### MICHIGAN STATE UNIVERSITY Beta Presentation Railroad Physics Data Visualization

#### The Capstone Experience Team Union Pacific

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Department of Computer Science and Engineering Michigan State University Fall 2019

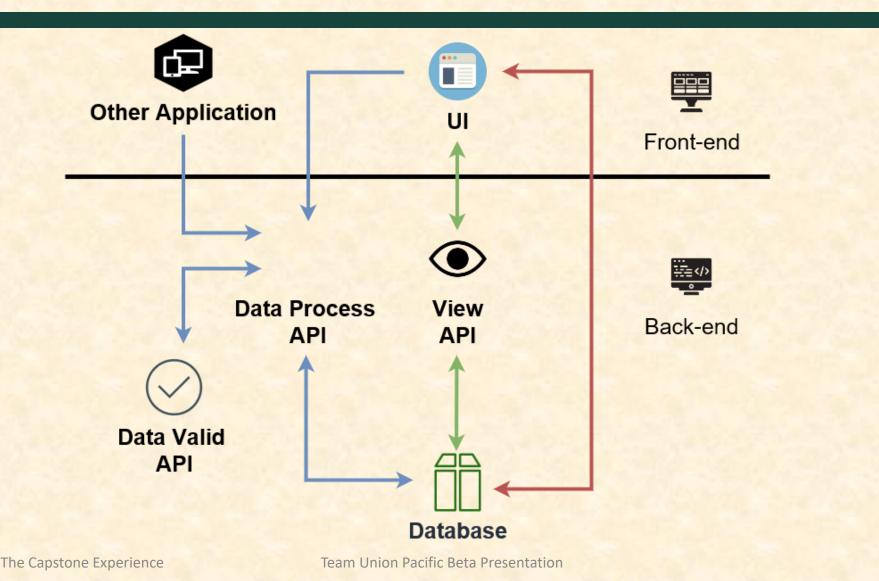


From Students... ...to Professionals

#### **Project Overview**

- PS Technology uses a Unity physics engine to simulate train runs
- Need a way to process data into visual outputs
- Their solution is web based UI to generate and display static and animated graphs

### System Architecture



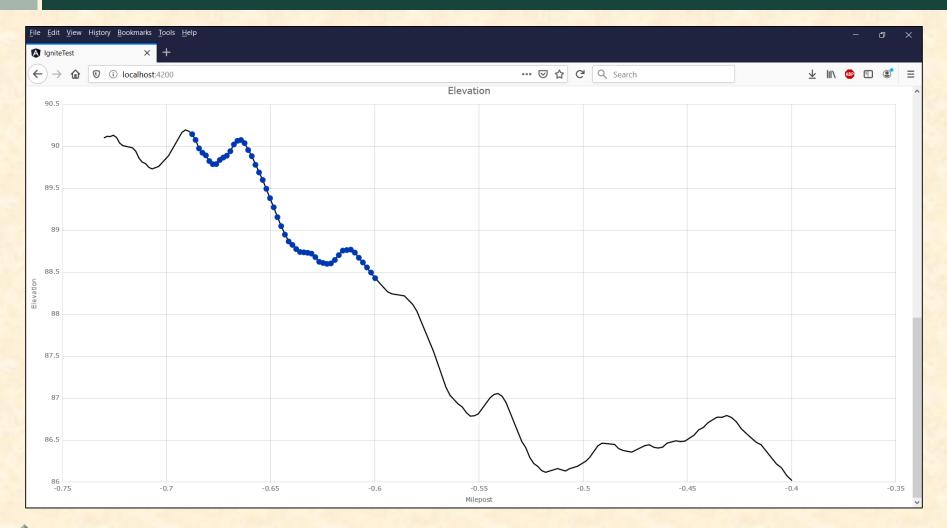
# Web UI Table Component

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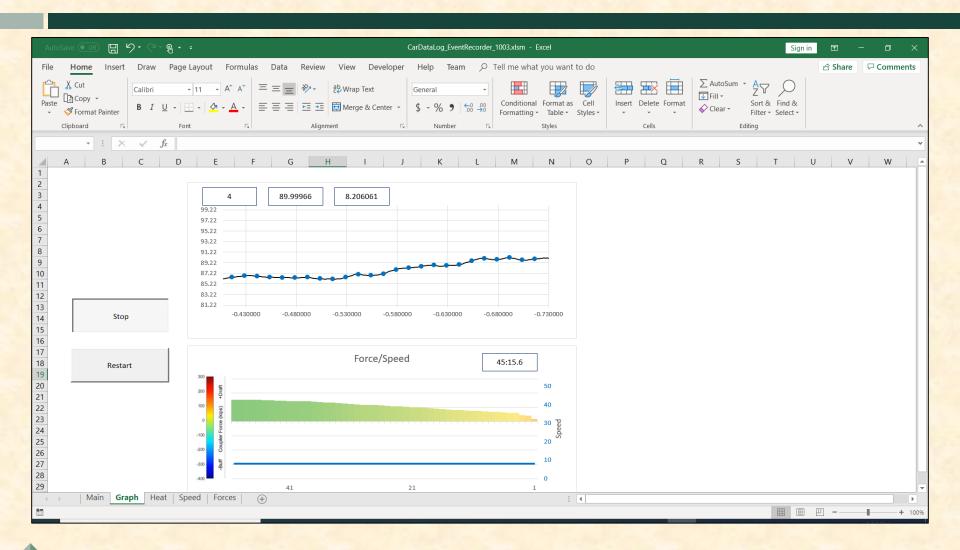
# Web UI Graph Component: Forces

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# Web UI Graph Component: Animated elevation graph



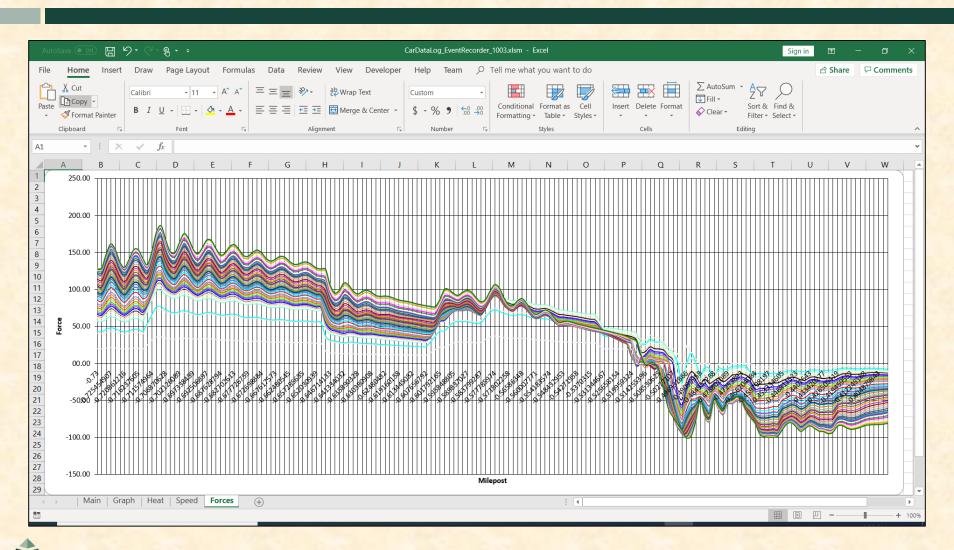
# Excel file: Animated graphs



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# Excel file: Forces graph



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#### What's left to do?

- Allow web UI animated graphs to be paused
- Add extra info on web UI as shown on Excel file (speed line, time, throttle)
- Create smoothing functions for animated graphs
- Have validation API check for edge cases
- Validation check fails display error message on web UI not just URL

#### **Questions?**

