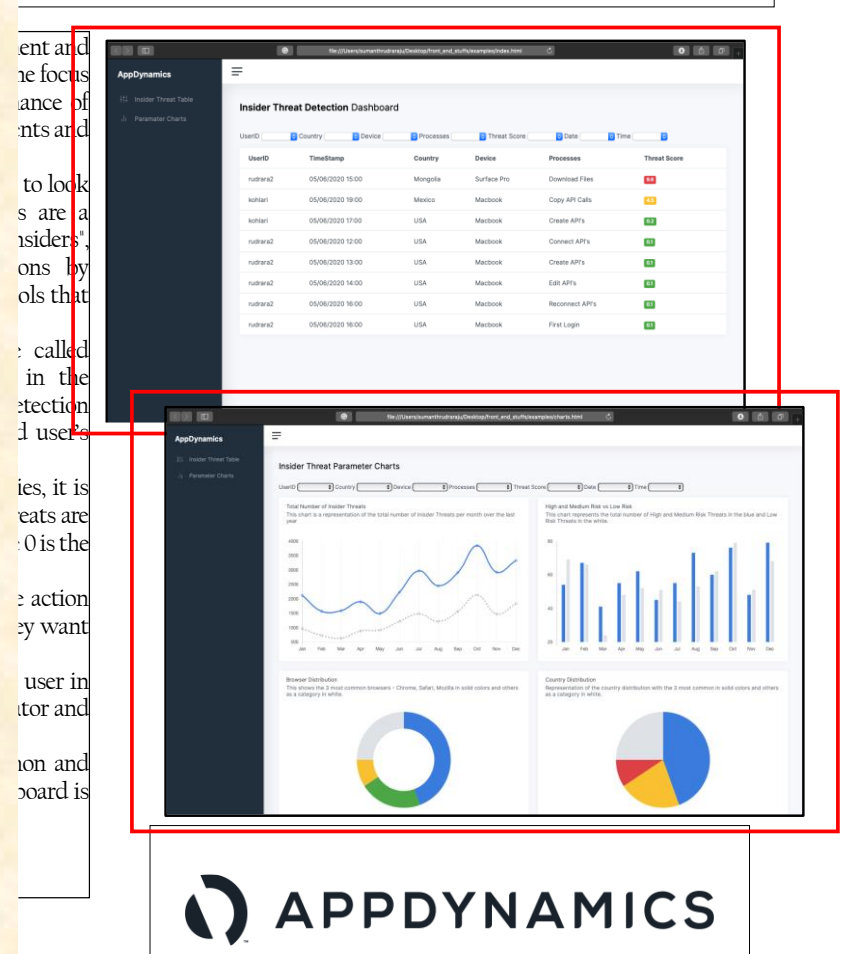
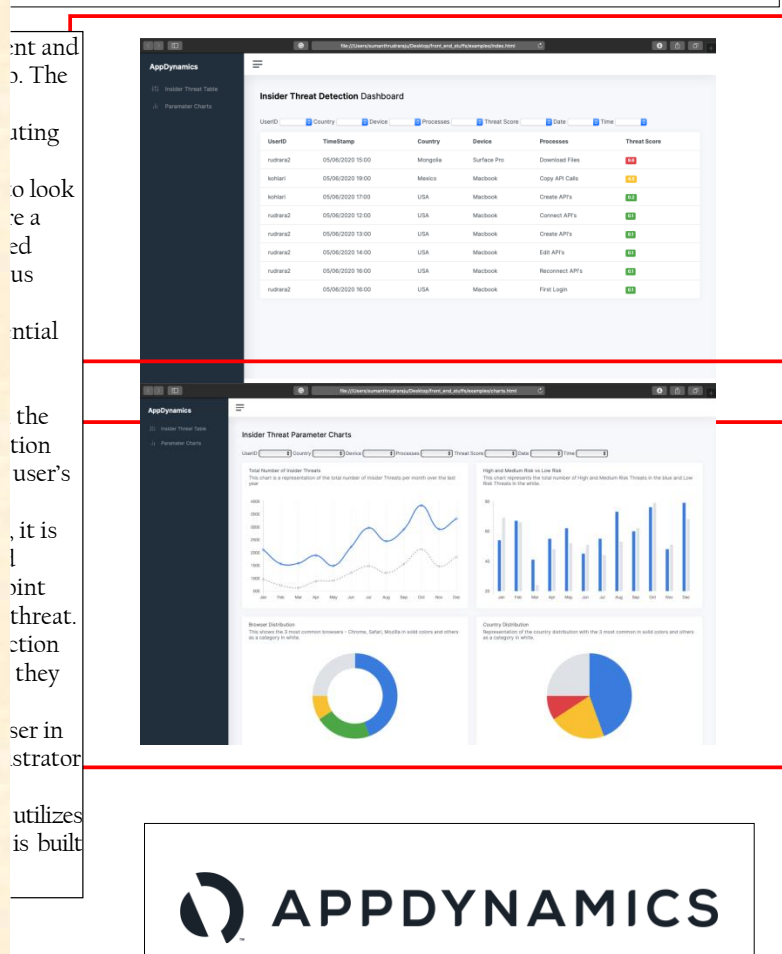
- Your artwork itself is okay, but the layout is a bit boring.
- I resized and repositioned things.
- Leave the artwork layout as it is in the updated zipped folder that I posted yesterday.
- Your artwork blends into the white background. You were supposed to have added a border. As a temporary hack, I added a border to the Word document using Word. You need to add a border to the png image itself using paint.net. Read the directions and fix this. When you replace these images in the Word document, right-click and select "Change Picture...From a File..." to preserve the artwork's size and positioning.



Team AppDynamics Artwork Feedback (Luke)

Original Artwork

Modified Artwork

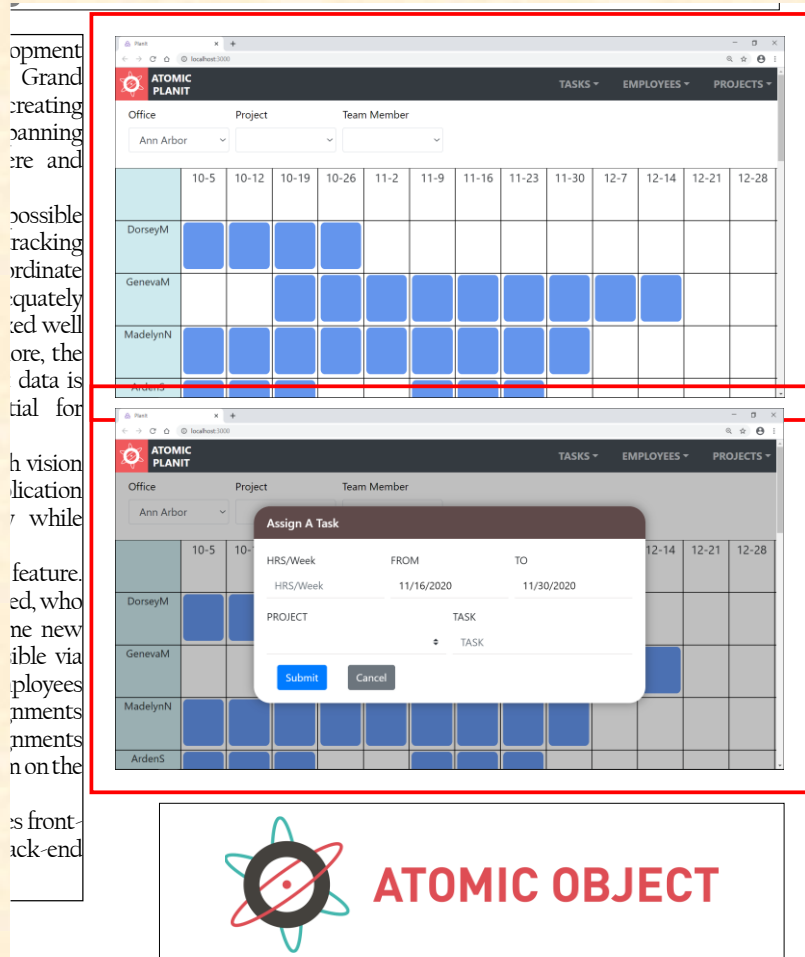


Team Atomic Object Artwork Feedback (James)

Original Artwork

Feedback

- Your artwork and layout are basically good.
- I may have resized and moved things slightly.
- Leave the artwork layout as it is in the updated zipped folder that I posted yesterday.
- In the upper artwork, Fill in meaningful text for Project and Team Member. Is the only input below the blue squares? Redo this artwork.
- Your Assign A Task dialog box in the lower artwork is basically empty. PROJECT is blank. TASK is blank. Fill this in with meaningful text. Redo this artwork.
- UX comment...In the upper artwork you have "Project" and in the lower "PROJECT". Are "PROJECT" and "TASK" supposed to be the names of a project and a task? If so, replace them by something meaningful.

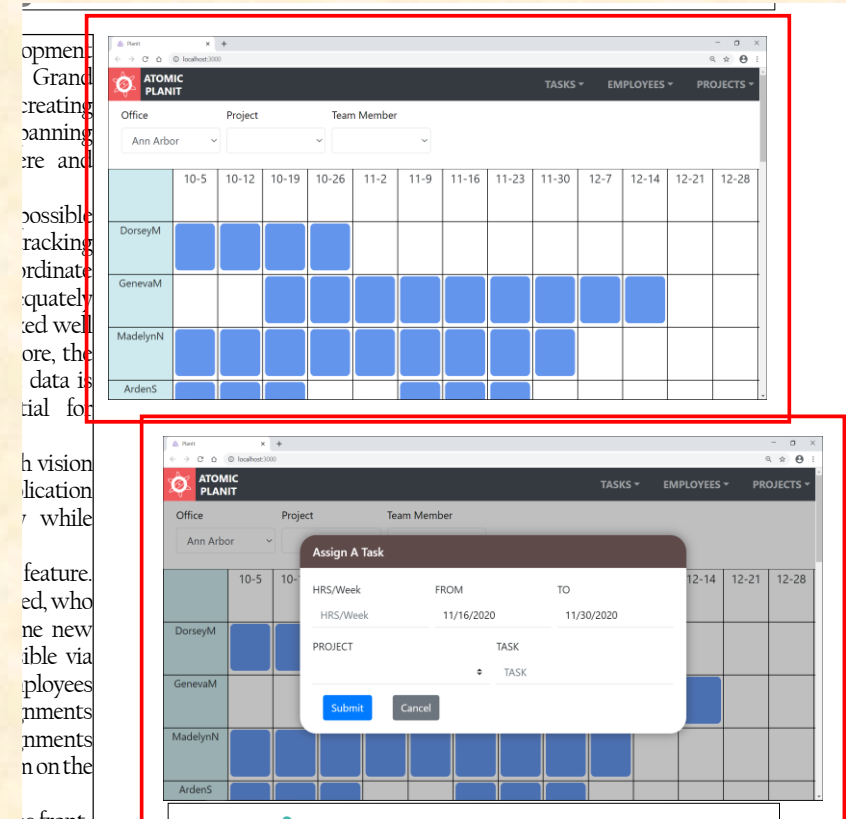


Team Atomic Object Artwork Feedback (James) Original Artwork

Modified Artwork



ATOMIC OBJECT



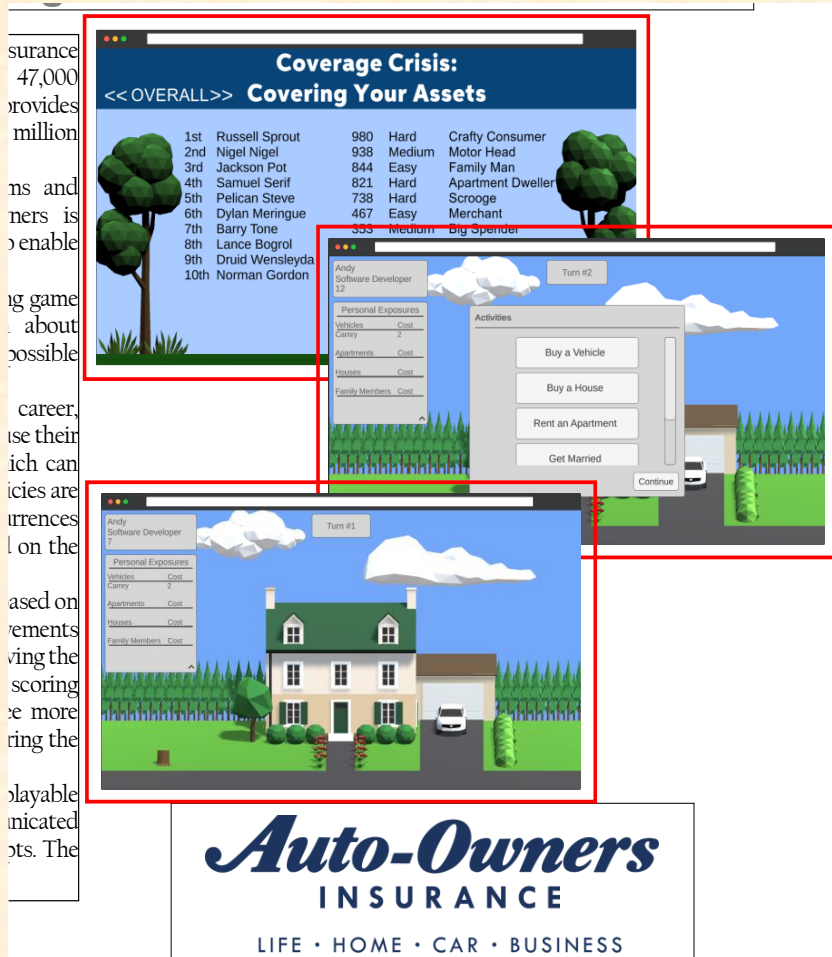
ATOMIC OBJECT



Team Auto-Owners Artwork Feedback (Luke)

Original Artwork

Feedback



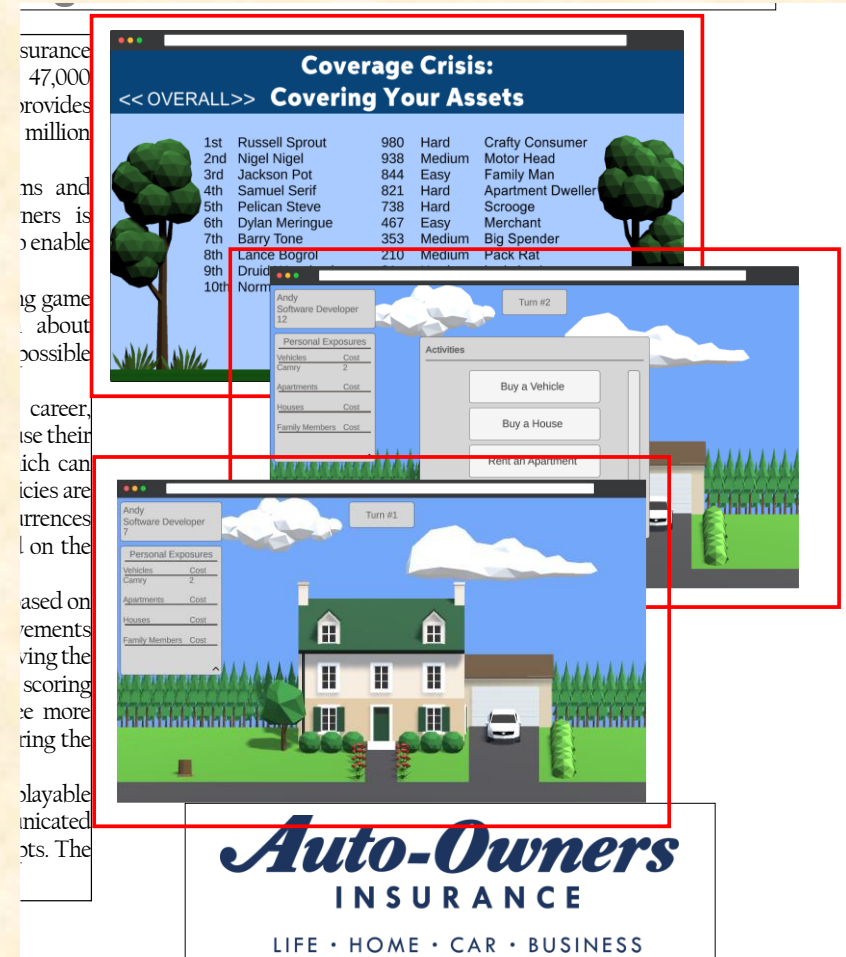
- Your artwork and layout are basically good.
- I may have resized and moved things slightly.
- Leave the artwork layout as it is in the updated zipped folder that I posted yesterday.
- The spaces below “Cost” is blank in most places. Is this supposed to be blank? If it makes sense, fill these in with meaning data and redo these. Otherwise, leave them as is.
- If you don’t redo the “Cost” artwork, you don’t need to do anything with respect to artwork for this round. Just submit back to me the new zip file that I upload for your team. Make sure that you download the NEW zip file and submit the NEW zip file.



Team Auto-Owners Artwork Feedback (Luke)

Original Artwork

Modified Artwork

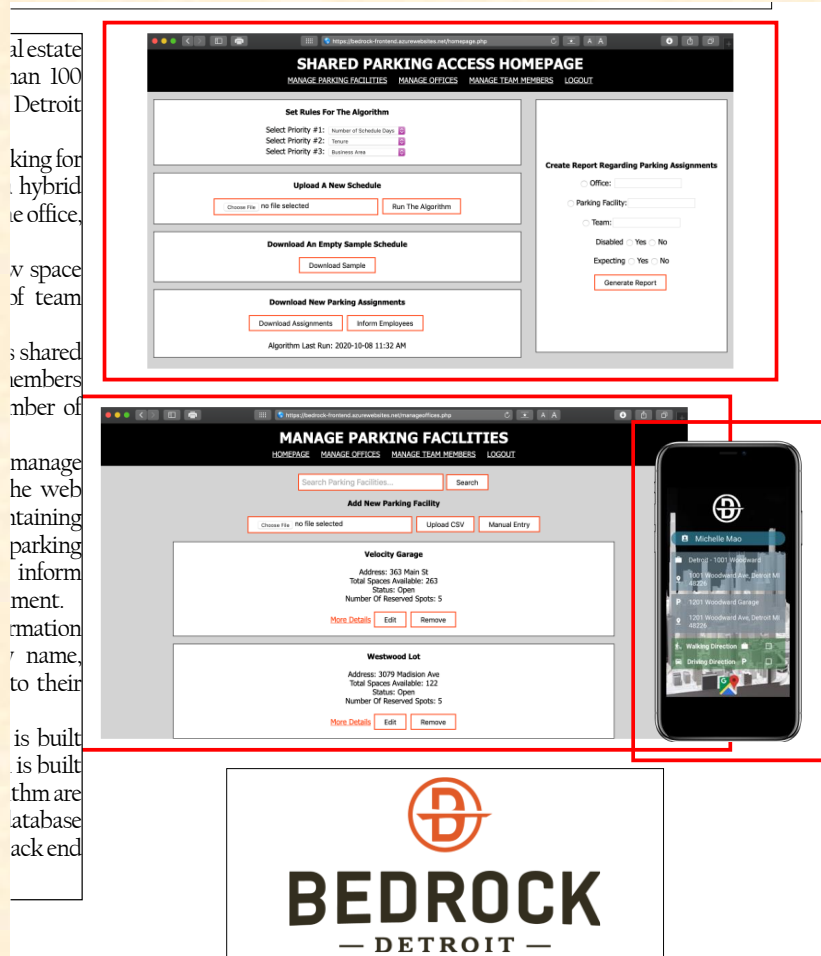


Team Bedrock Detroit Artwork Feedback (Luke)

Original Artwork

Feedback

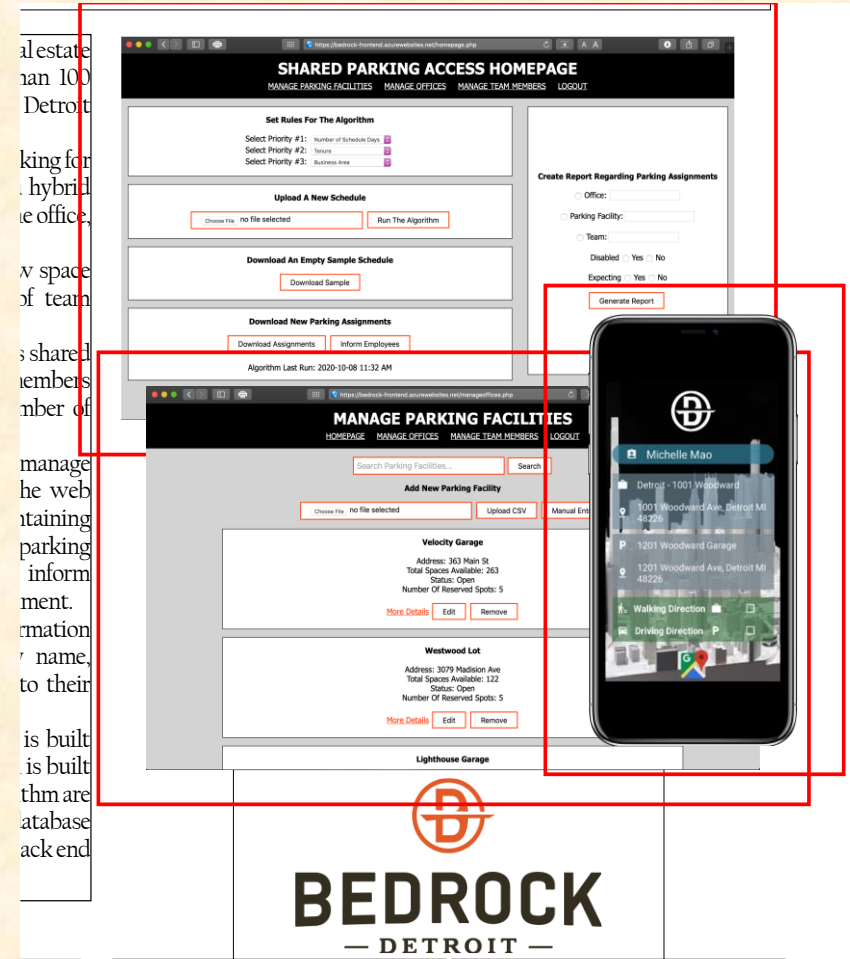
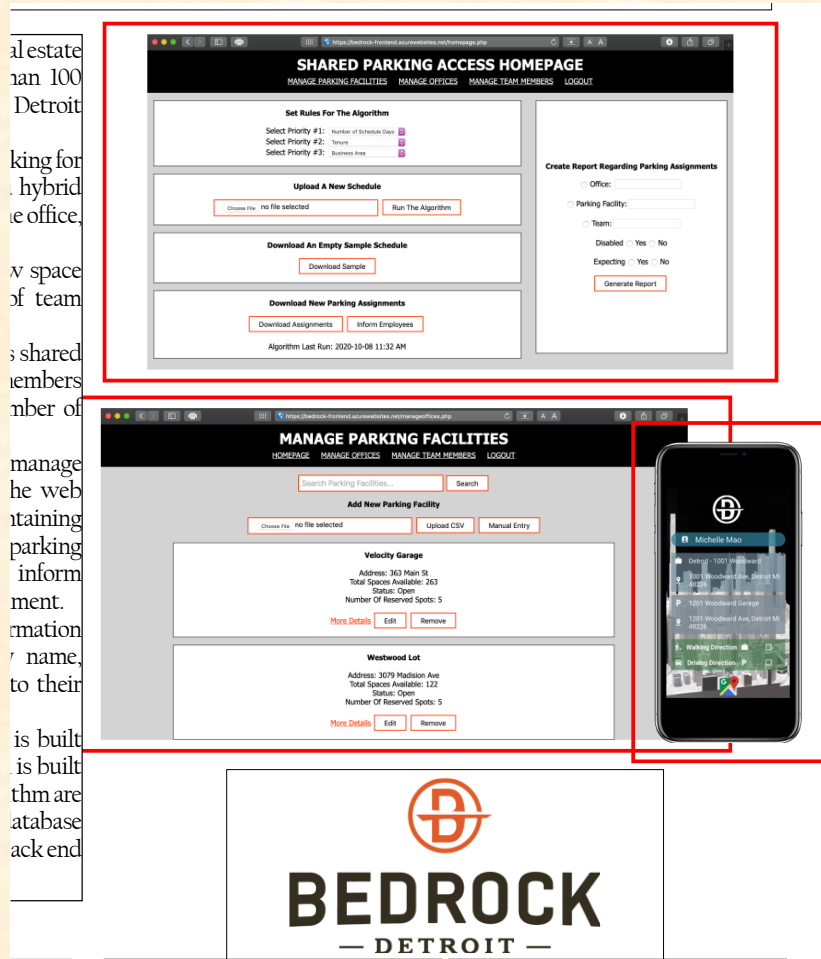
- Your artwork and layout are basically good.
- I resized and moved things slightly. In particular, I made the mobile app much bigger so it is more visible.
- Leave the artwork layout as it is in the updated zipped folder that I posted yesterday.
- You don't need to do anything with respect to artwork for this round. Just submit back to me the new zip file that I upload for your team. Make sure that you download the NEW zip file and submit the NEW zip file.
- Nice work!



Team Bedrock Detroit Artwork Feedback (Luke)

Original Artwork

Modified Artwork

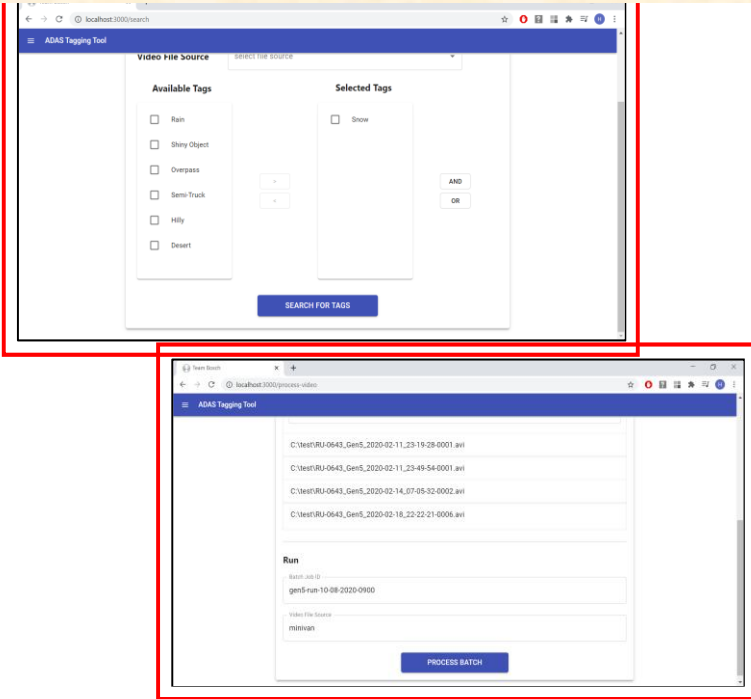


Team Bosch Artwork Feedback (Luke)

Original Artwork

Feedback

- Your artwork needs work. It's rather boring.
- The upper artwork with checkboxes has NONE of the checkboxes checked. The lower artwork is a bunch of long meaningless file names.
- Your artwork should illustrate what your software system does. One or two pieces should illustrate your software doing a meaningful search. Other pieces should include shots of a video player showing the video that your search software found.
- I grabbed an image of video from the last semester just to illustrate what I mean.
- Get it?
- Redo your artwork.



BOSCH

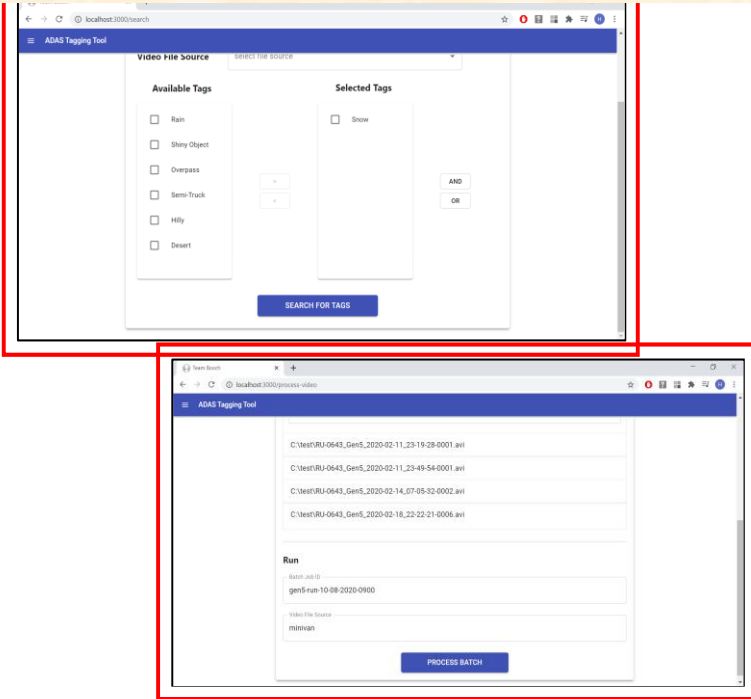
Invented for life



Team Bosch Artwork Feedback (Luke)

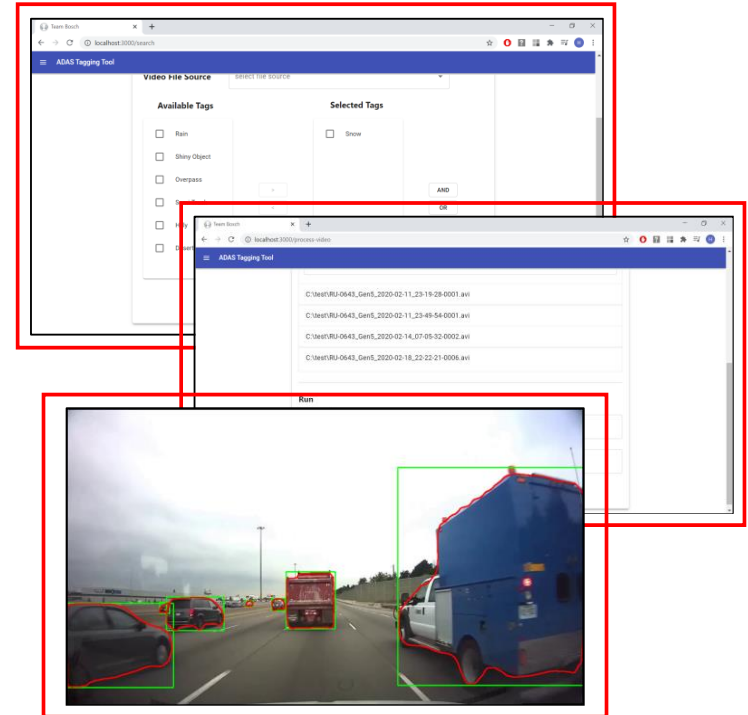
Original Artwork

Modified Artwork



BOSCH

Invented for life



BOSCH

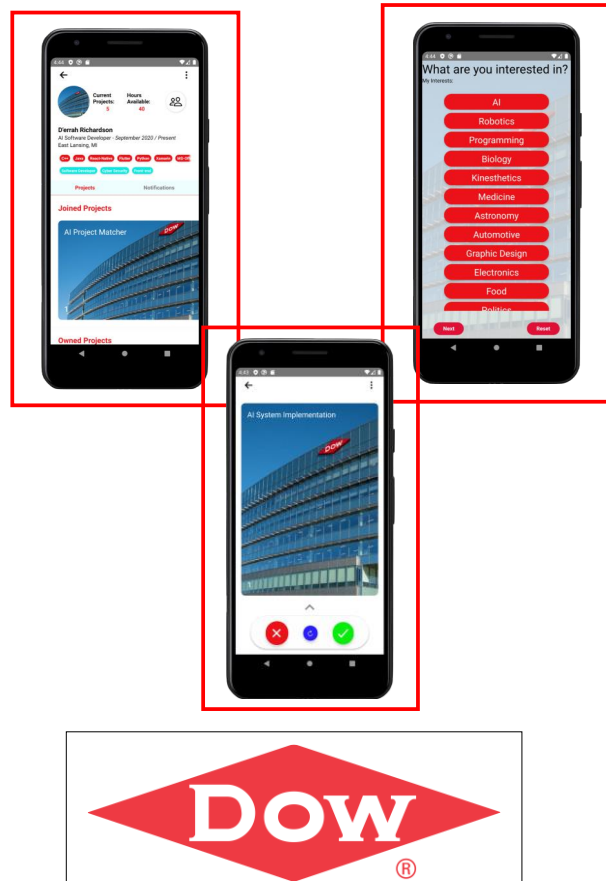
Invented for life



Team Dow Artwork Feedback (Luke)

Original Artwork

Feedback



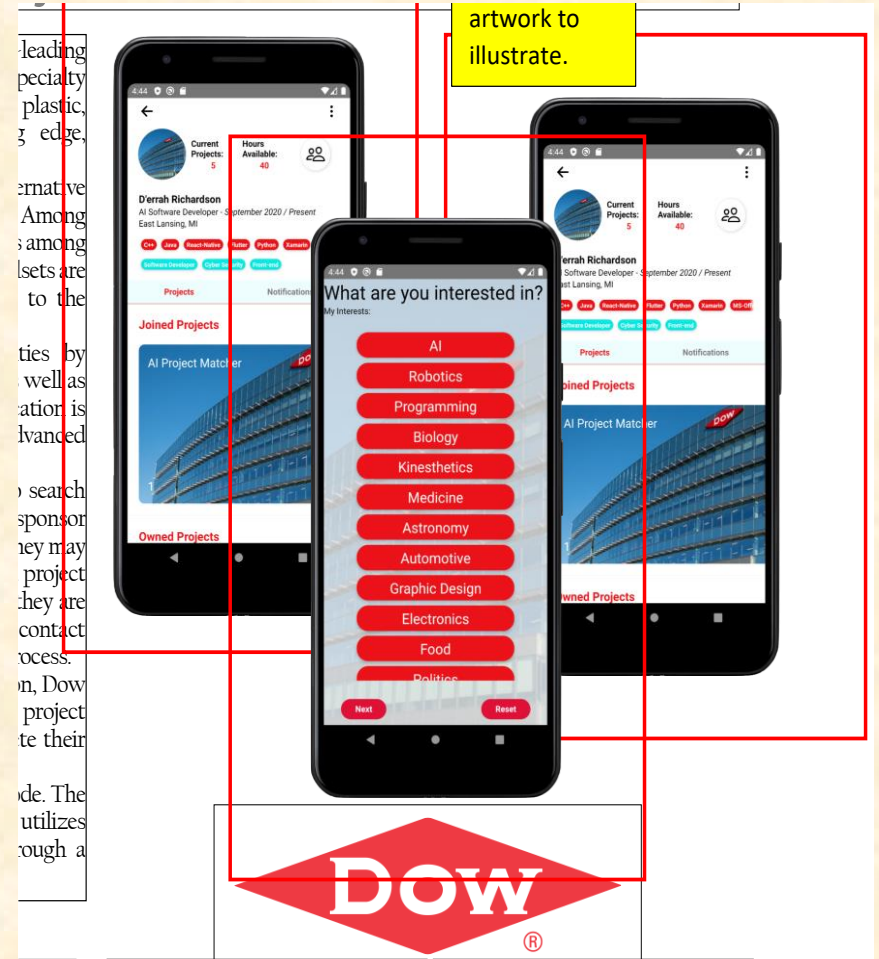
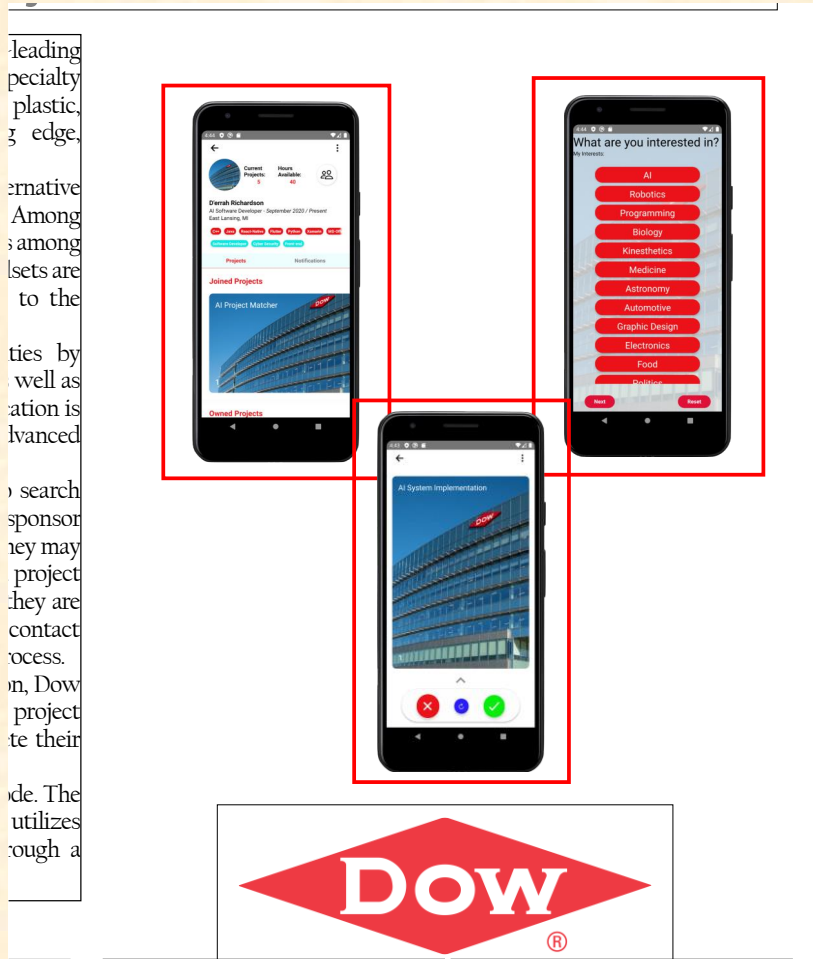
- Your is okay but needs work.
- The lower middle piece is simply a splash screen. I explicitly said no boring splash screens. Get rid of it and replace it by something more interesting.
- I deleted the lower piece and duplicated the left piece to illustrate what I mean.
- I resized to be much larger so you can see them, and move things for positioning.
- BTW, can't you come up with a better UX that a long list of buttons? Should that be a scrolling selector?



Team Dow Artwork Feedback (Luke)

Original Artwork

Modified Artwork



Team Evolutio Artwork Feedback (James)

Original Artwork

Feedback



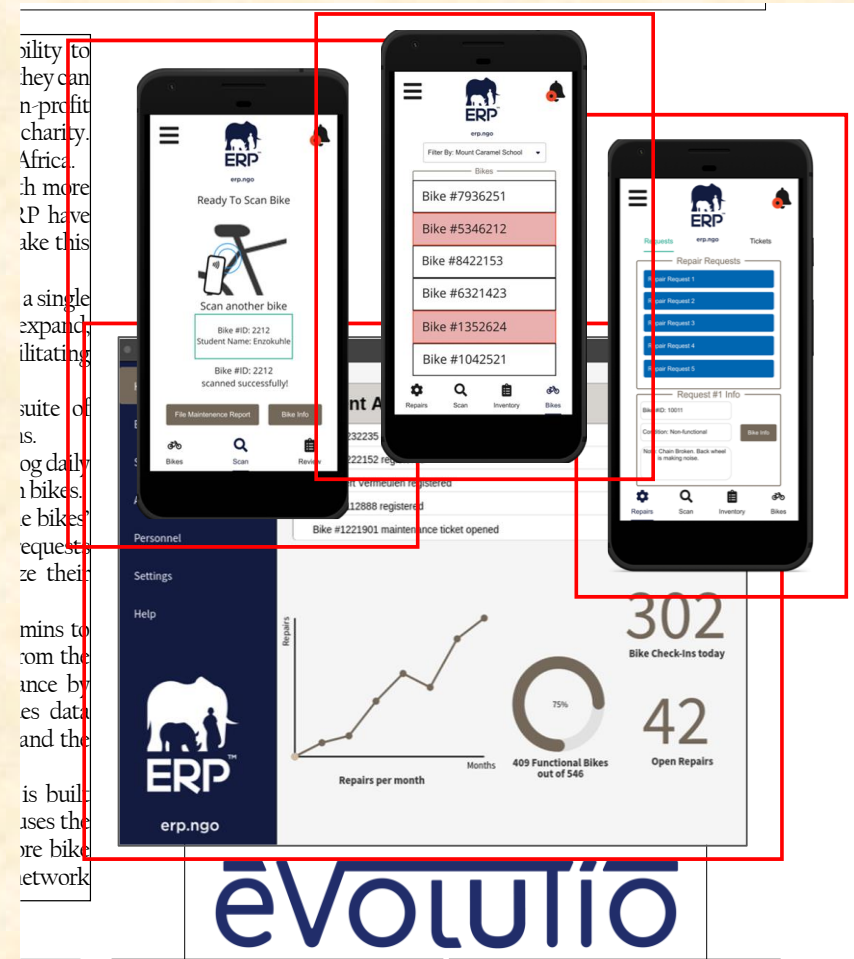
- Overall, your artwork is excellent!
- IMHO, the mobile app is more interesting than the administrative web app. I made the mobile images larger so you can see them better and I swapped upper and lower placements. The mobile apps occlude the administrative app, but they don't occlude that much interesting.
- The resolution of your screen grabs is VERY low so your artwork is very blurry. This will look especially bad in the printed book. Can you fix this?
- The background of the administrative web app is light grey, so it'll have a tendency to blend into the white background. I used Word to hack in a border in Word. Use paint.net to add a border to the original png image. Read the instructions on how to do so.



Team Evolutio Artwork Feedback (James)

Original Artwork

Modified Artwork

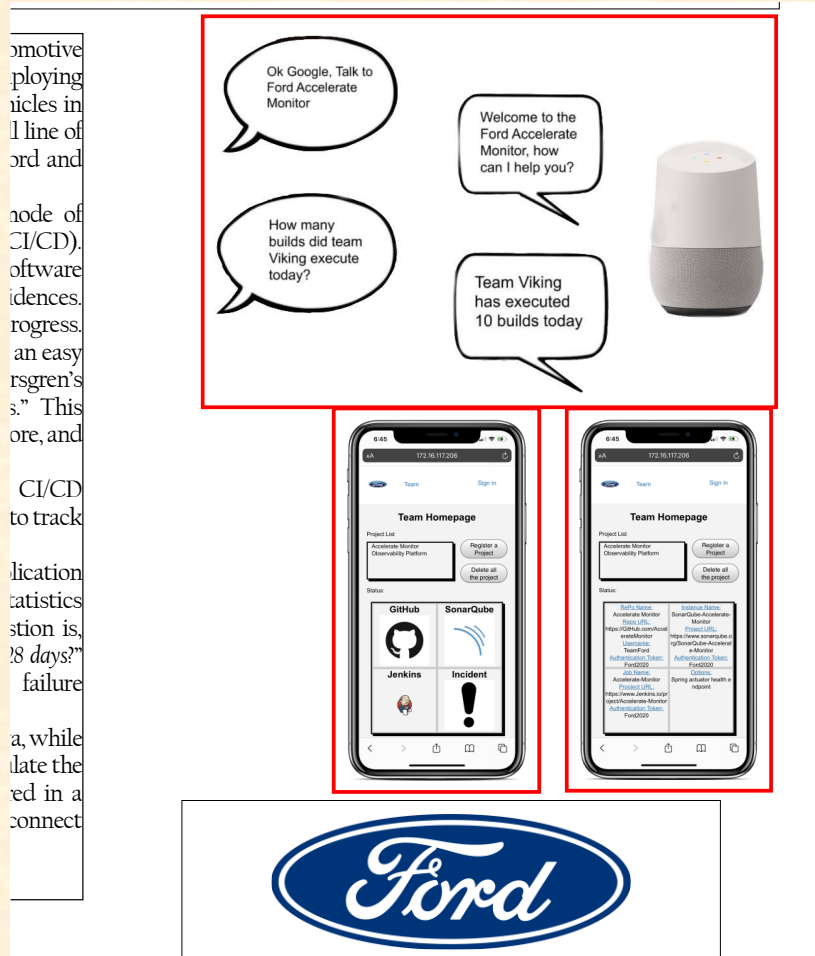


Team Ford Artwork Feedback (Luke)

Original Artwork

Feedback

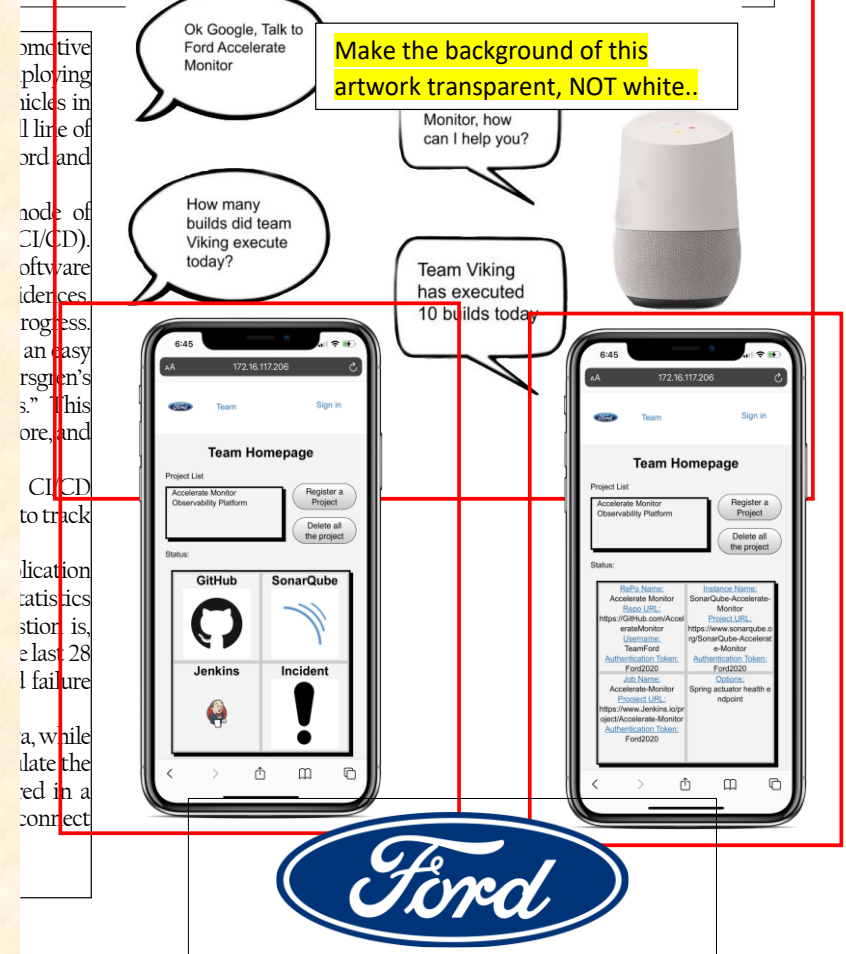
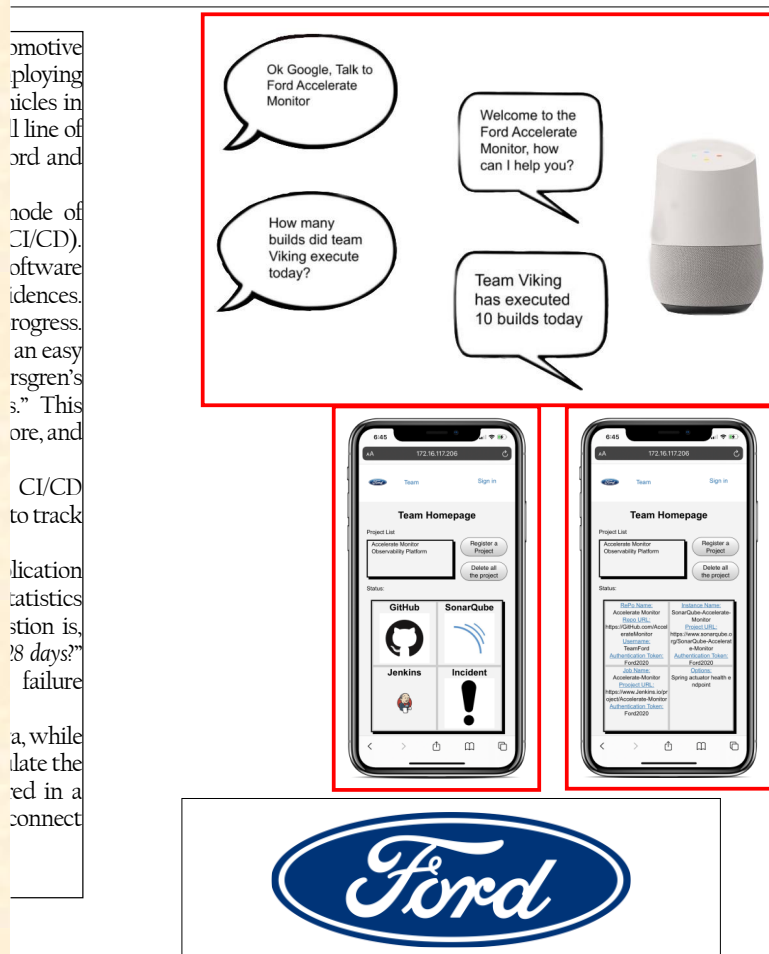
- In general, your artwork is good.
- I resized things and moved them around. Leave the size and positions as they are.
- Your Google Home artwork has a white background. It should have a transparent background. Use paint.net to change the white background to a transparent background. Read the instructions on how to do so.



Team Ford Artwork Feedback (Luke)

Original Artwork

Modified Artwork



Team GM Artwork Feedback (Luke)

Original Artwork

Feedback



- Your artwork is numbered incorrectly. It should be numbered from top to bottom. Fix this.
- Your artwork blends into the white background. You were supposed to have added a border. As a temporary hack, I added a border to the Word document using Word. You need to add a border to the png image itself using paint.net. Read the directions and fix this. When you replace these images in the Word document, right-click and select "Change Picture...From a File..." to preserve the artwork's size and positioning.
- Both pieces of your artwork are web apps in a browser. They should be the same width.
- Your lower artwork is cut off at the top where it reads CRACKED.TO. Fix this.
- Your top artwork reads "GM Darkweb scraper." Your project title uses two words "Dark Web." And you should capitalize "Scraper." Fix these.
- Just an observation...your web app has a LOT of whitespace.
- I resized and repositioned things. Leave the sizes and positions as they are.



Team GM Artwork Feedback (Luke)

Original Artwork

Modified Artwork



Team Google Artwork Feedback (James)

Original Artwork

Feedback

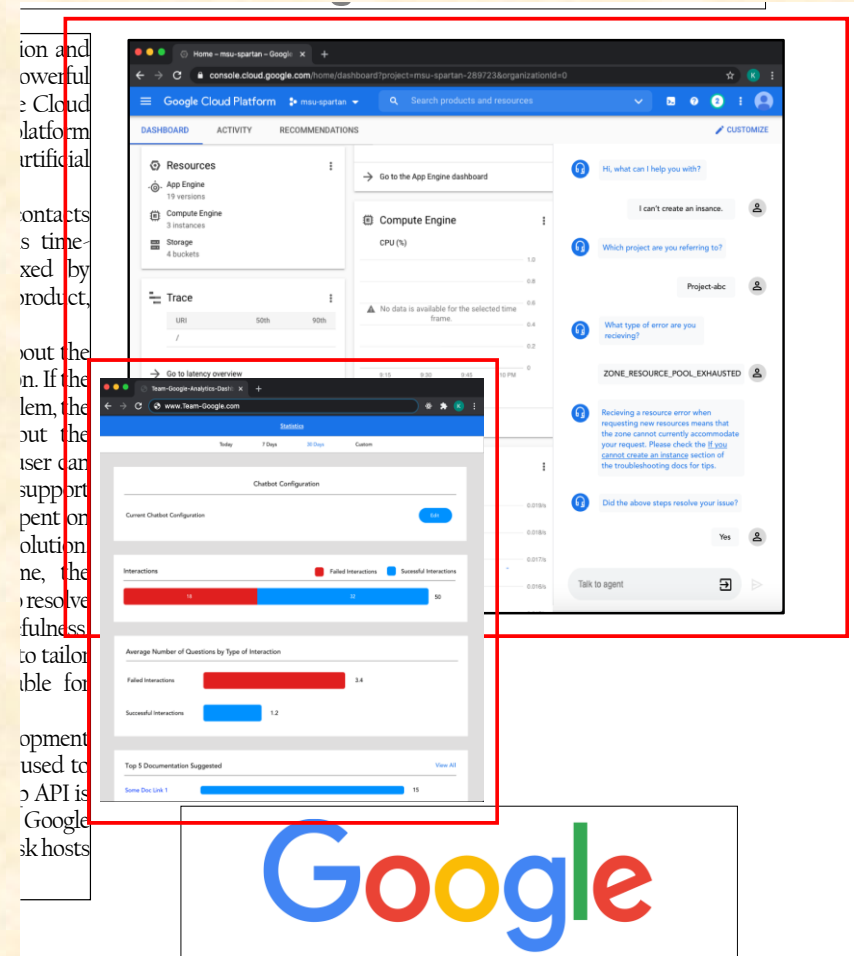


- Your lower middle artwork is boring. The same box (Some Document, Doc url, ... is repeated four times." And I don't get it. Eliminate this artwork.
- The chatbot is the centerpiece of your project so make it the centerpiece of your artwork. I've enlarged it and moved it to the top
- In your chat example, you use "Project-abc." When's the last time you named a project "Project-abc?" Is this a reader for a kindergartner? Fix this. Make it more meaningful.
- Your chatbot (now top) artwork tends to blend into the white background. As a temporary hack, I added a border to the Word document using Word. You need to add a border to the png image itself using paint.net. Read the directions and fix this. When you replace these images in the Word document, right-click and select "Change Picture...From a File..." to preserve the artwork's size and positioning.



Team Google Artwork Feedback (James) Original Artwork

Modified Artwork



Team Herman Miller Artwork Feedback (Luke)

Original Artwork

Feedback

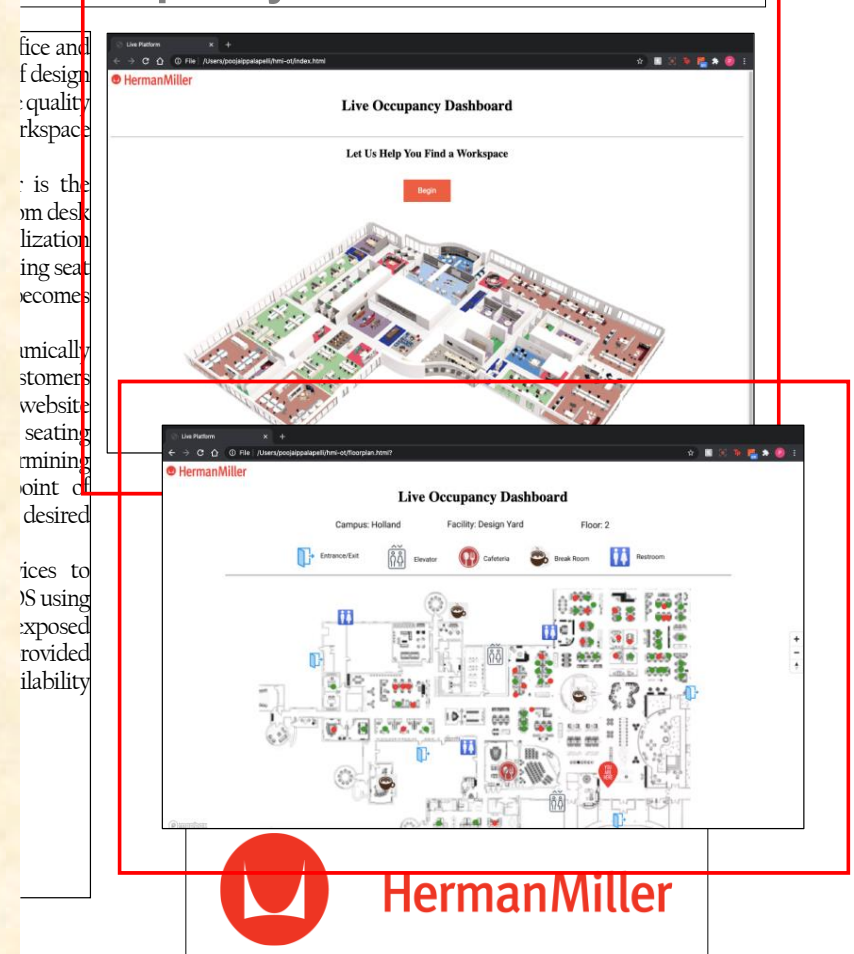
- In general, your artwork is very good.
- Your artwork blends into the white background. You were supposed to have added a border. As a temporary hack, I added a border to the Word document using Word. You need to add a border to the png image itself using paint.net. Read the directions and fix this. When you replace these images in the Word document, right-click and select "Change Picture...From a File..." to preserve the artwork's size and positioning.
- I moved, resized and moved things slightly.



Team Herman Miller Artwork Feedback (Luke)

Original Artwork

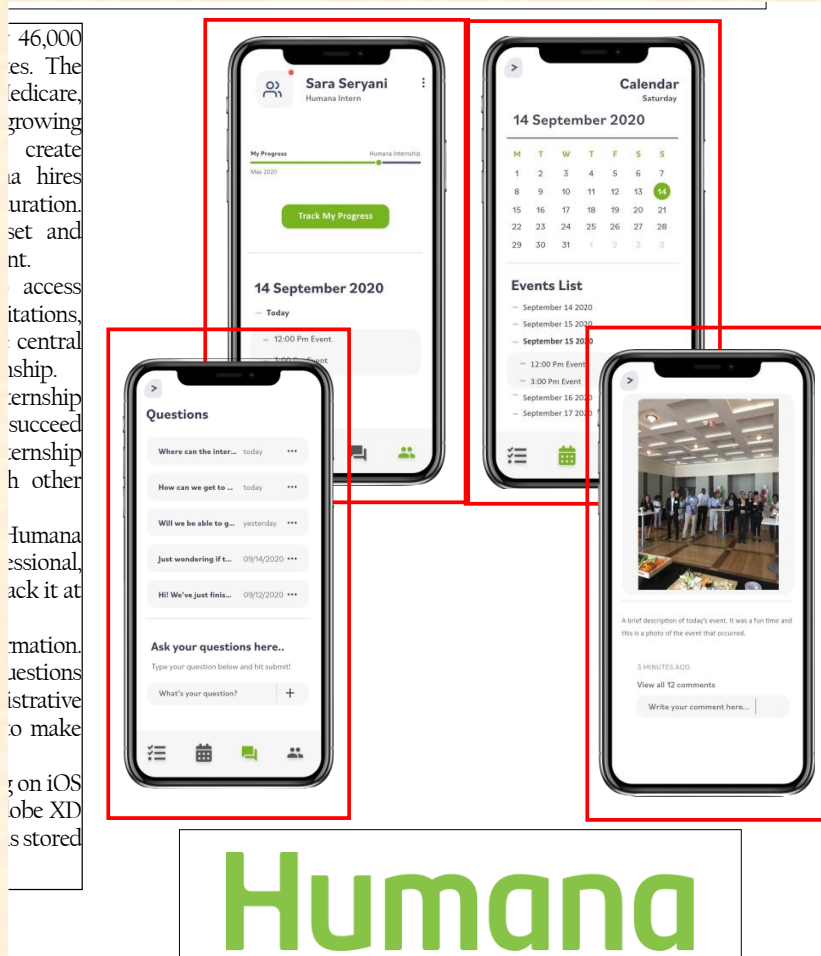
Modified Artwork



Team Humana Artwork Feedback (Luke)

Original Artwork

Feedback

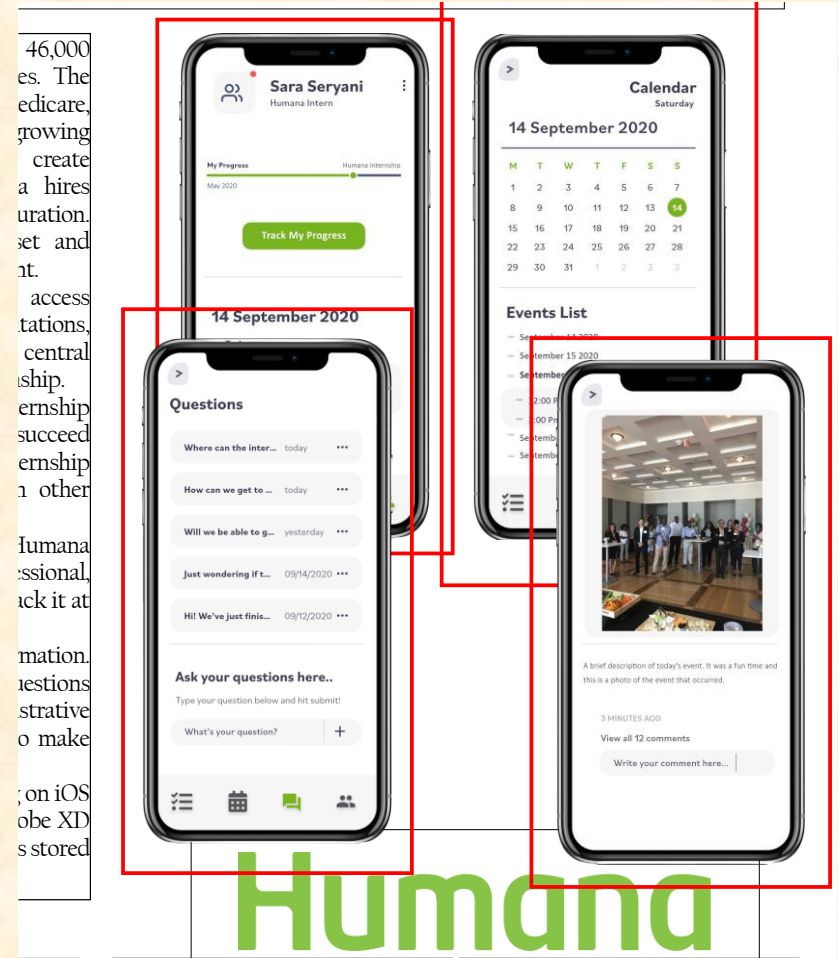
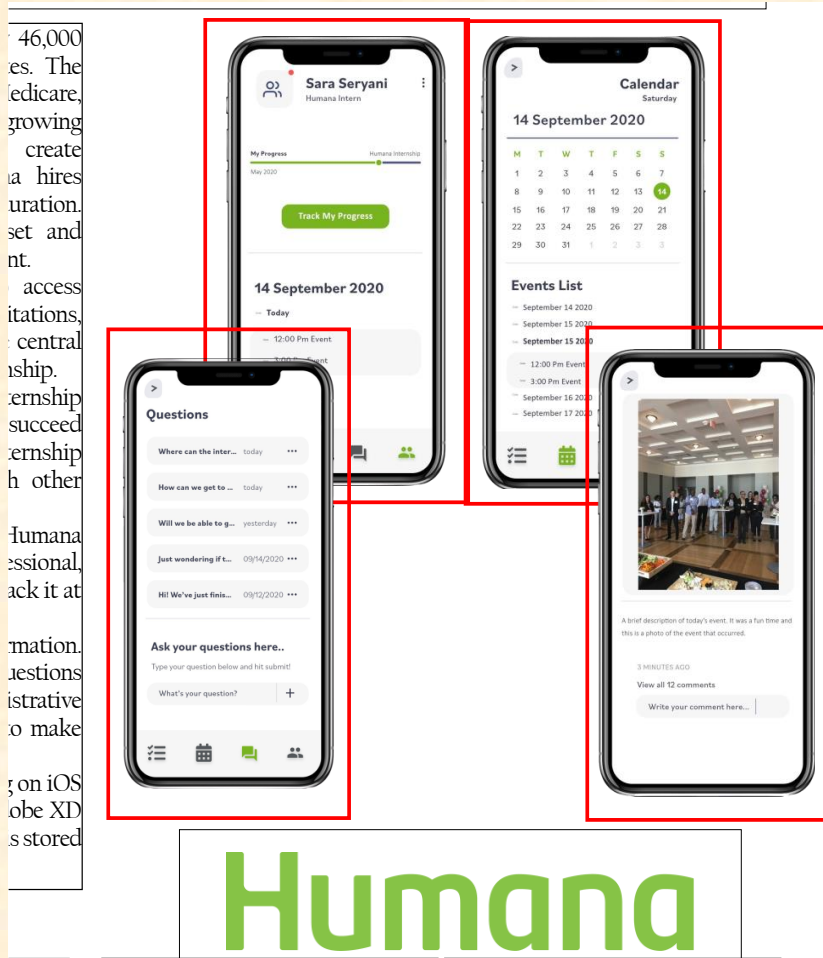


- Your artwork and layout are basically good.
- I made everything larger, so everything is more visible. I realize that more stuff is occluded, but it's not terribly interesting or important stuff that's being occluded.
- You don't need to do anything with respect to artwork for this round. Just submit back to me the new zip file that I upload for your team. Make sure that you download the NEW zip file and submit the NEW zip file.
- Nice work!

Team Humana Artwork Feedback (Luke)

Original Artwork

Modified Artwork

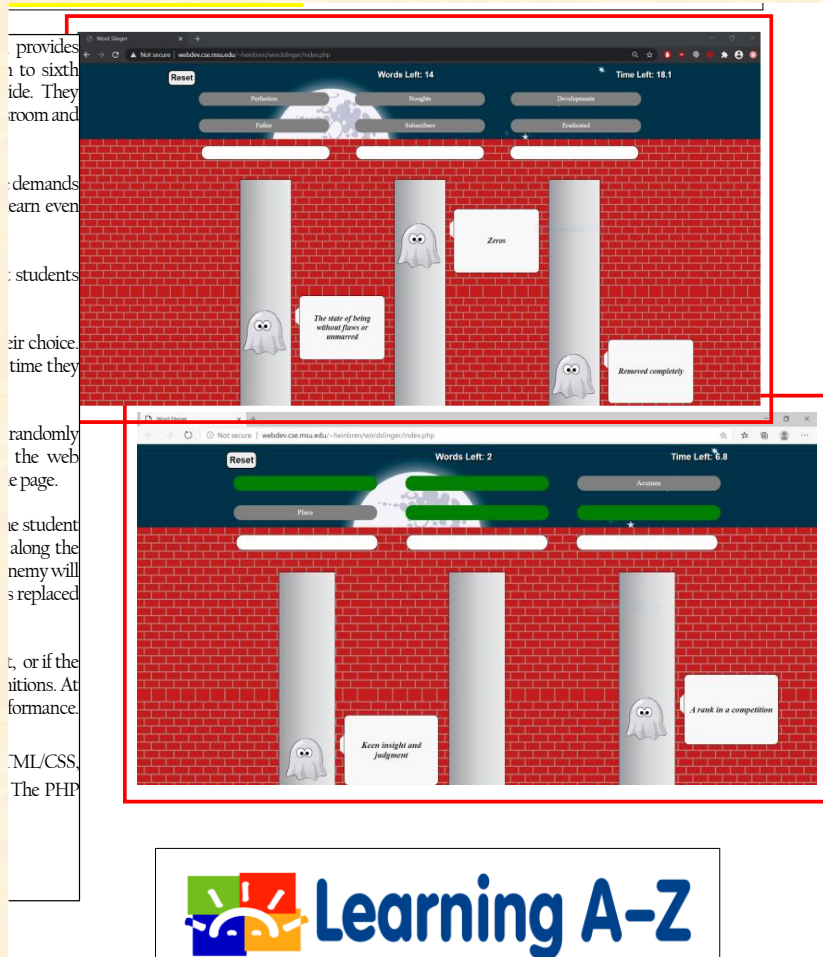


Team Learning A-Z Artwork Feedback (Luke)

Original Artwork

Feedback

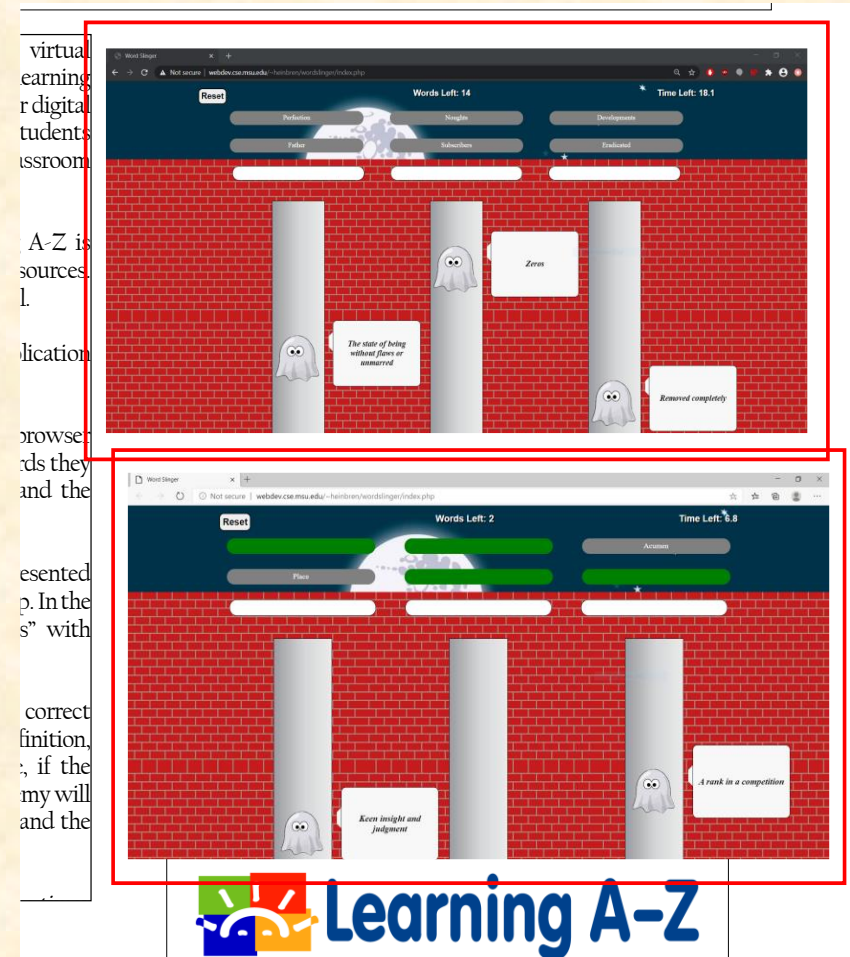
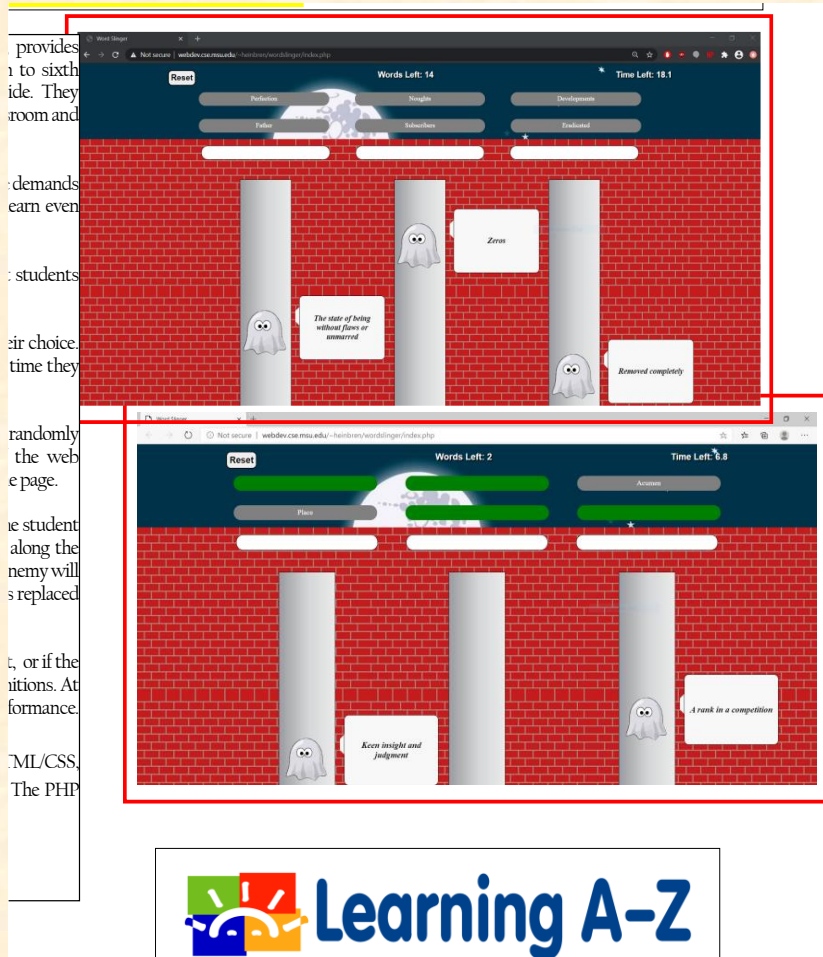
- Your artwork and layout are basically good.
- I made things a bit larger since you had the room, and I moved things a bit.
- You don't need to do anything with respect to artwork for this round. Just submit back to me the new zip file that I upload for your team. Make sure that you download the NEW zip file and submit the NEW zip file.
- Nice work!



Team Learning A-Z Artwork Feedback (Luke)

Original Artwork

Modified Artwork

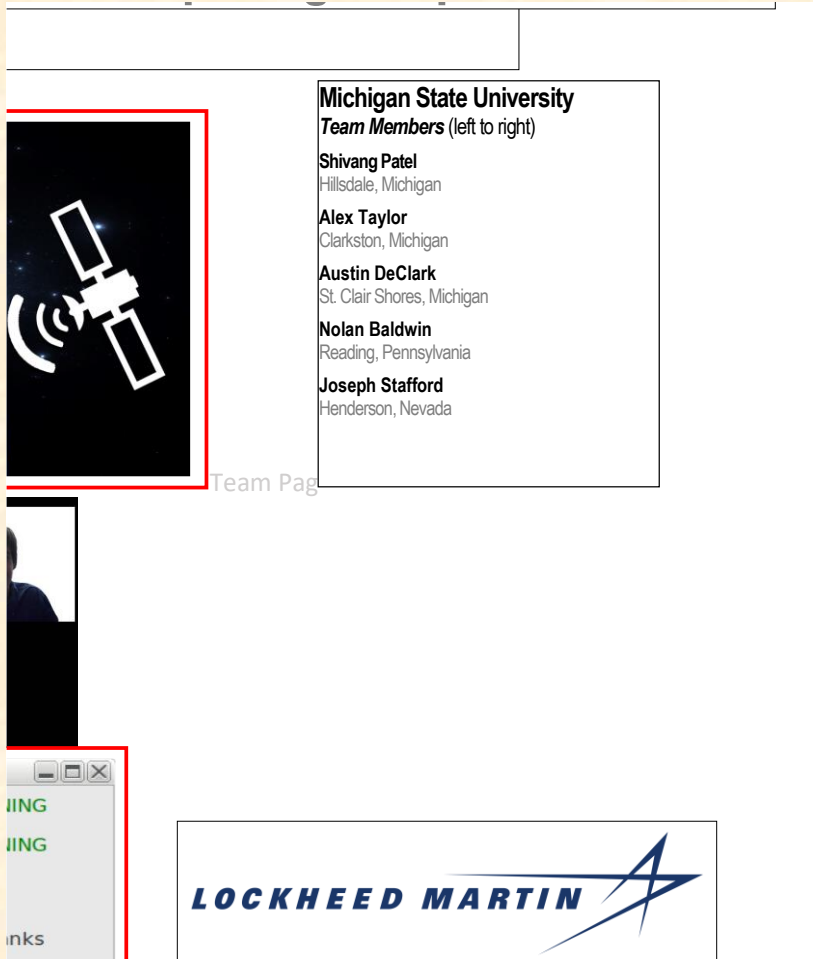


Team Lockheed Martin Space Artwork Feedback (James)

Original Artwork


Feedback

- Just submit to me what I posted for you in this round.



Team Lockheed Martin Space Artwork Feedback (James)

Original Artwork



Michigan State University
Team Members (left to right)

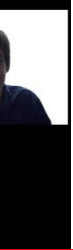
Shivang Patel
Hillsdale, Michigan


Alex Taylor
Clarkston, Michigan

Austin DeClark
St. Clair Shores, Michigan

Nolan Baldwin
Reading, Pennsylvania

Joseph Stafford
Henderson, Nevada





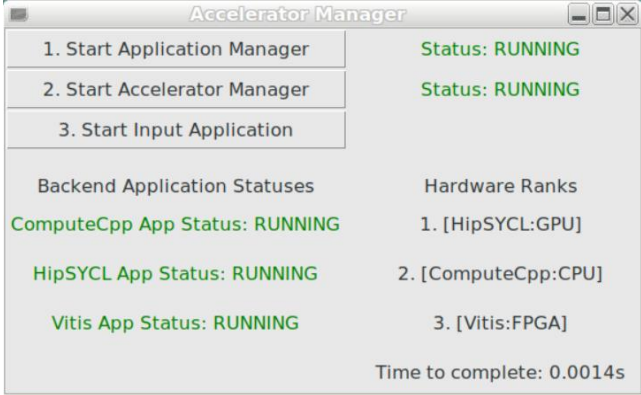


Modified Artwork


lockheed
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Team Malleable Minds Artwork Feedback (Luke)

Original Artwork

Feedback



- Your artwork and layout are basically good.
- I resized and moved things slightly.
- Your web app has a LOT of whitespace on the right and left. Redo the screen grabs without the whitespace. As a hack, I cropped your web app screen grabs and enlarged them. You can't use that of course. You need to redo the screen grabs. Get it?
- Get rid of Becky's gmail address and phone. Put in something fake but real looking.



Team Malleable Minds Artwork Feedback (Luke)

Original Artwork

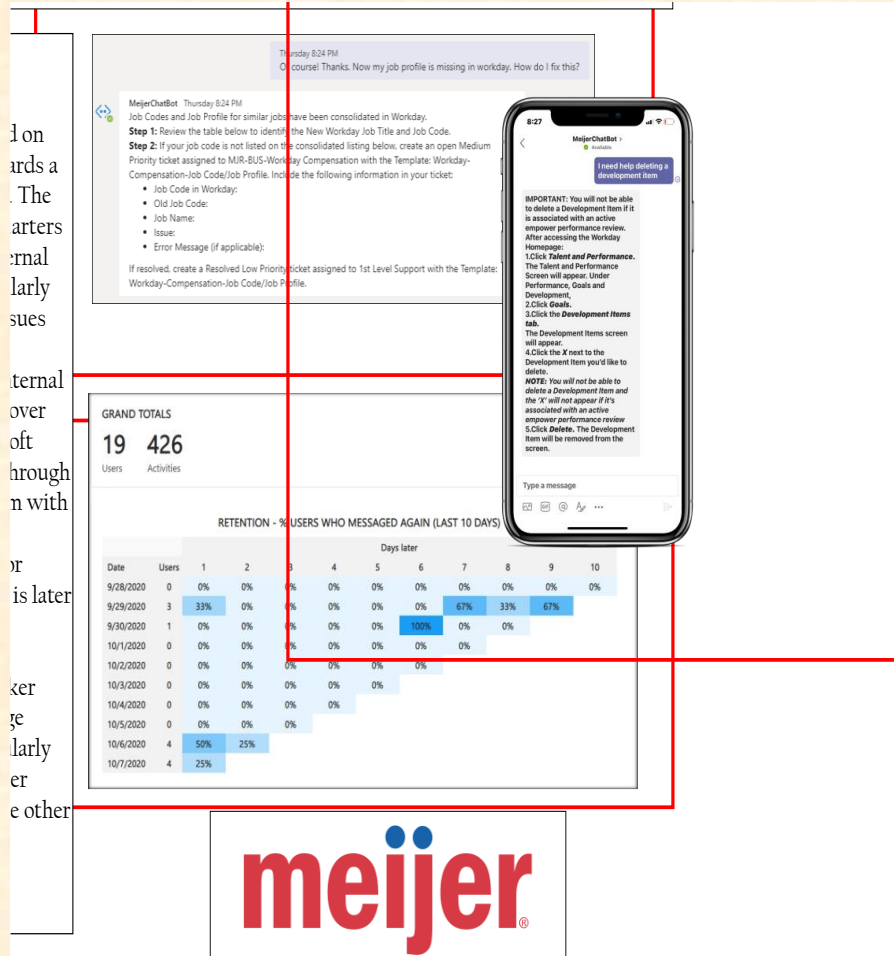
Modified Artwork



Team Meijer Artwork Feedback (James)

Original Artwork

Feedback



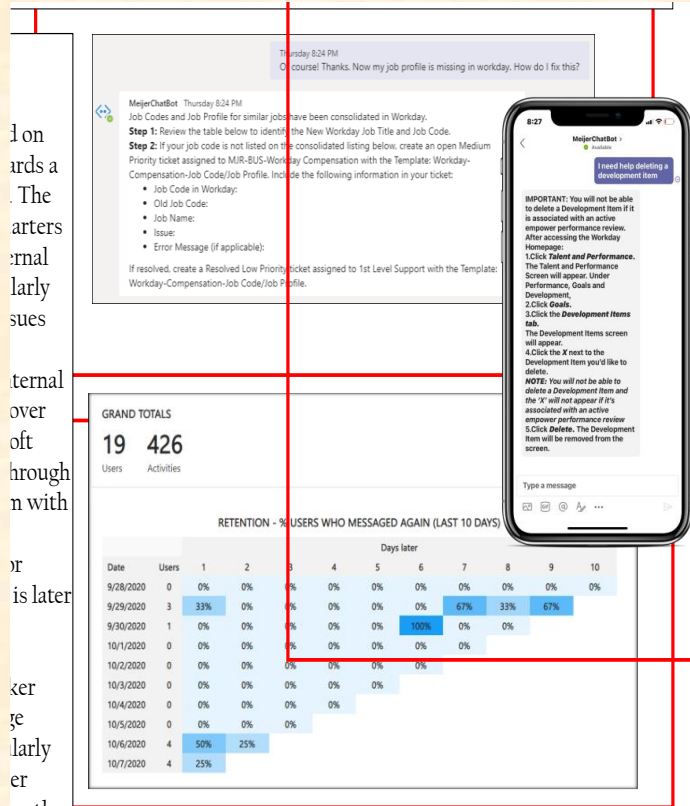
- The basic idea of your artwork is okay, but...
- Your “chatbot” examples do NOT look like “chatting.” Instead the examples look like the response for a search in an FAQ database. If what you’re building is an FAQ interface, you should change the title of your project.
- What is the top chat supposed to be? Is that a web app? If so, it should be in a web browser. If it’s a native Windows app, then it should include a Window title bar and framing. Fix this.
- The resolution of the top and bottom artwork is too low. The images are blurry. Fix this.
- As an aside...your project description is way too short.



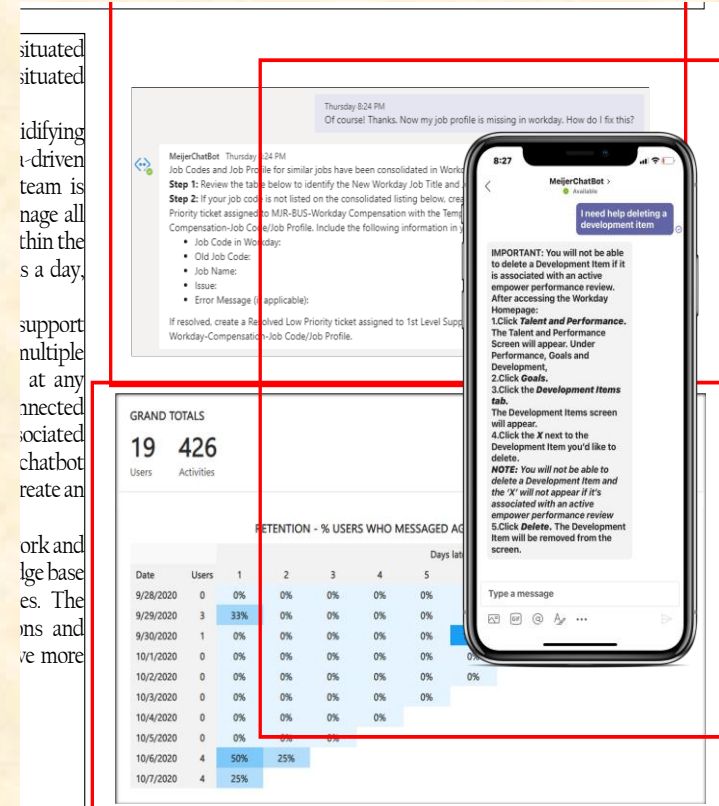
Team Meijer Artwork Feedback (James)

Original Artwork

Modified Artwork



meijer®



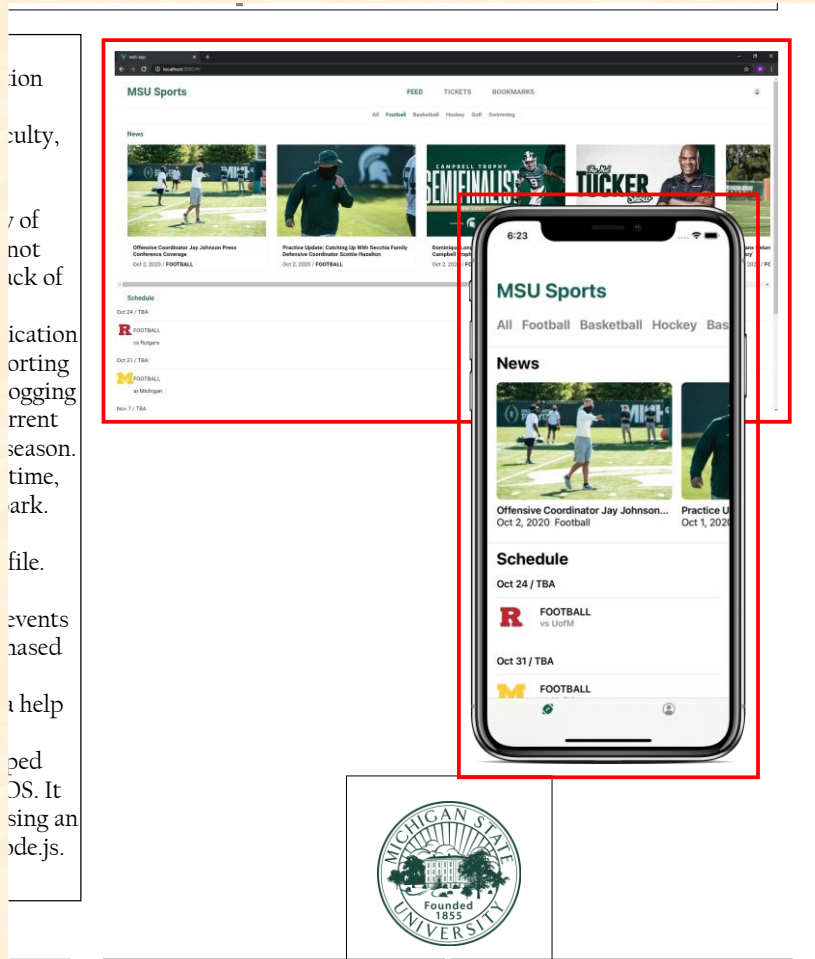
meijer®



Team Michigan State University ITS Artwork Feedback (Luke)

Original Artwork

Feedback



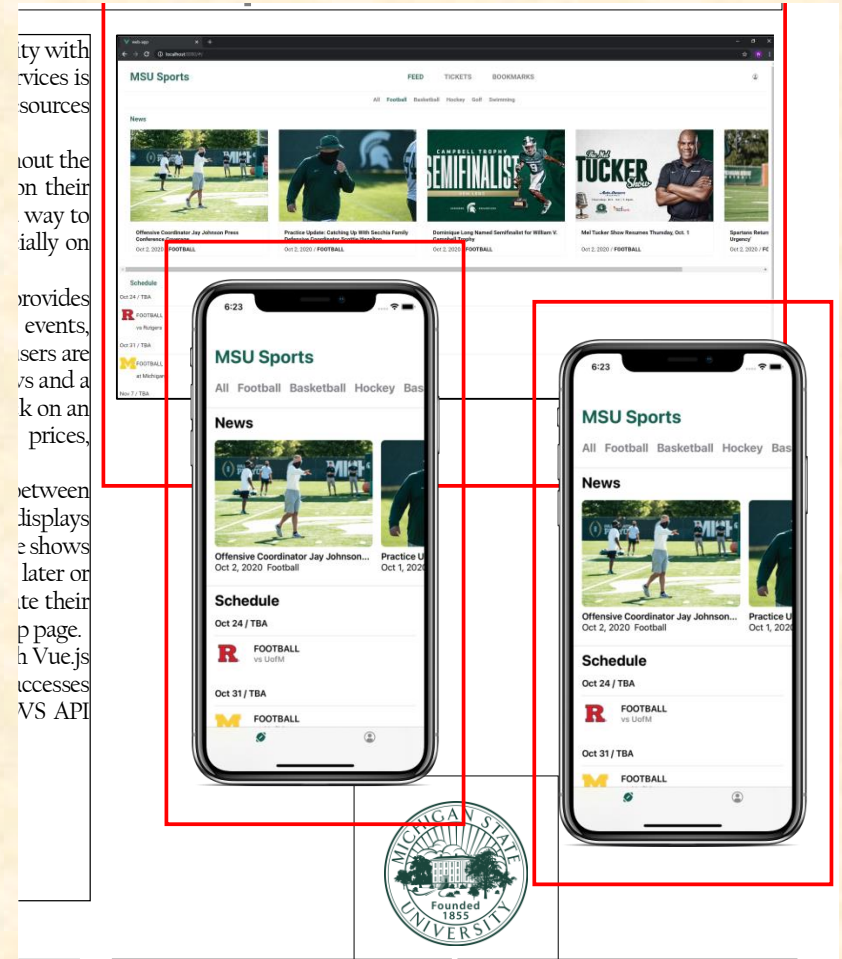
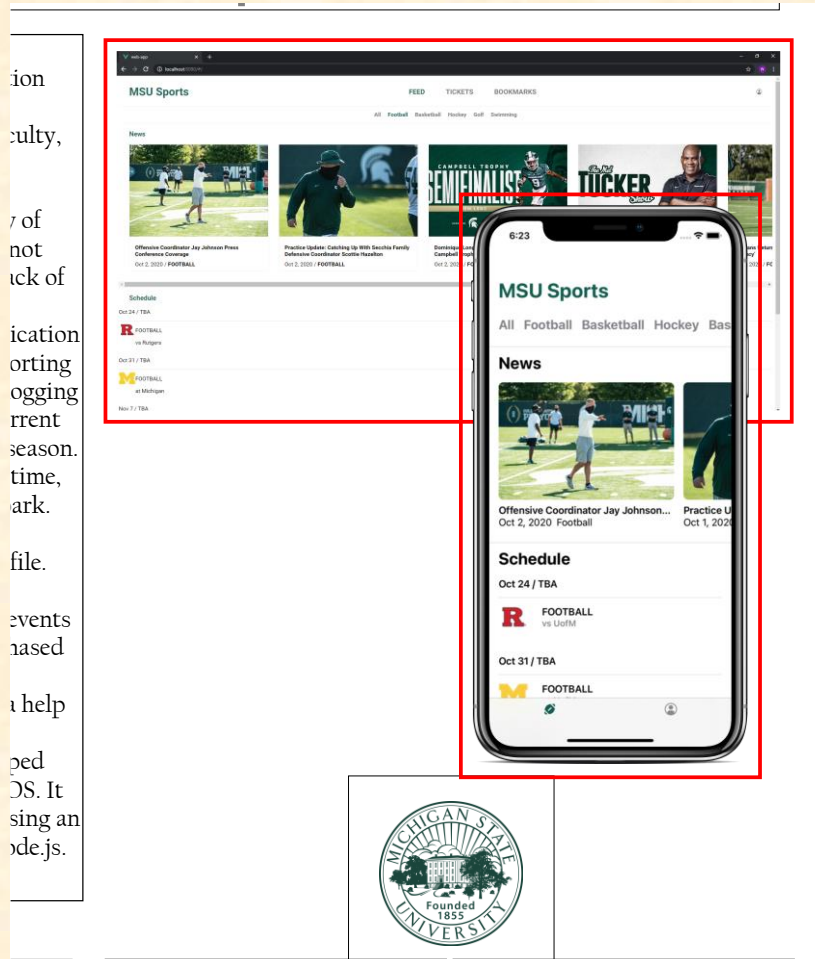
- Your artwork and layout needs work. In general, the problem is that you have way too much whitespace.
- Just as a matter of design, the top artwork has way too much whitespace.
- The mobile app is a screen capture of the exact same thing as the web app. Replace that with something else that is interesting.
- Create a second mobile app screen capture. It should be something interesting and something different than the web app or the other mobile app. I duplicated the existing mobile app to illustrate the layout.
- The framing that you used for the mobile app has a shadow at the bottom. Get rid of it. Use paint.net
- Your web app artwork blends into the white background. You were supposed to have added a border. As a temporary hack, I added a border to the Word document using Word. You need to add a border to the png image itself using paint.net. Read the directions and fix this. When you replace these images in the Word document, right-click and select "Change Picture...From a File..." to preserve the artwork's size and positioning.
- As an aside...your project description is way too short.



Team Michigan State University ITS Artwork Feedback (Luke)

Original Artwork

Modified Artwork



Team Microsoft Artwork Feedback (James)

Original Artwork

Feedback



- Your artwork and layout are very nice.
- The bottom artwork, although nice, is boring compared to the other two, which are very nice. So, let's eliminate the bottom artwork so we can resize the other two to make them larger.
- So, I resized and moved things slightly, and deleted the bottom artwork.
- Looks great! Nice work!
- You don't need to do anything with respect to artwork for this round. Just submit back to me the new zip file that I upload for your team. Make sure that you download the NEW zip file and submit the NEW zip file.



Team Microsoft Artwork Feedback (James)

Original Artwork

Modified Artwork

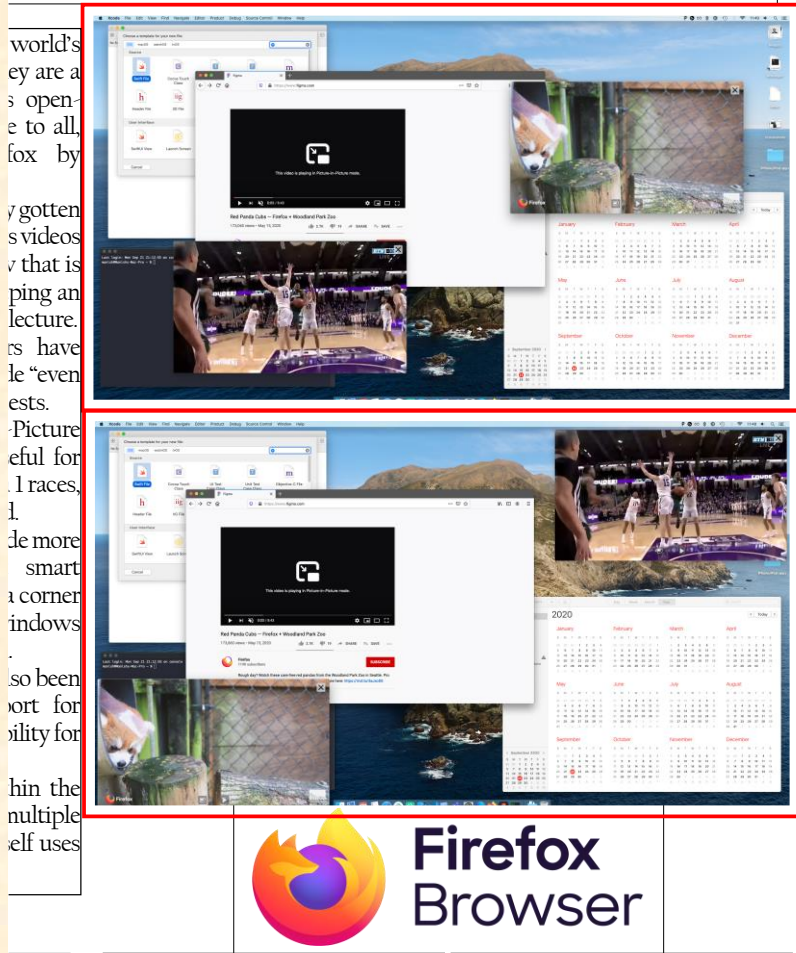


Team Mozilla Artwork Feedback (James)

Original Artwork

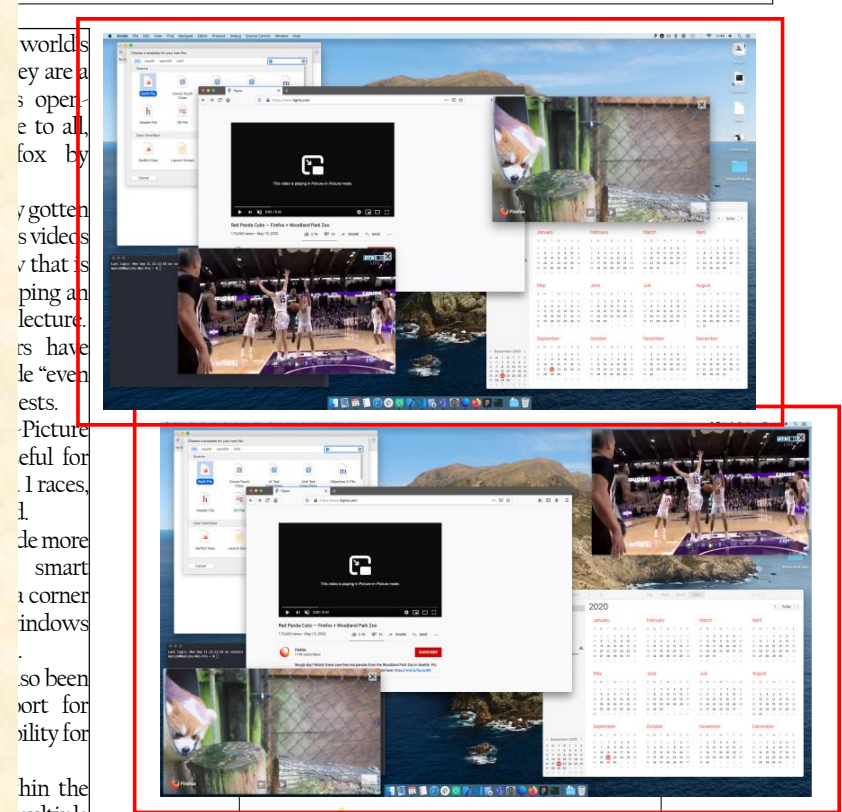
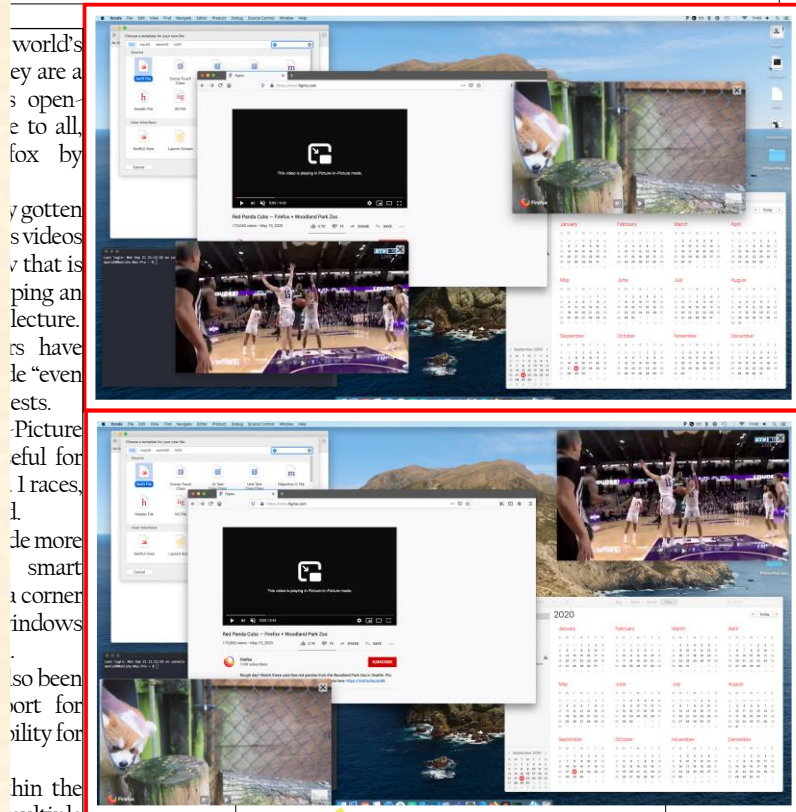
Feedback

- In general, your artwork and layout are very good.
- I made them a bit small so we can stagger them a bit (for looks). I also made them the exact same size.
- My one and only criticism is that they look almost exactly the same. And, I don't groc what you're trying to illustrate. What's the "Choose a template for your new file" window? What's the calendar window?
- The panda cubs window has the FireFox logo in the lower left whereas the basketball window does not.
- Wouldn't it be cleaner and better to have one FireFox window with a few tabs. The tabs for the panda cubs and the basketball video could be occluded by another tab in which you are reading or doing something on the web. That would illustrate using FireFox while watch two videos "outside" of FireFox at the same time. Get it? It's up to you but I'd redo this.



Team Mozilla Artwork Feedback (James) Original Artwork

Modified Artwork

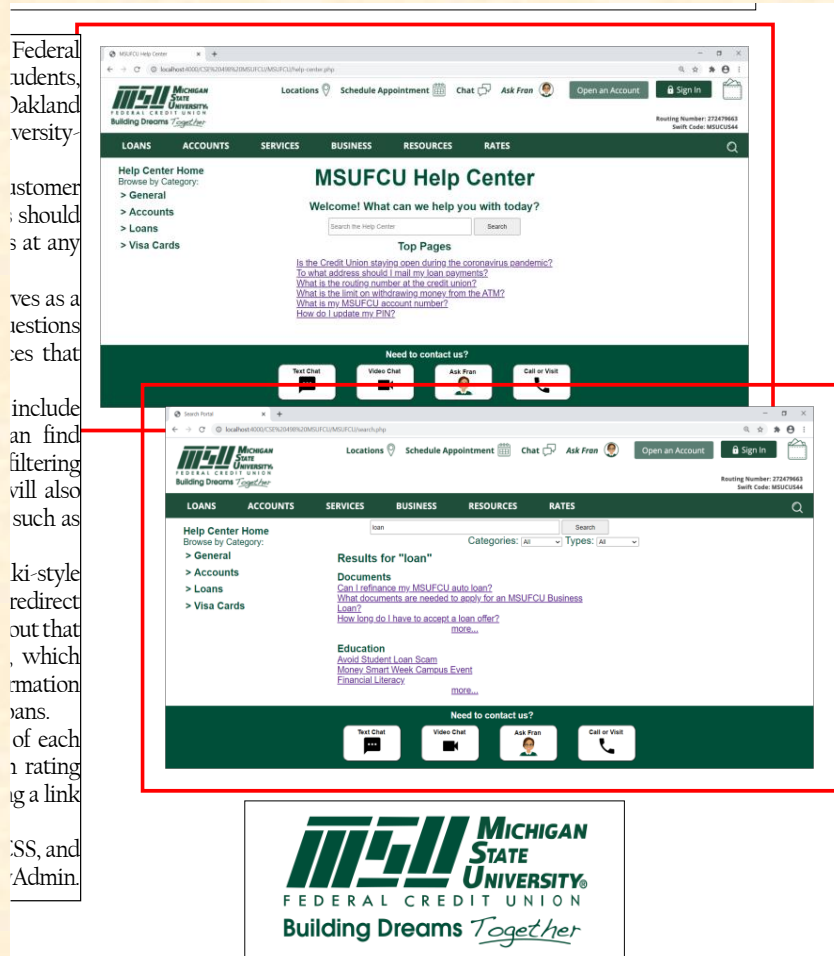


Team MSUFCU Artwork Feedback (James)

Original Artwork

Feedback

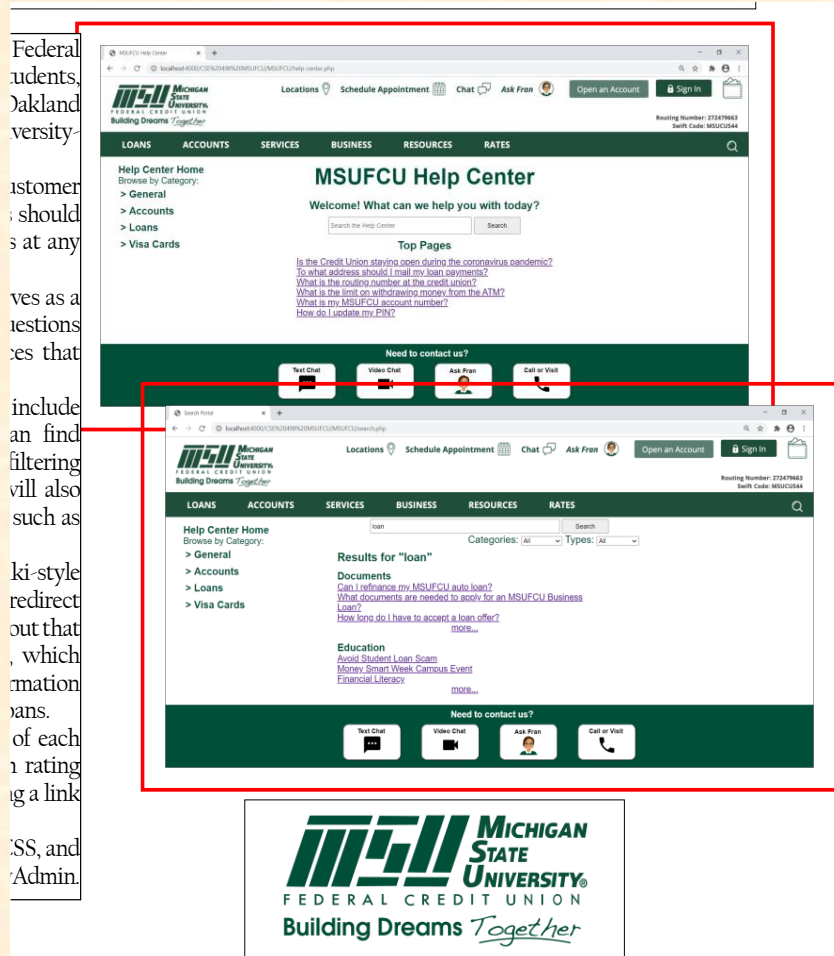
- Your artwork and layout are fine
- I resized and moved things slightly.
- Leave the artwork layout as it is in the updated zipped folder that I posted yesterday.
- You don't need to do anything with respect to artwork for this round. Just submit back to me the new zip file that I upload for your team. Make sure that you download the NEW zip file and submit the NEW zip file.
- Nice work!



Team MSUFCU Artwork Feedback (James)

Original Artwork

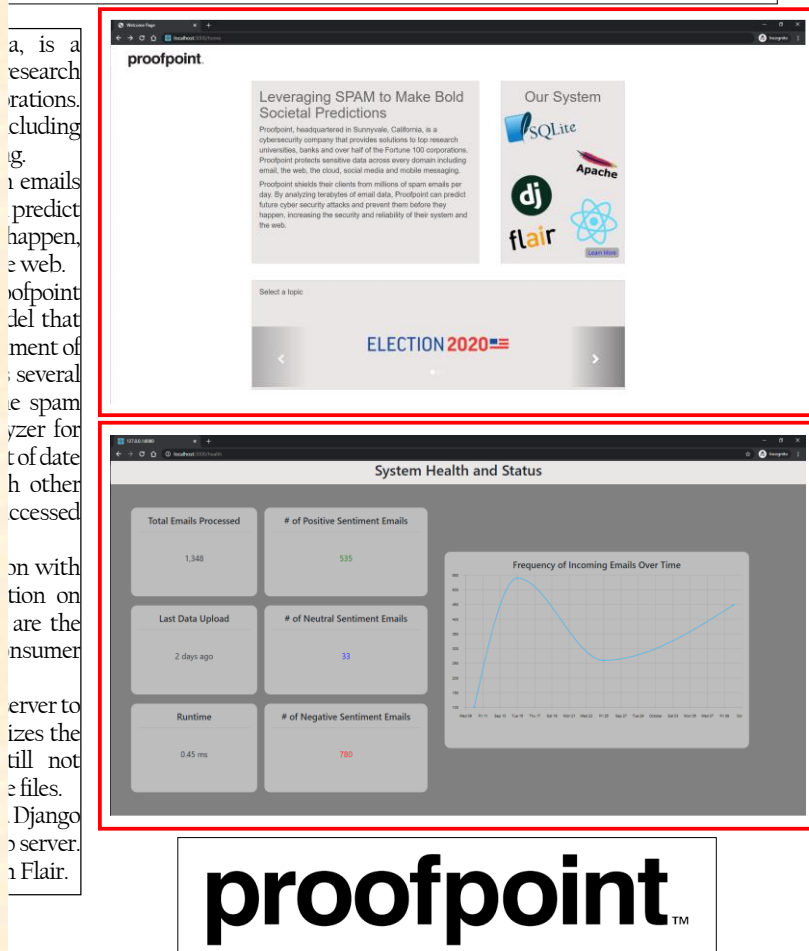
Modified Artwork



Team Proofpoint Artwork Feedback (James)

Original Artwork

Feedback



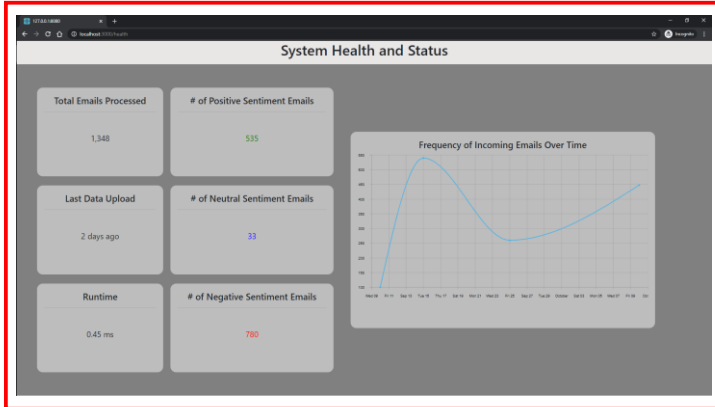
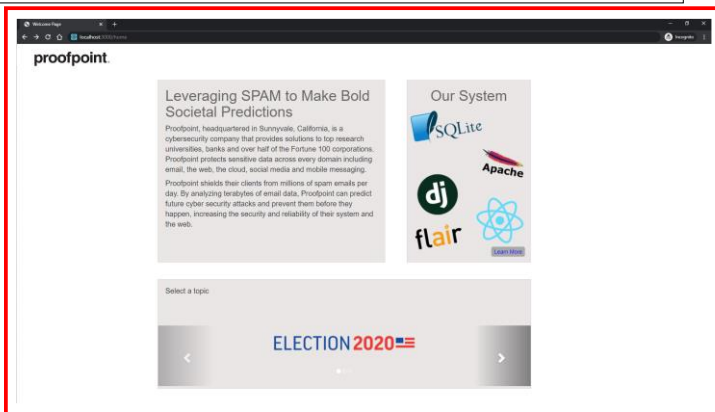
- Your artwork needs work.
- The top artwork is a splash screen at best. The text is merely the beginning of your project description. I deleted it.
- Split up your artwork into two screens. In the one include only the frequency graph. In the other screen, create a horizontal bar chart illustrating the sentiments. I've hacked something together. Get it?
- For the frequency graph, put the stats (# of emails, etc) across the top.
- For the bar chart graph, put the Last Data Upload and Runtime stats on the top, but put the other numbers to the left of the appropriate length bars.



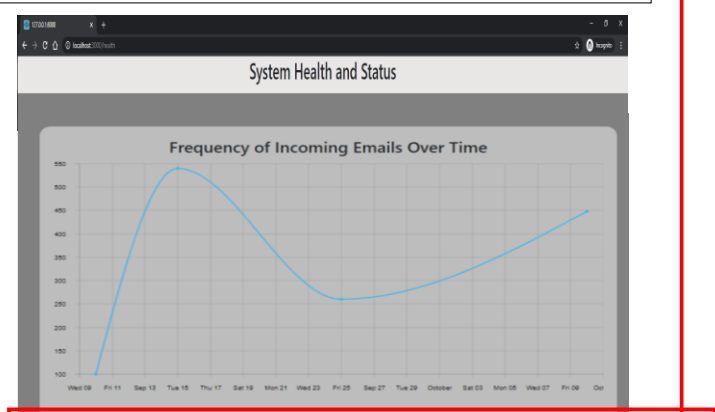
Team Proofpoint Artwork Feedback (James)

Original Artwork

Modified Artwork



proofpoint™



proofpoint™

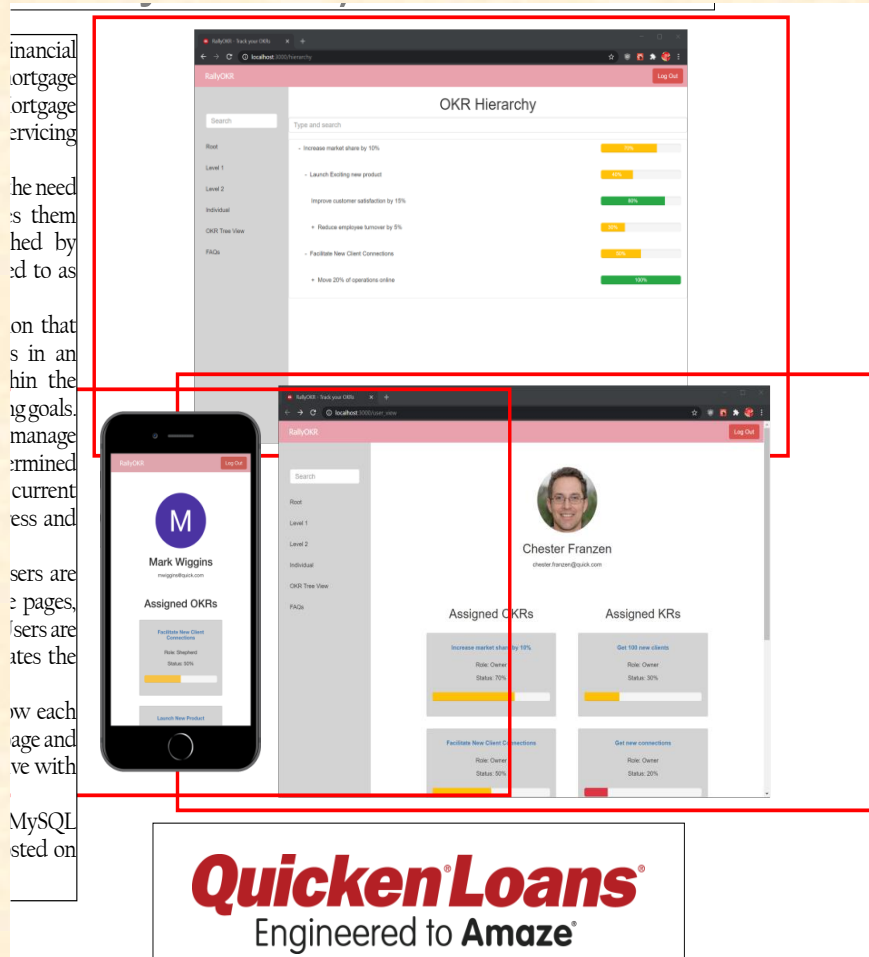


Team Quicken Loans Artwork Feedback (Luke)

Original Artwork

Feedback

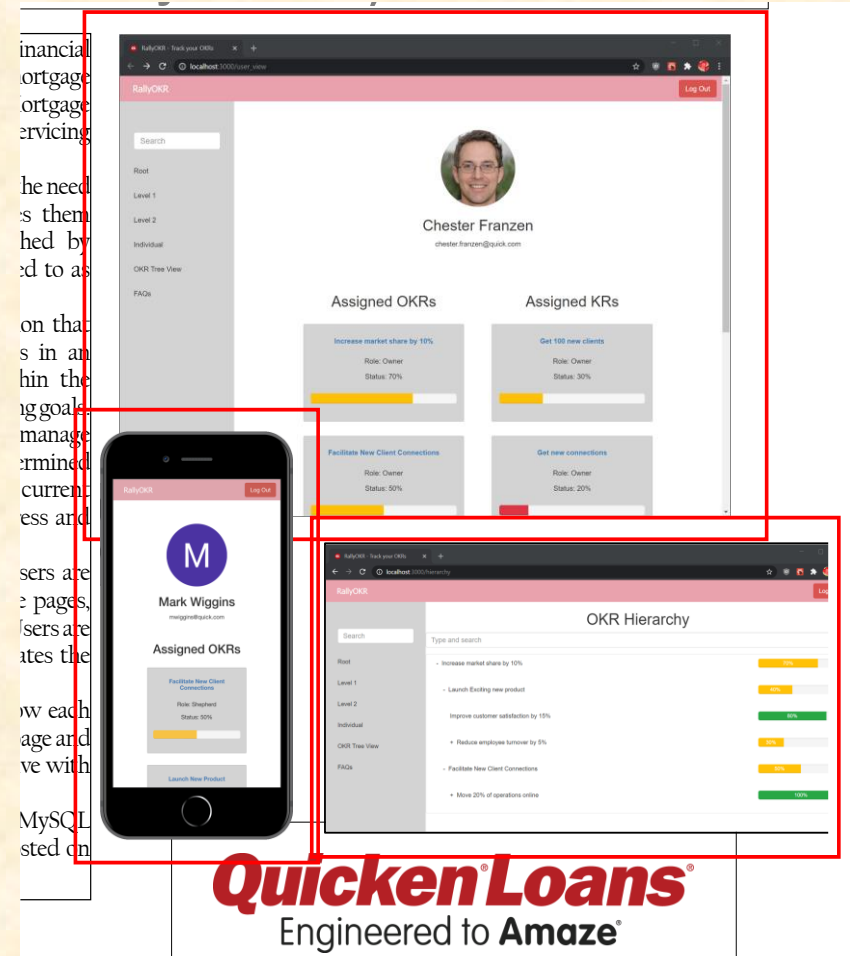
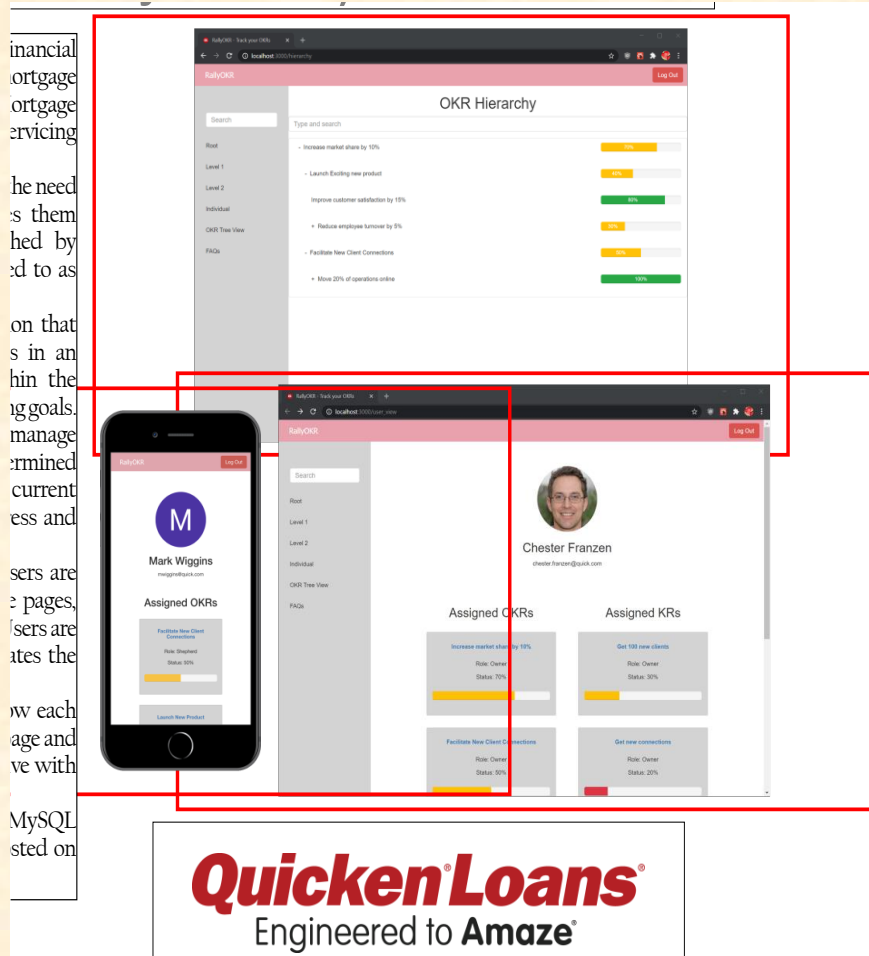
- Your artwork and layout are basically okay
- Your OKR artwork has too much whitespace at the bottom. As a hack, I cropped the image in the Word document. You'll need to recapture it with about the same amount of whitespace as I show in the edited artwork.
- With the OKR artwork shorter, I widened the Chester Franzen artwork.
- Redo the OKR artwork and leave the other artwork as is.



Team Quicken Loans Artwork Feedback (Luke)

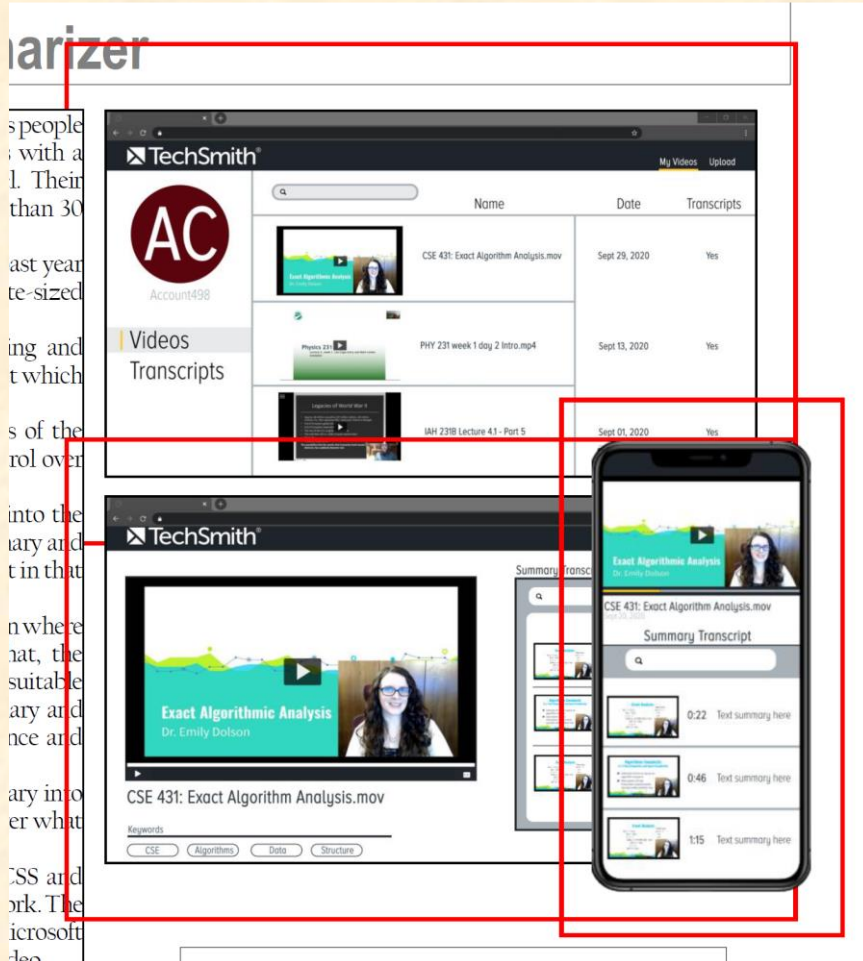
Original Artwork

Modified Artwork



Team TechSmith Artwork Feedback (James) Original Artwork

Feedback



- They size and positioning of your artwork is okay, but...
- The artwork is full of placeholders “Text Summary Here.” Fix this.
- The artwork is very fuzzy. It doesn’t appear to be screen captures. It appears to be something photoshopped. These are expected to be screen grabs of working software.
- Replace these with similar artwork that is actual working software, is high resolution and has the placeholder text replaced by actual meaningful text.

Team TechSmith Artwork Feedback (James)

Original Artwork

Modified Artwork



Team United Airlines Airport Operations Artwork Feedback (Luke)

Original Artwork

Feedback

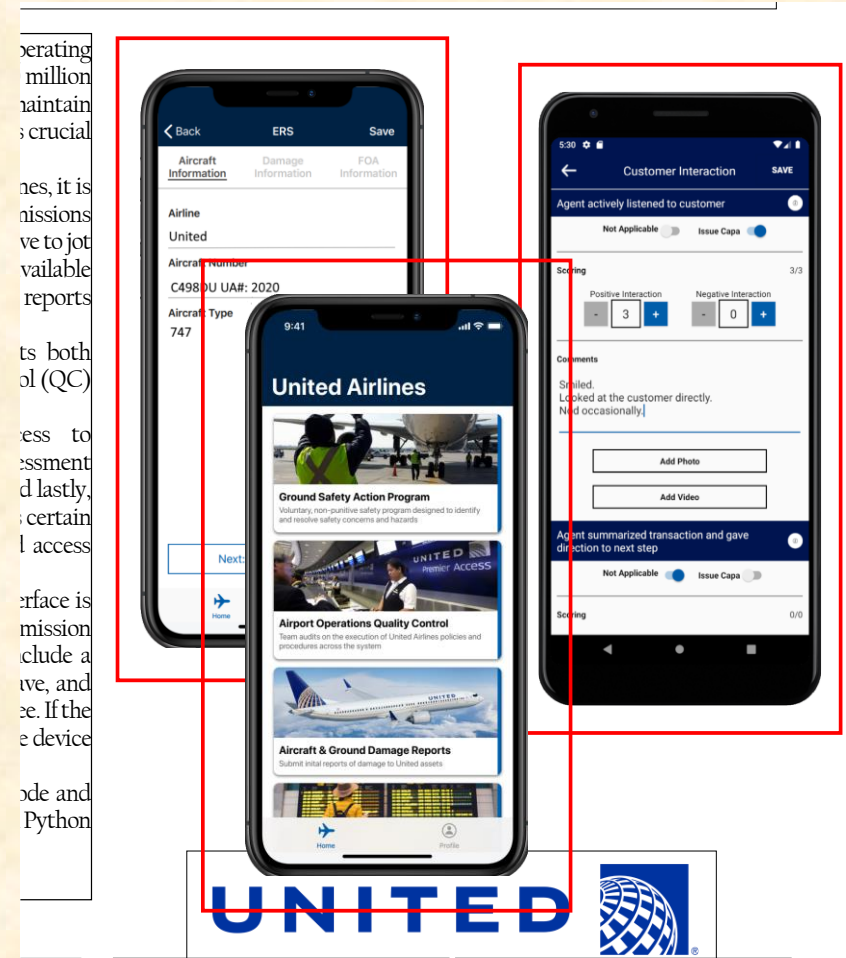


- Your artwork and layout are basically good.
- The “Aircraft Information” artwork has a lot of whitespace. Is there something else you could use?
- I resized and moved things to show off the artwork with the photos and to cover up the whitespace on the “Aircraft Information” artwork. I realize that it’s not all symmetric, but it’s okay.
- If you can come up with something to replace “Aircraft Information” with artwork with less whitespace, do so and submit it with the next round.
- Otherwise, just resubmit back to me the zip file that I upload for you.

Team United Airlines Airport Operations Artwork Feedback (Luke)

Original Artwork

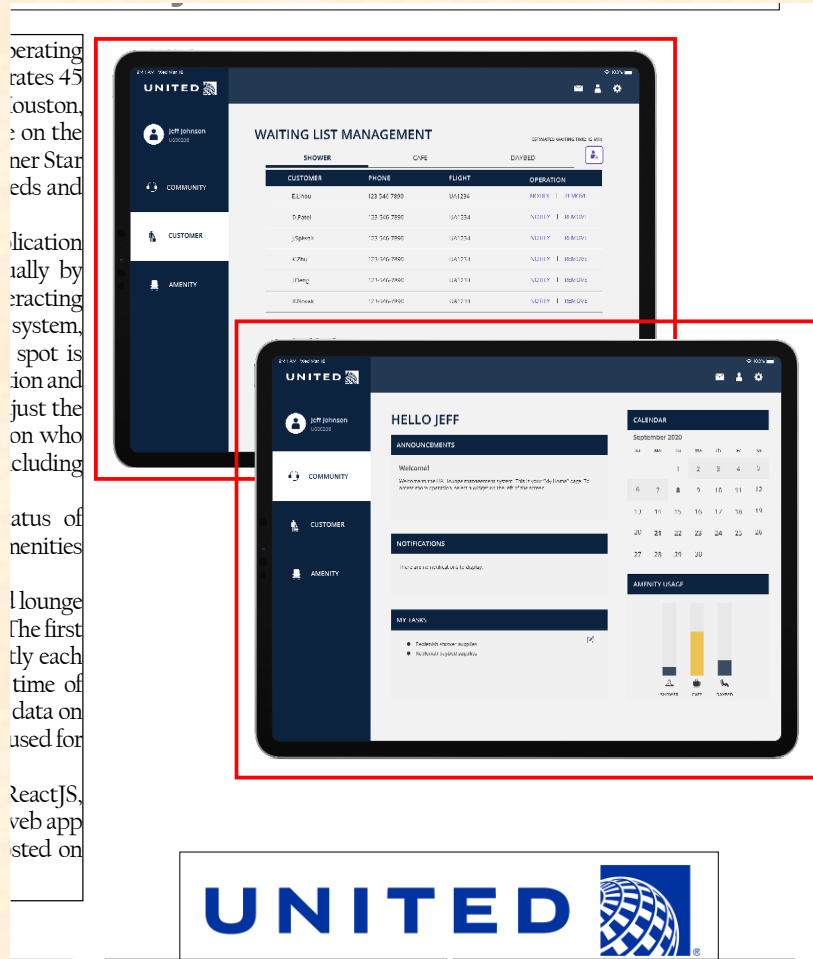
Modified Artwork



Team United Airlines Digital Technology Artwork Feedback (Luke)

Original Artwork

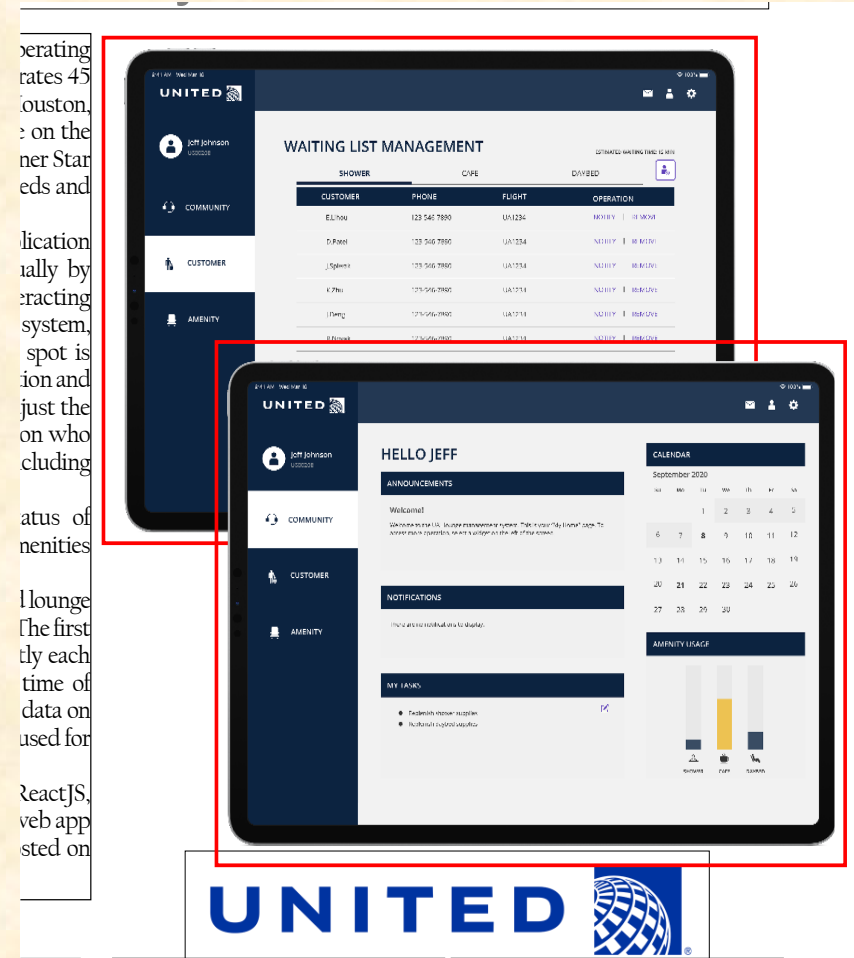
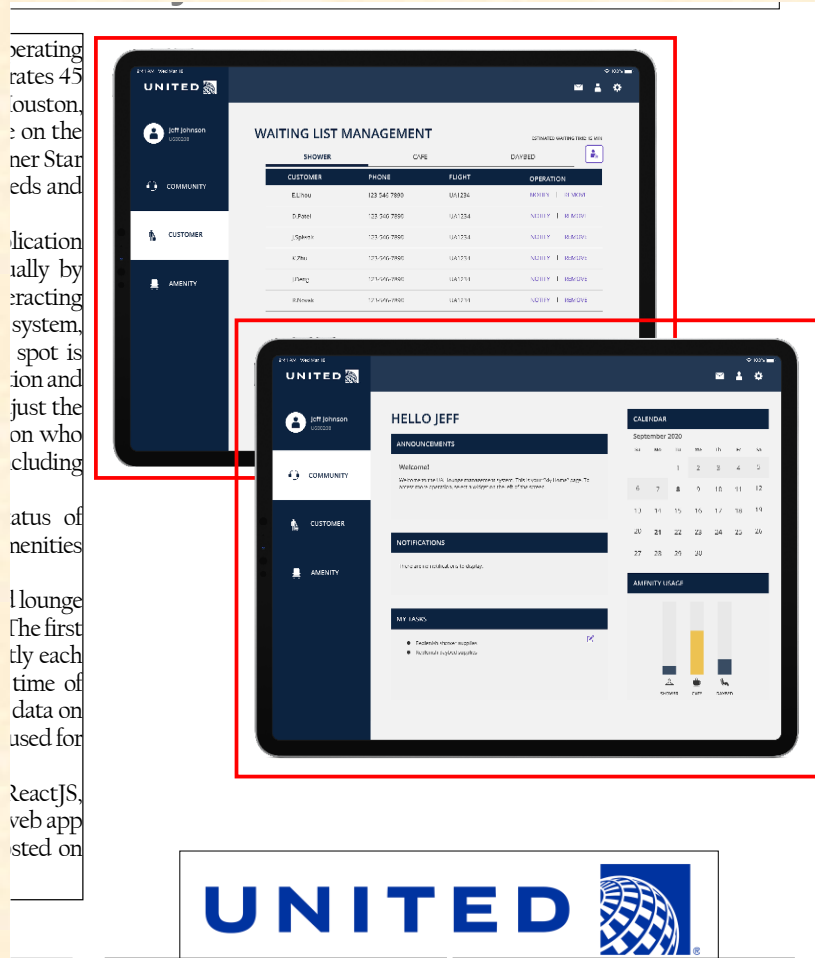
- Your artwork and layout are excellent.
- I and resized moved things slightly since you had the room.
- You don't need to do anything with respect to artwork for this round. Just submit back to me the new zip file that I upload for your team. Make sure that you download the NEW zip file and submit the NEW zip file.
- Nice work!



Team United Airlines Digital Technology Artwork Feedback (Luke)

Original Artwork

Modified Artwork



Team United Airlines Training Artwork Feedback (James)

Original Artwork

Feedback

- Your artwork and layout are excellent.
- I resized and moved things slightly since you had the room.
- You don't need to do anything with respect to artwork for this round. Just submit back to me the new zip file that I upload for your team. Make sure that you download the NEW zip file and submit the NEW zip file.
- Nice work!



Team United Airlines Training Artwork Feedback (James)

Original Artwork

Modified Artwork

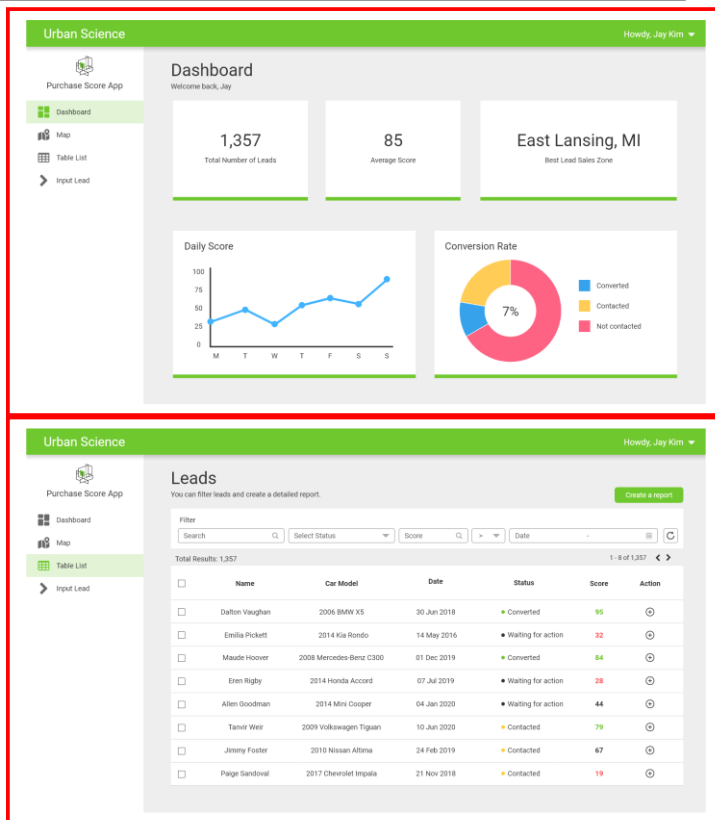


Team Urban Science Artwork Feedback (James)

Original Artwork

Feedback

- Your artwork and layout are good.
- I resized and moved things slightly since you had the room.
- Your artwork blends into the white background. You were supposed to have added a border. As a temporary hack, I added a border to the Word document using Word. You need to add a border to the png image itself using paint.net. Read the directions and fix this. When you replace these images in the Word document, right-click and select "Change Picture...From a File..." to preserve the artwork's size and positioning.



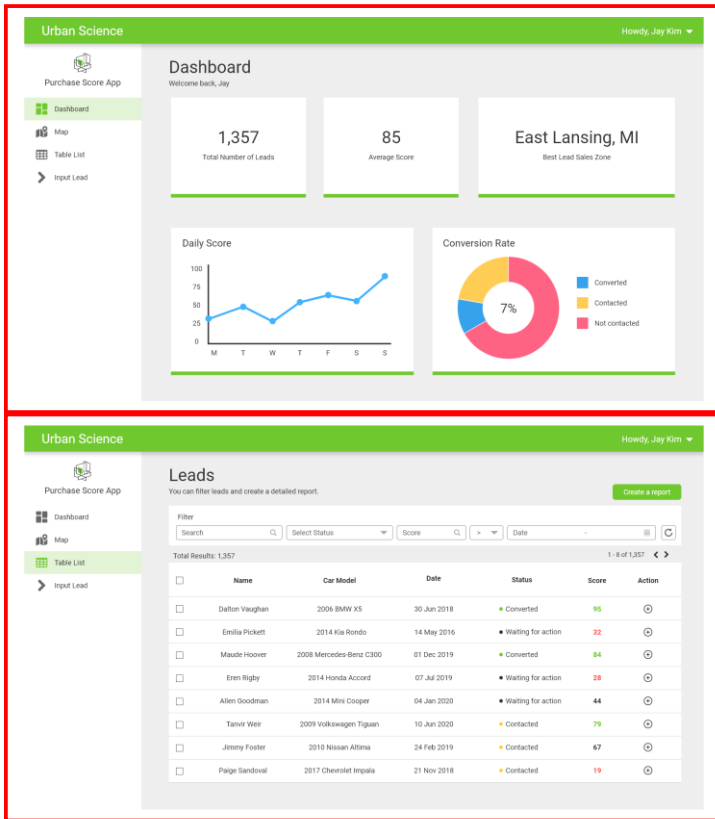
URBAN SCIENCE



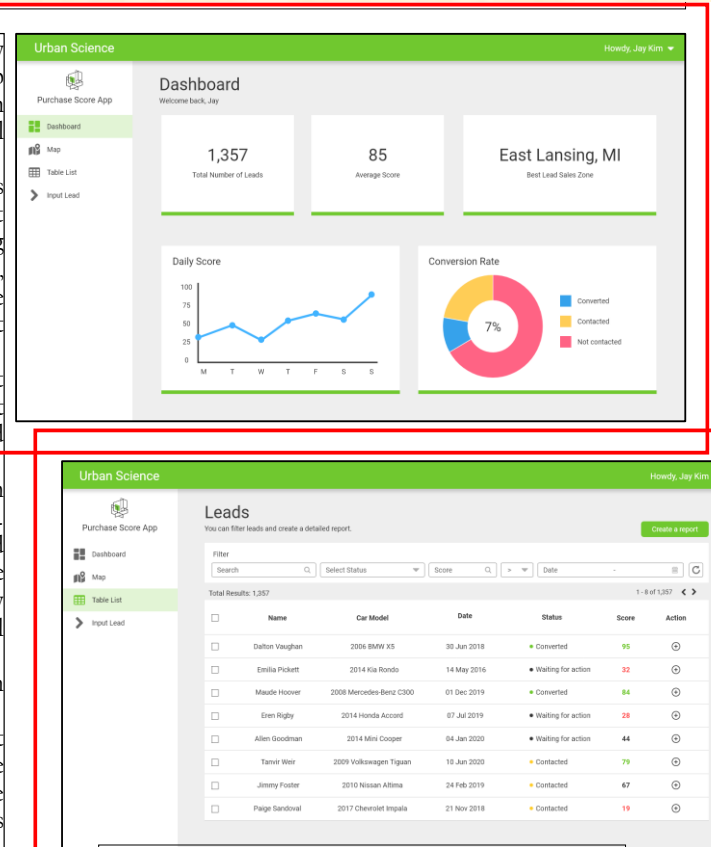
Team Urban Science Artwork Feedback (James)

Original Artwork

Modified Artwork



URBAN SCIENCE



URBAN SCIENCE

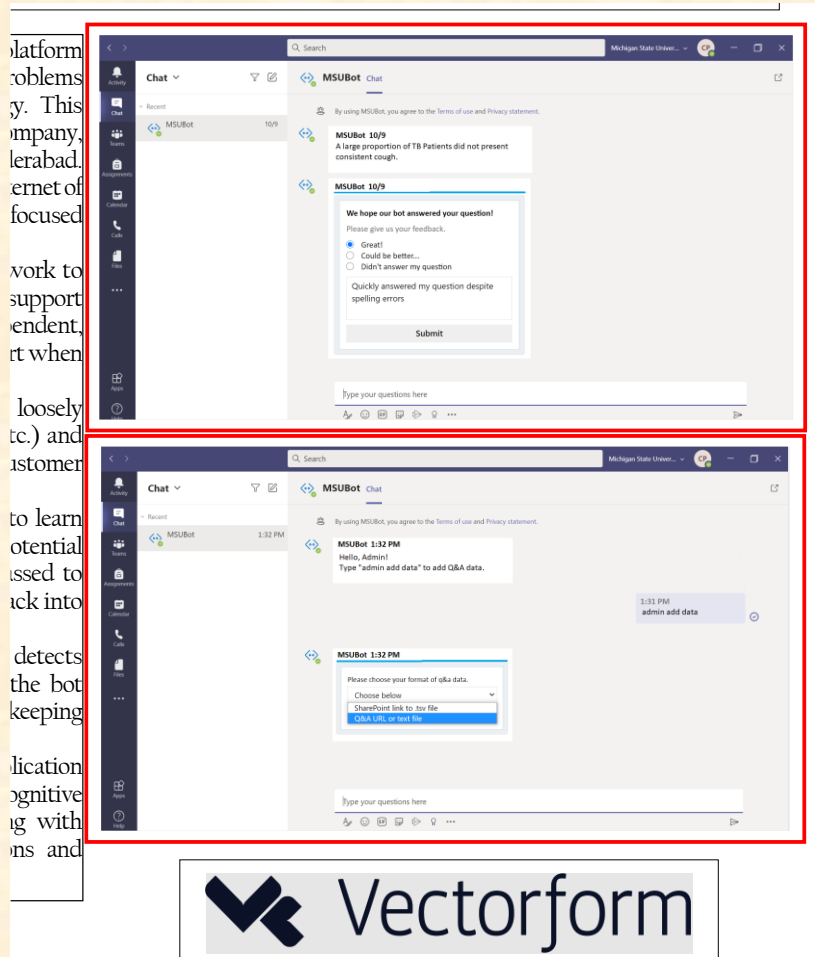


Team Vectorform Artwork Feedback (James)

Original Artwork

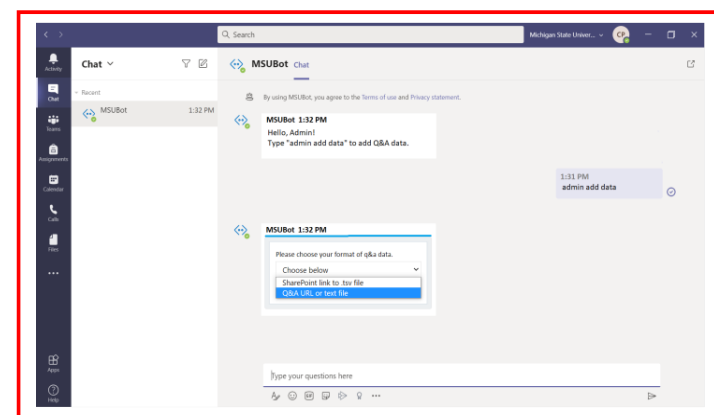
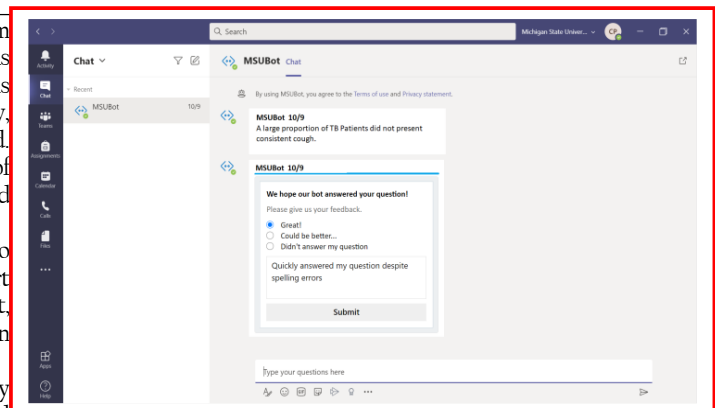
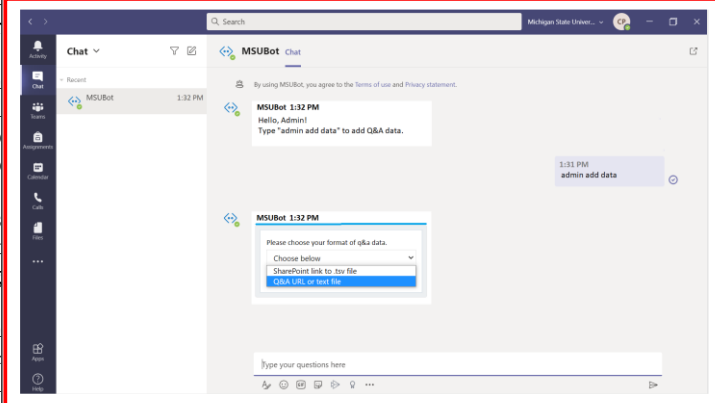
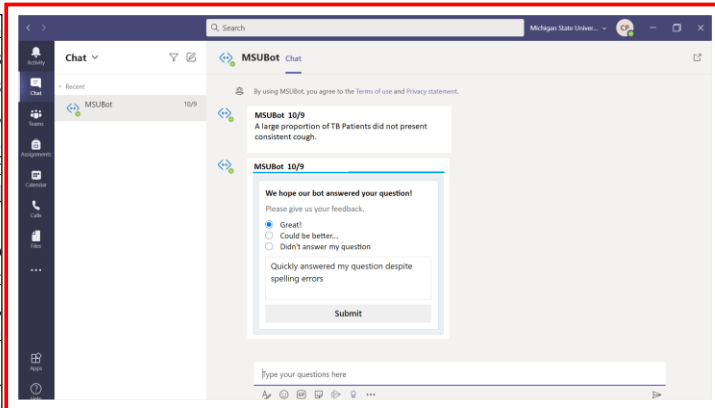
Feedback

- Your artwork and layout are excellent.
- I resized and moved things slightly since you had the room.
- The design of your app has too much whitespace on the left, IMHO, but it is what it is.
- You don't need to do anything with respect to artwork for this round. Just submit back to me the new zip file that I upload for your team. Make sure that you download the NEW zip file and submit the NEW zip file.
- Nice work!



Team Vectorform Artwork Feedback (James) Original Artwork

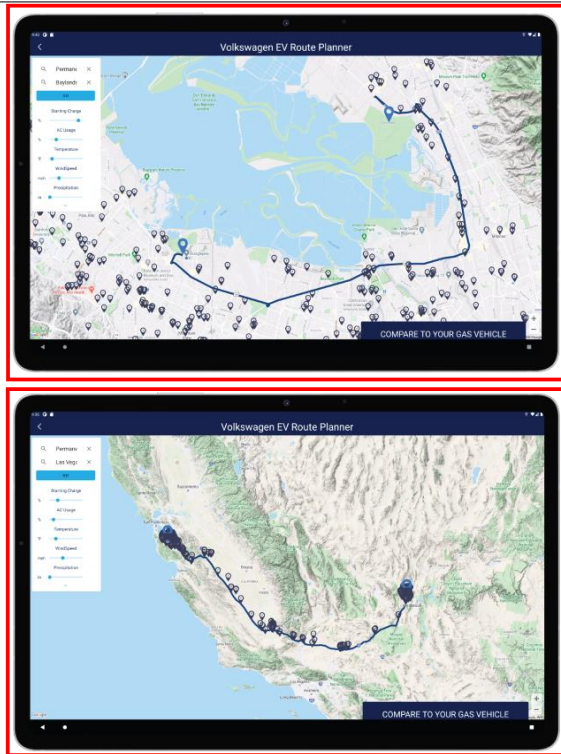
Modified Artwork



Team Volkswagen Artwork Feedback (James)

Original Artwork

Feedback



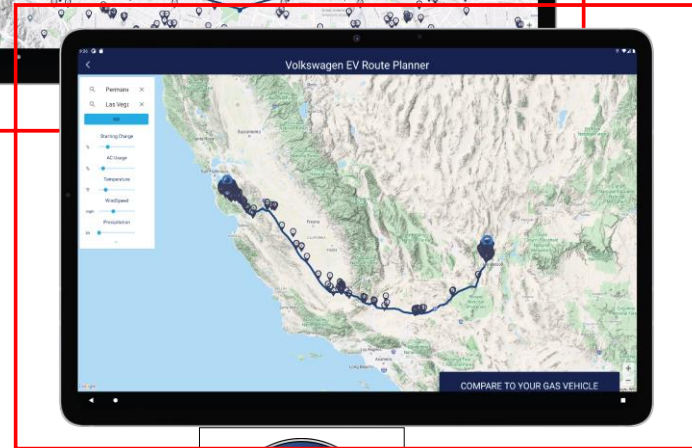
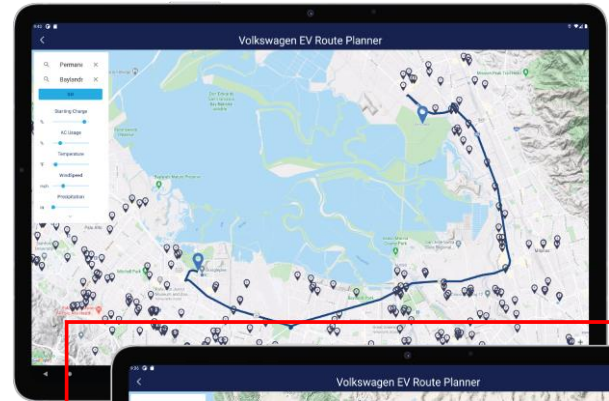
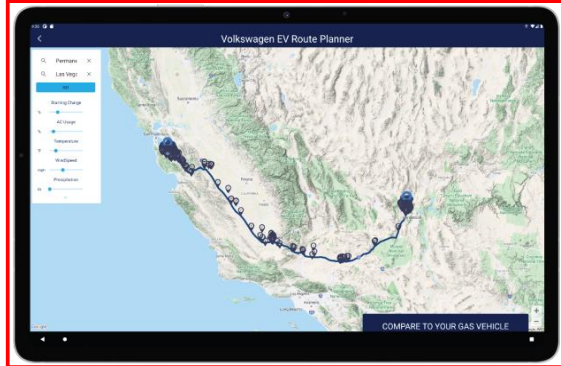
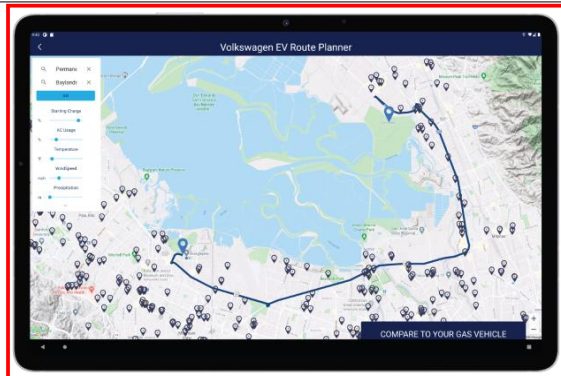
- Your artwork and layout are basically good.
- I resized and moved things slightly.
- Leave the artwork layout as it is in the updated zipped folder that I posted yesterday.
- So, your artwork looks nice, but...
- You are showing two trips in California. What aren't you showing trips in Michigan? Is it because there are no charging stations?
- And...I thought the purpose of your system is to compare the cost of driving with an electric car and a traditional combustion engine car, right? Then why not show a map of a trip in one artwork and then the comparison of costs in another artwork?



Team Volkswagen Artwork Feedback (James)

Original Artwork

Modified Artwork



What do you need to do?

[1 of 1]

- An updated version of your Design Day booklet team page zipped folder with the artwork layout modifications is posted on our Downloads page. Get it. Unzip it.
- You MUST use the updated zip file even if you do not need to make any changes.
- A PDF of this slide deck is posted on our Downloads page. Get it.
- Use the Design Day booklet team page Word template in your downloaded folder.
- Read the comments below about your team's artwork.
- Leave the artwork layout basically as is.
- Redo your artwork if and as requested.
- If necessary...
 - ...provide new high-resolution png originals appropriately numbered and named
 - ...change pictures in your template to reflect any new artwork. Do so by right-clicking on the artwork and selecting "Change Picture > From a File..." to preserve the size and location.
- If necessary, place your new artwork in your project page team and in your team assets folder.
- If necessary, update your Word template and artwork files.
- Zip up your template assets folder using Windows zip.
- Upload your team zip file to the folder "02 DD Booklet Zip Files Artwork Updates By Teams" and send an email to Dr. D. by 11:59 p.m., Monday, October 12. ← **NOTE THE CHANGE**



What's ahead?

[1 of 2]

- DD Booklet Process

- 10/12:

- Dr. D. gives artwork feedback.
 - TAs discuss project descriptions.
 - Team submit updated artwork by 11:59pm.

- 10/13:

- Dr. D. posts artwork feedback.
 - TAs submit edited project descriptions.

- 10/14:

- Dr. D. presents re “Creating and Giving Presentations”
 - Dr. D. gives artwork feedback.
 - Team submit updated artwork by 11:59pm.



What's ahead?

[2 of 2]

- All/Split-Hands Meetings
 - 10/14: Creating and Giving Presentations
 - 10/18: Alpha Presentation Slide Decks Due
 - 10/19: Alpha Presentations
 - 11/16: Beta Presentations
 - 12/07: Project Videos
 - 12/09: All Deliverables
 - 12/11: Design Day