

MICHIGAN STATE  
UNIVERSITY

# Beta Presentation

## Gamifying Gamechan3rs

The Capstone Experience

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*From Students...  
...to Professionals*

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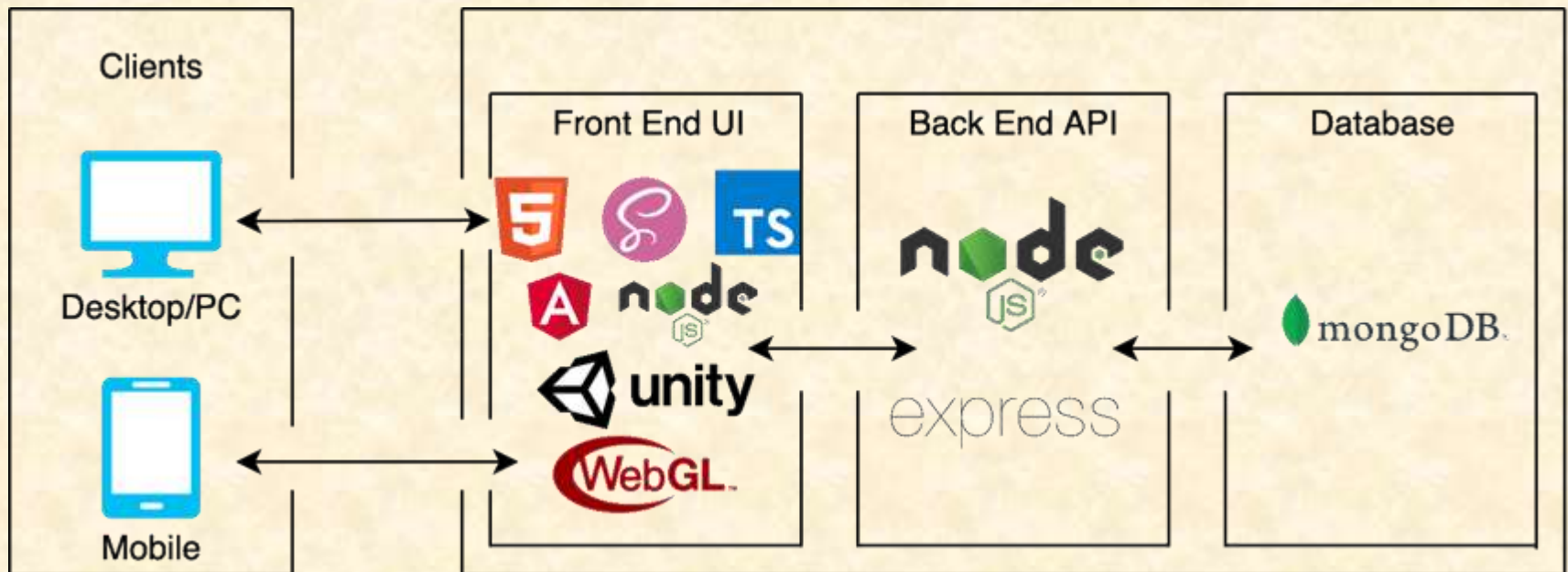
# Project Overview

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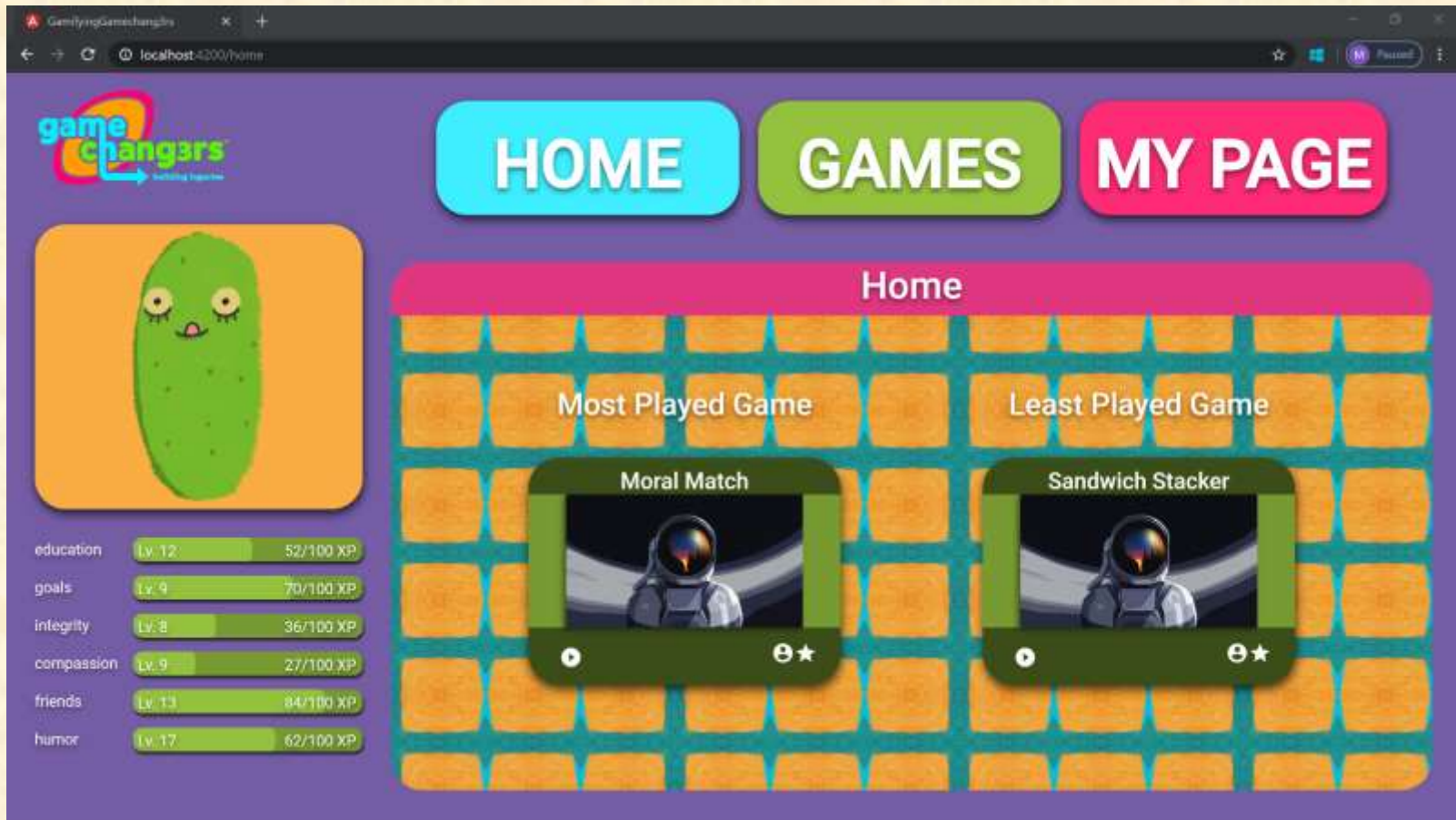
- Develop a system that provides consistent reinforcement of GameChang3rs material
- Provide a kid-friendly interface that encourages participation
- Create games that keeps kids entertained
- While also strengthening their understanding of the GamcChang3rs platform



# System Architecture



# Home Page

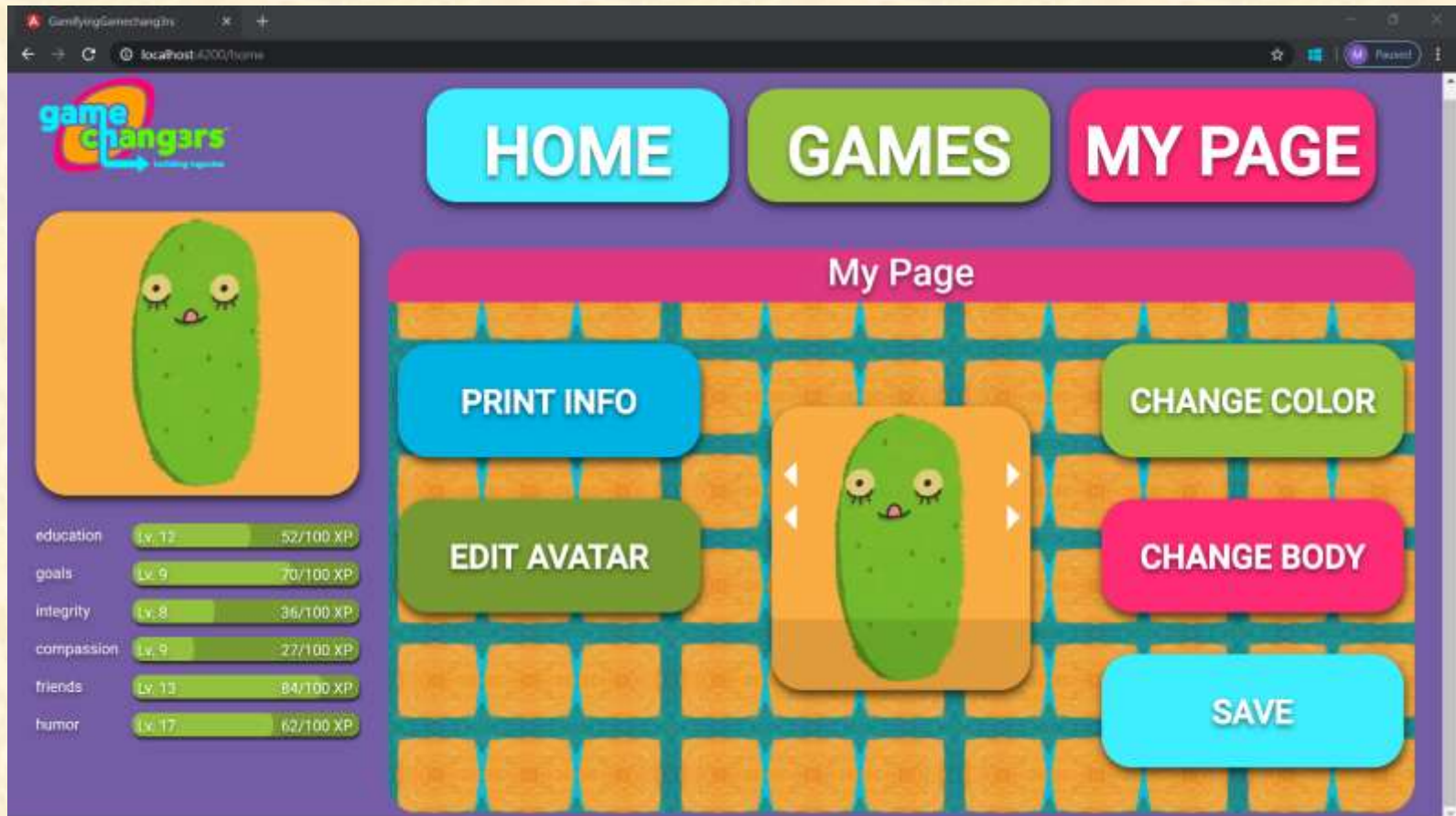


# Moral Match Game

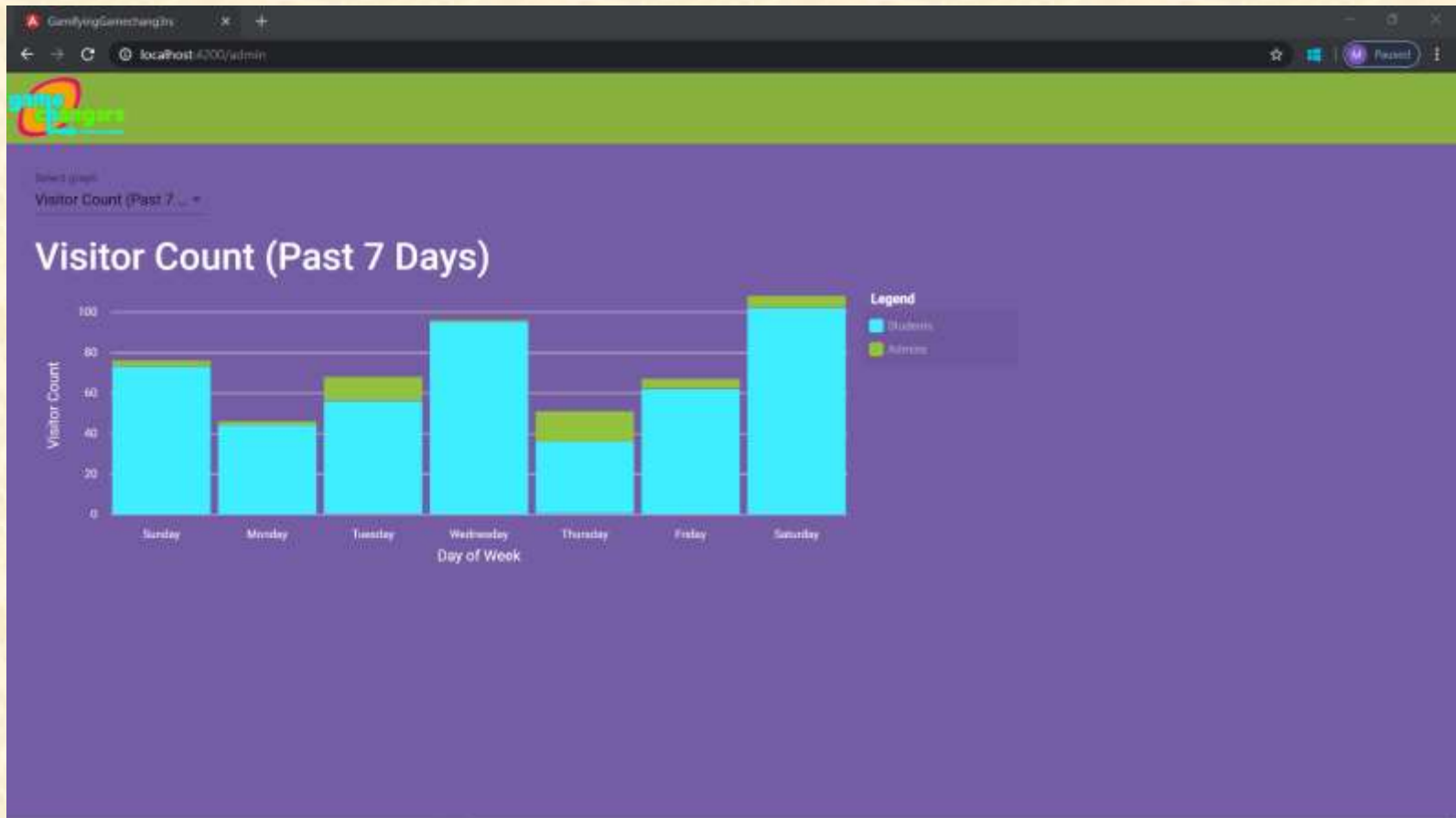




# User Page



# Admin Page



# What's left to do?

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- Improve website responsiveness
  - Styling, not how fast it is
- Add assets to games
- Deploy system to the cloud
- Create admin reporting endpoints



# Questions?

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