

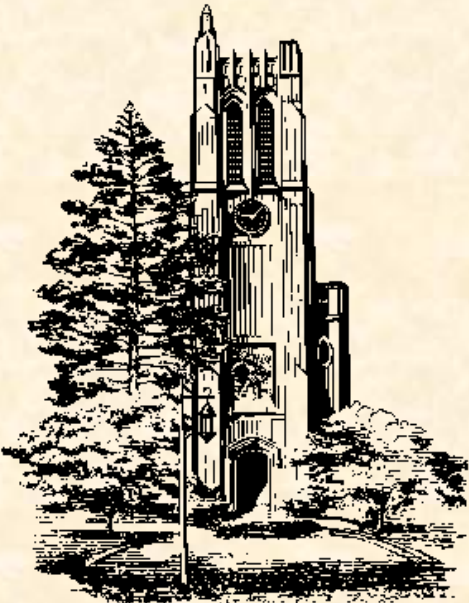
# Beta Demonstration Synthetic Vision Display

Team 3 GE Aviation  
CSE 498, Collaborative Design

Andrew Gerber  
Justin Kienle  
Jesse Hacker  
Andrew Inman

Department of Computer Science and Engineering  
Michigan State University

Fall 2009



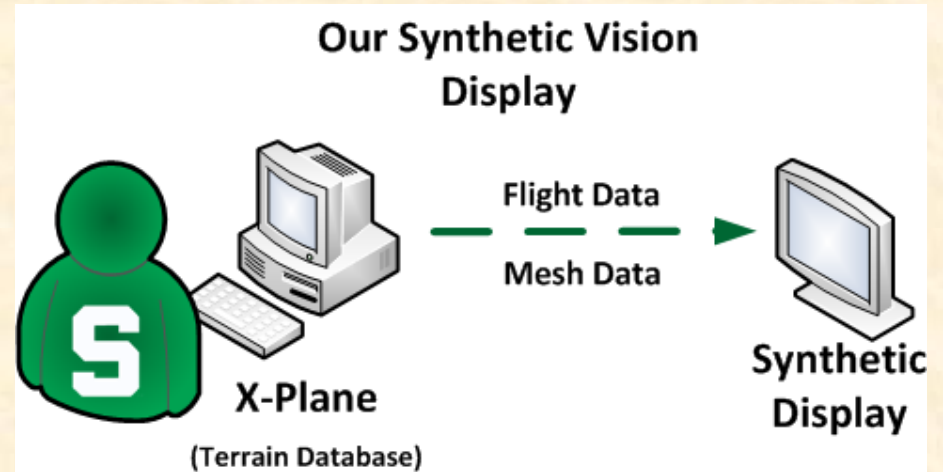
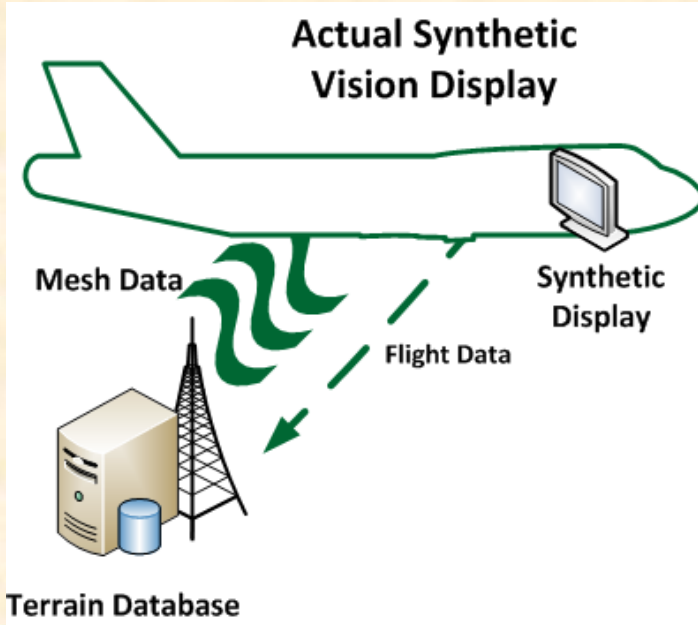
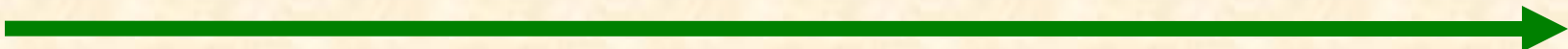


# Project Overview

- Create a primary flight display using synthetic vision
- Allows for easier visualization of the terrain
- Features
  - Terrain database and flight data from X-Plane networked to display
  - Shading of terrain based on its height vs aircraft height
  - Flight tape with airspeed, elevation tape, and flight vector
  - Airports displayed separately for easier viewing

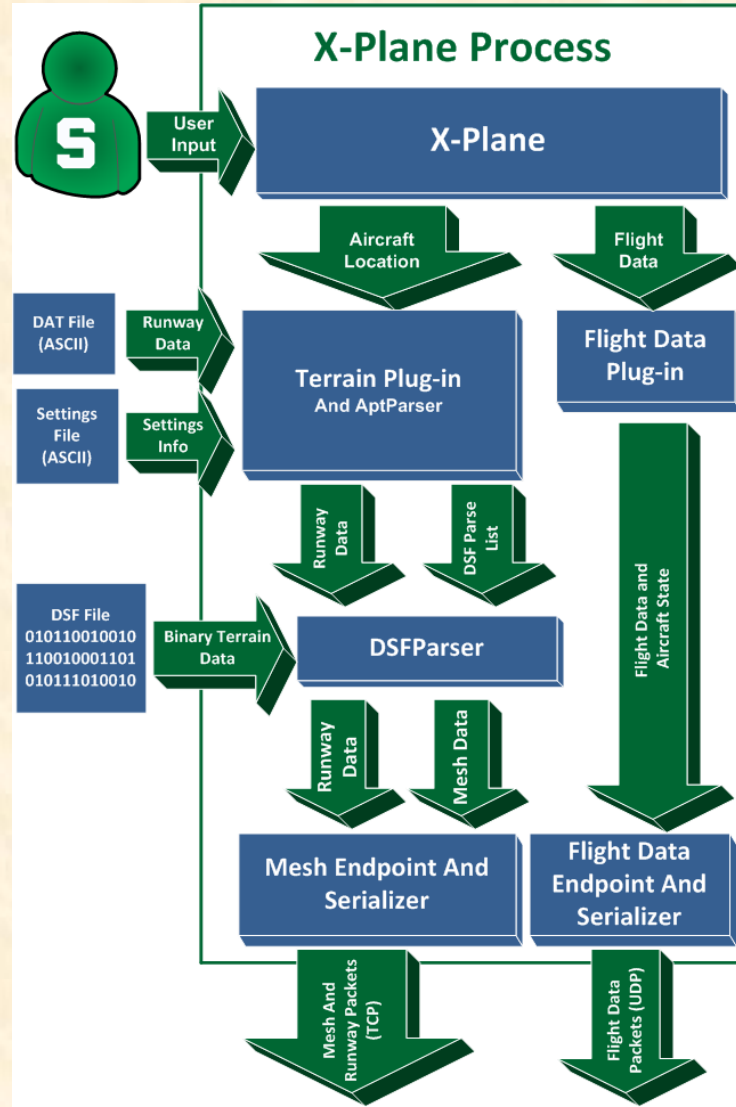


# Architecture



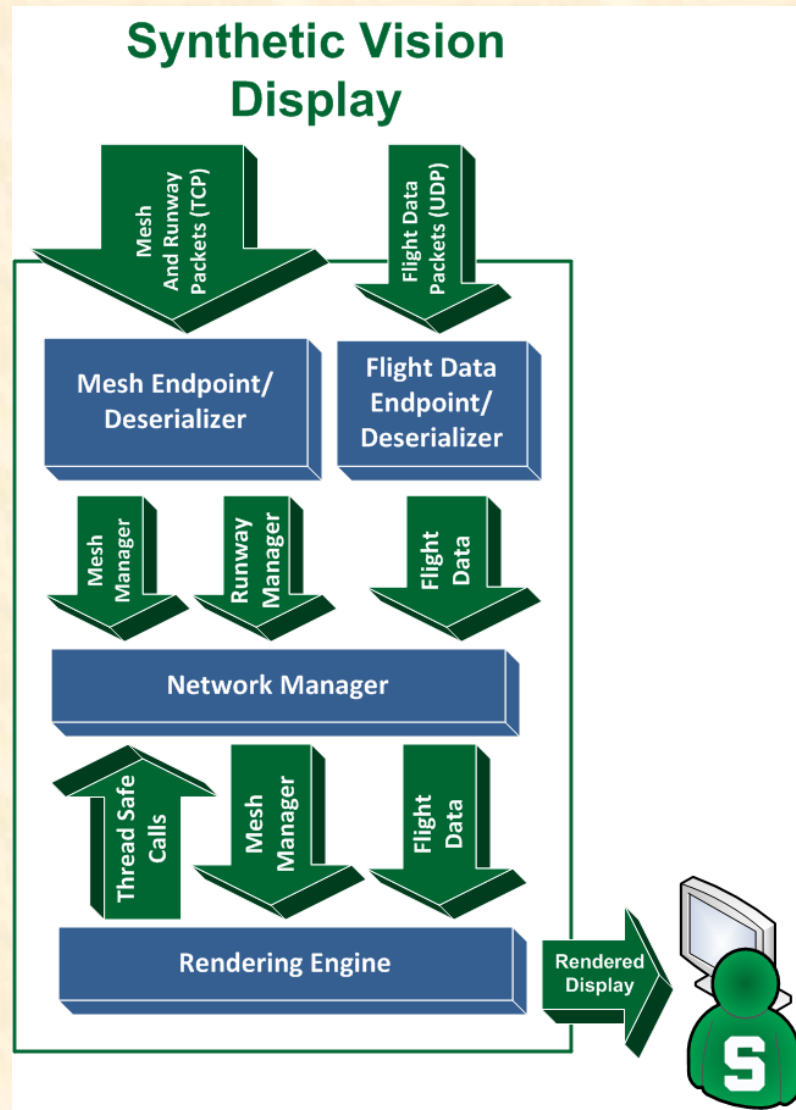


# Architecture



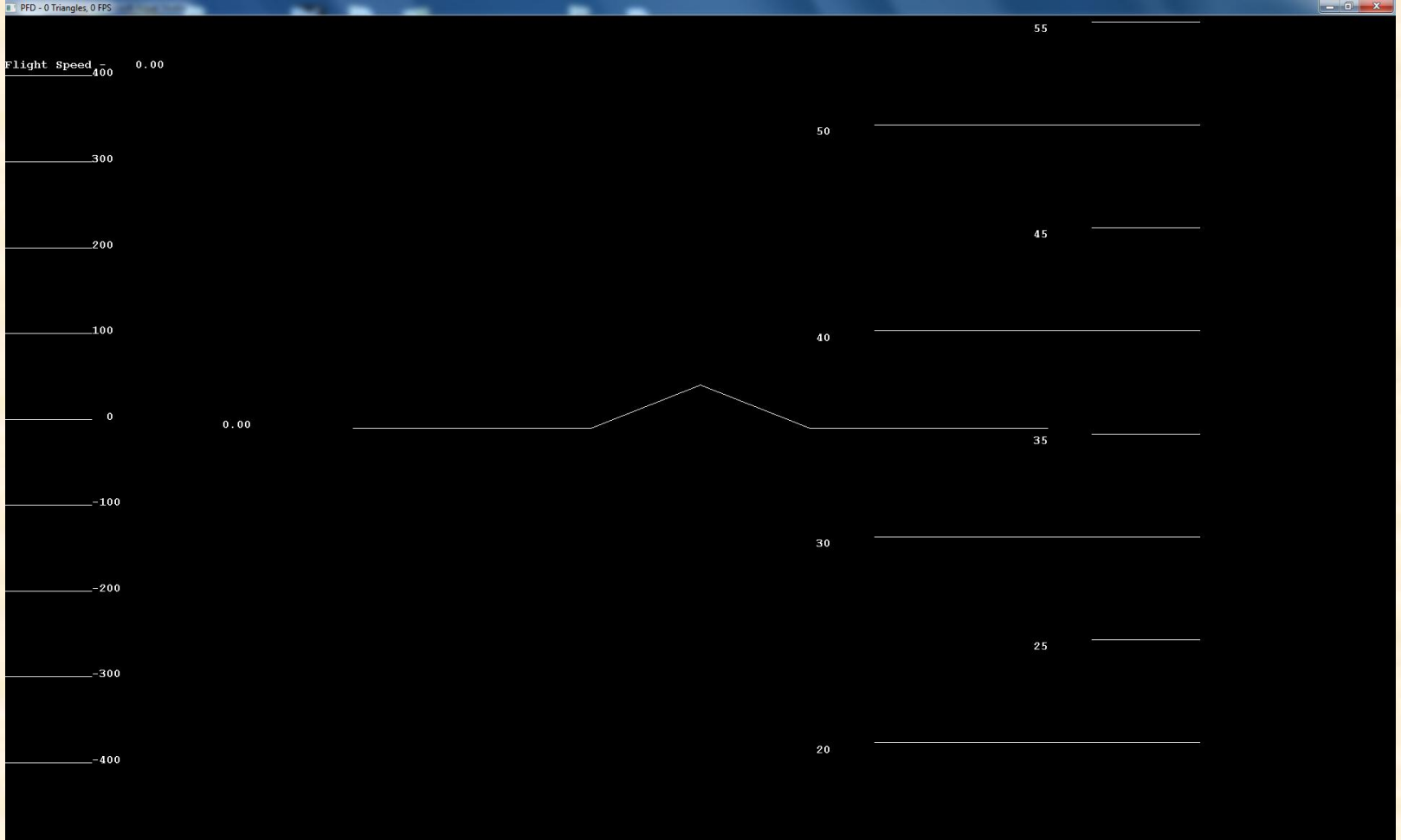


# Architecture



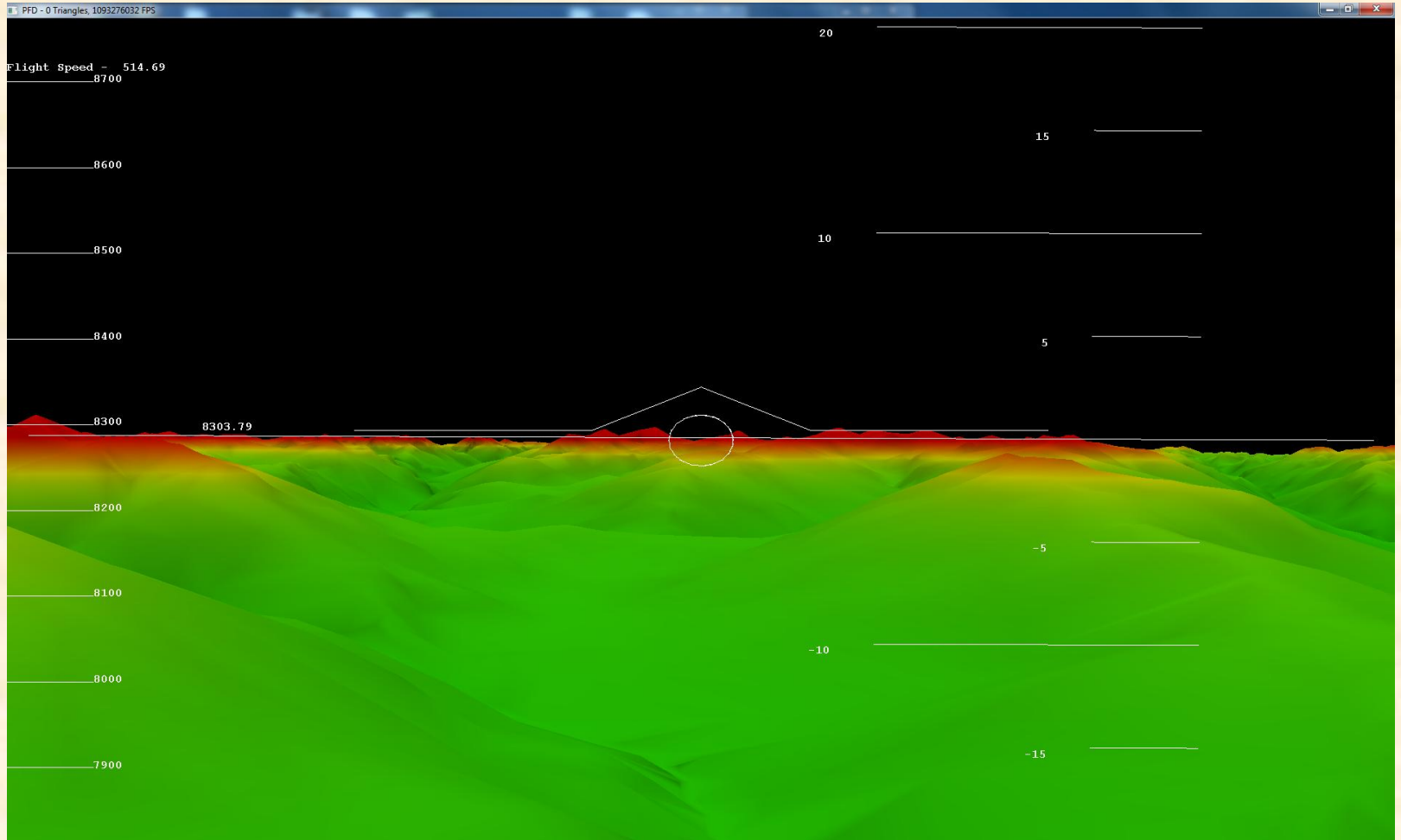


# Screen Shot





# Screen Shot

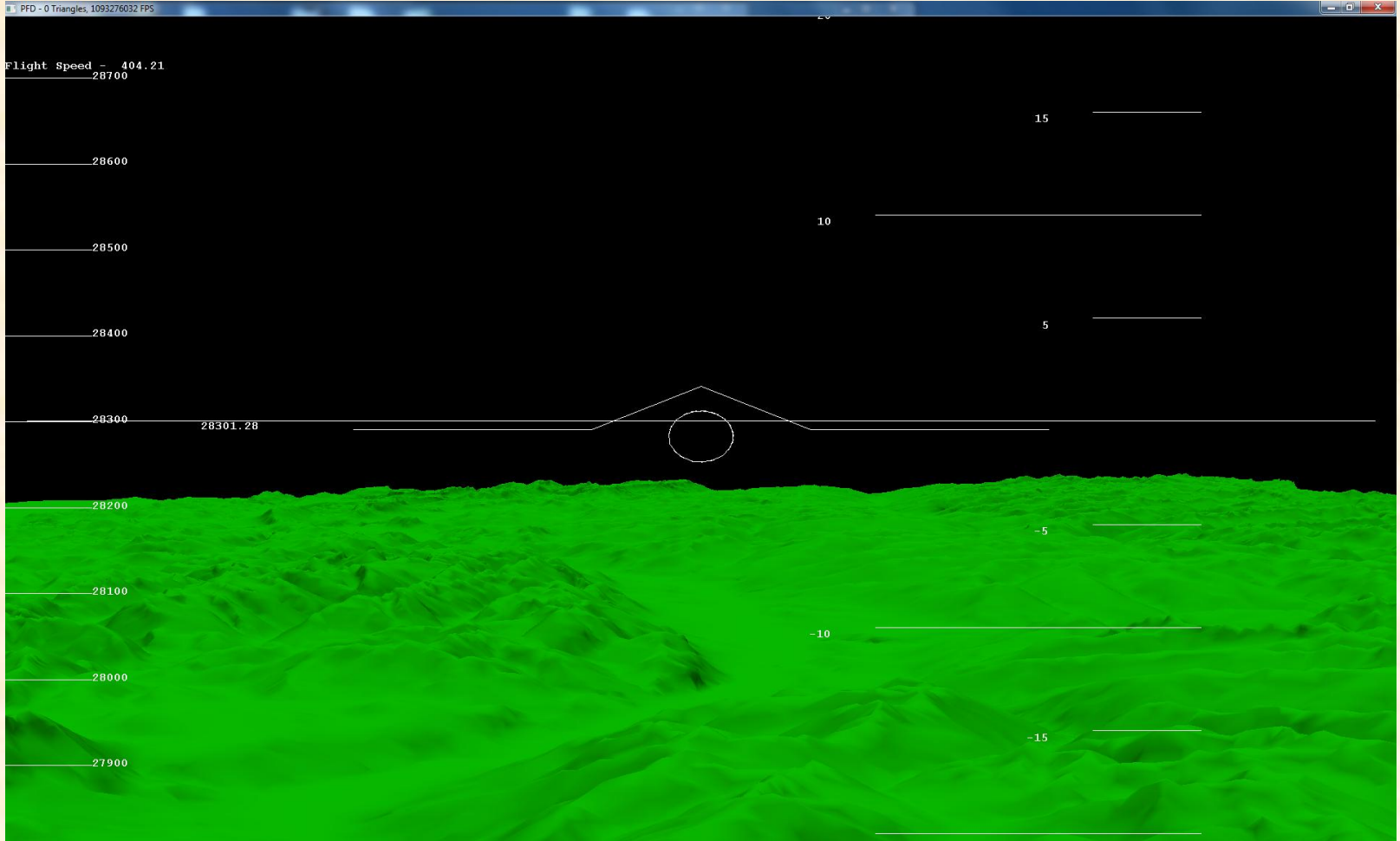
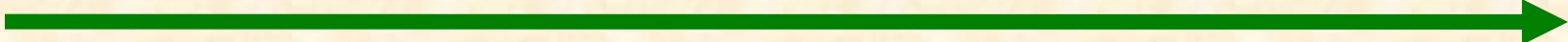


Team 3: GE Aviation





# Screen Shot







# Questions



- Questions?