MICHIGAN STATE UNIVERSITY

Project Plan

Context Driven Content Delivery

The Capstone Experience

Team Motorola Mobility

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Project Overview

- Develop Synchronized Program Content Delivery Tool
 - Synchronize what the user is viewing on their television with appropriate secondary content on mobile device
- Enhance efficiency with Cloud2Device
 - Current configuration is inefficient. Cloud2Device has the ability to relieve strain on network.
- Provide additional user context information
 - Allow more meaningful secondary content to be sent to user.
- Create a rules engine
 - Allow content providers to manage their policies, rules, and secondary content.

Functional Specifications

- Synchronized Program Content Delivery Tool
 - Synchronize based on user actions (e.g. pause, fast forward, rewind, channel change)
 - Synchronize based on user's progress into a particular episode
- Cloud2Device
 - Framework will tell server when the user's context should be updated.
- Additional Context Information
 - Use what the user is watching, the offset in the show, the GPS location of the user, and user preferences to decide secondary content.
- Rules Engine
 - Drools Rule Management System for providers to manage policies and content.

Design Specifications

- Synchronized Program Content Delivery
 - Accurate syncing to provide seamless integration between primary and secondary content
 - Sync should not stress the server

Additional Context Info

 Secondary content should depend on the user's set preferences and GPS location.

Rule Engine

Intuitive User Interface

Screen Mockups

Synchronized CompleteTV: Content Page



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Screen Mockups

Synchronized CompleteTV: Settings Page

Home	Settings		
	First Name	Tareq	
	Last Name	Musleh	
	Email	musleh@msu.edu	
	Edit Password		>
	Device Manager	ment	>
	Preferences		>
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	erosion.»		
•	Settings		Done
		Preferences	
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Technical Specifications

Databases

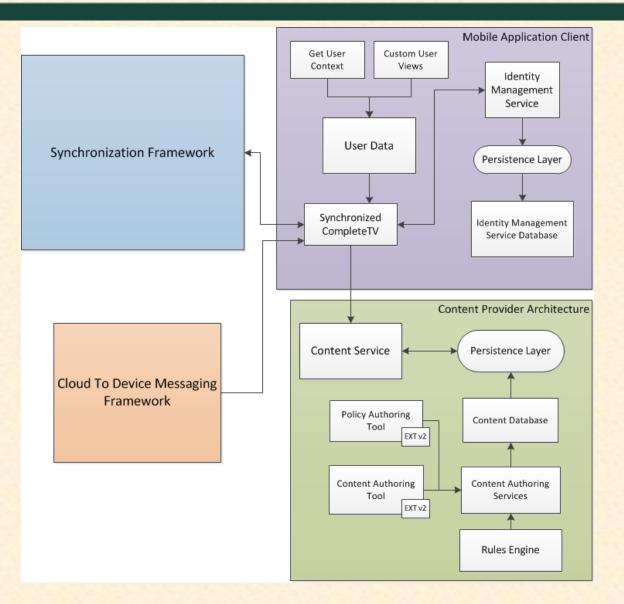
Identity Management Database

- Store information about the user, devices, and associations between them in PostgreSQL Database
- Sync Database
 - Stores sync events in PostgreSQL Database.
- Application Server
 - Deployed to GlassFish
 - RESTful APIs
- Mobile Device
 - Communicates with Sync Service and Content Service

Set Top Box

Sends information about the program being played to the Sync Service

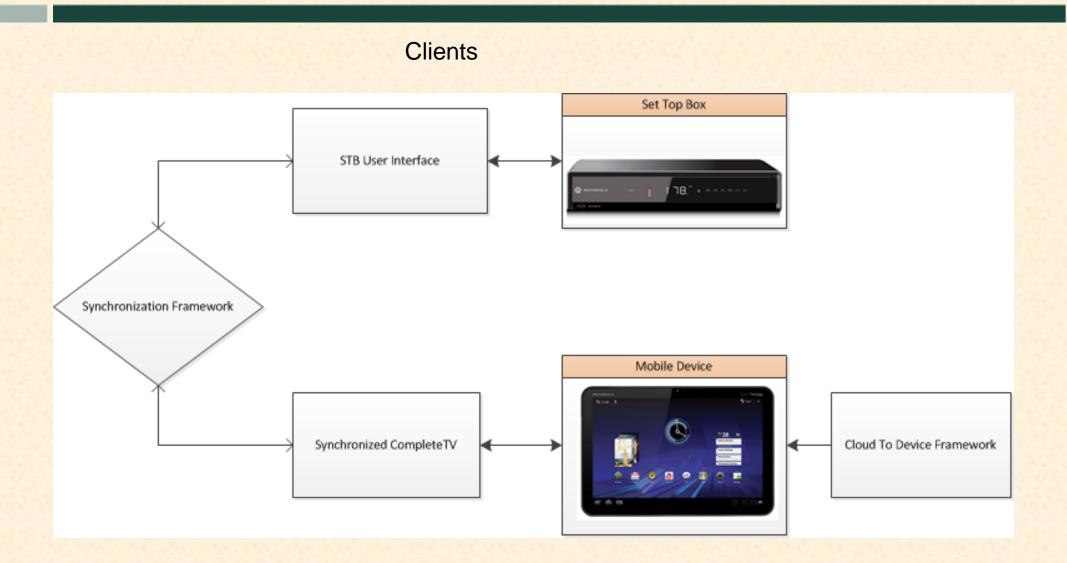
System Architecture



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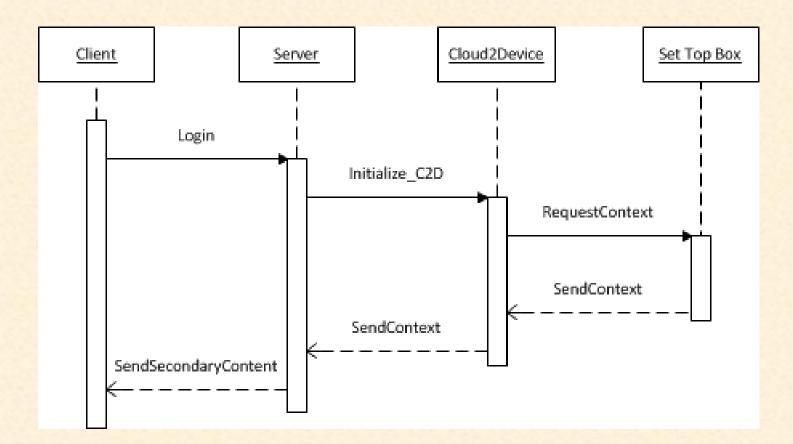
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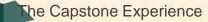
System Architecture



System Architecture

Sync Using Cloud2Device Sequence Diagram





System Components

 Hardware Platforms Motorola Set Top Box & TV Android mobile device Windows & Mac Desktops Software Platforms / Technologies Java, RESTlet framework, Eclipse jQuery, jQuery Mobile Set Top Box Portal PostgreSQL / MyBatis Persistence Layer Cloud2Device



Synchronized Program Content Delivery Tool

- Accurate syncing of primary and secondary content
- Test performance with many users syncing at once

Additional Context Information

 Meaningful secondary content based on user context in multiple locations

Rule Engine

Test reliability and user experience.

Risks

Scalability

- Needs to be able to support multiple users syncing simultaneously
- Needs to be able to support multiple Set Top Boxes sending sync events simultaneously

Reliability

 Cloud2Device and other new technologies need to be thoroughly tested to ensure integration was done correctly.

Context Driven Content

- All secondary content must follow provider policies and rules
- Content should also depend on user preference and info.