



09/02: Course Overview

CSE 498, Collaborative Design

*From Students...  
...to Professionals*

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Fall 2009



## S Course Overview

➤ Course Logistics

*From Students...  
...to Professionals*

- Client Projects
- Course Logistics Continued

## S CSE 498, Collaborative Design

- "The Capstone Course"
- Instructors
  - Dr. Wayne Dyksen ("Dr. D.")
  - Matt Luciw (Almost "Dr. L.")
- Class Meetings  
MW, 3:00-3:50pm, 2245 EB
- Course Web Site
  - [www.cse.msu.edu/~cse498](http://www.cse.msu.edu/~cse498)
  - Check it often.

## S Course Goals

- Work in a Team Environment
- Build a Significant Software System
- Use (New) Tools and Environments
- Build and Administer Systems
- Develop Your Communication Skills
- Develop Interview Talking Points
- Etc...

## S Team Course Goal

- Build Large Software Project
  - Design
  - Architect
  - Develop
  - Test
  - Document
  - Deliver
- For Client
- From (Almost) Nothing
- In 15 (Short) Weeks

## S Project Deliverables

- Project Plan Document & Presentation
- Alpha Demonstration
- Beta Demonstration
- Project Software & Documentation
- Project Video
- Design Day
- Team Web Site

See [Other Information](#), [Major Milestones](#)

## S Course Environment

- Business-Like
- Team
  - External Software Development Company
  - Internal Software Development Team
- Dyksen & Luciw
  - Are Your
    - External Paying Clients
    - Internal Managers
  - Expect Results
    - On Time
    - No Excuses

## S All-Hands Meetings

### Presentations By

- Professor
- Teams
  - Status Reports
  - Software Demonstrations
  - Formal Presentations
  - Project Videos
- Guest Speakers

## S All-Hands Meeting Agendas

|  |   |
|--|---|
| 09/02: Course Overview                             | 11/02: The Project Video                          |
| 09/07: (Labor Day, No Meeting)                     | 11/04: Camtasia Demo                              |
| 09/09: Project Plan                                | 11/09: <a href="#">Teams: Beta Demonstrations</a> |
| 09/14: Project Schedule & Risk                     | 11/11: Teams: Beta Demonstrations                 |
| 09/16: <a href="#">Teams: Status Reports</a>       | 11/16: Teams: Beta Demonstrations                 |
| 09/21: Prototyping                                 | 11/18: Teams: Beta Demonstrations                 |
| 09/23: Resume Writing & Interviewing               | 11/23: Teams: Status Reports &/or Demos           |
| 09/28: <a href="#">Teams: Project Plans</a>        | 11/25: Teams: Status Reports &/or Demos           |
| 09/30: Teams: Project Plans                        | 11/30: Ethics and Professionalism                 |
| 10/05: Teams: Project Plans                        | 12/02: Intellectual Property and Copyright        |
| 10/07: Career Gallery                              | 12/07: Teams: Project Videos                      |
| 10/12: Creating & Giving Presentations             | 12/09: Teams: Project Videos                      |
| 10/14: <a href="#">Teams: Alpha Demonstrations</a> | 12/10: Design Day Setup                           |
| 10/19: Teams: Alpha Demonstrations                 | 12/11: Design Day                                 |
| 10/21: Teams: Alpha Demonstrations                 | 12/14: Teams: Project Videos                      |
| 10/26: Teams: Alpha Demonstrations                 |   |
| 10/28: Teams: Status Reports                       |   |

## S CSE498 Lab

- 3352 EB
- Door Lock
  - Electronic Keypad
  - Code = #####
- Systems
  - Two PC's per Team
    - Server
    - Development Machine
  - Team 100% Responsible
    - Building
    - Maintaining
    - Securing
    - Backing Up
- Books
- Conference Area
  - Team Meetings
  - Client Conference Calls
  - Google Calendar
- Appliances
  - Refrigerator
  - Microwave
  - Coffee Maker
- Lockable Storage (If Needed)

## S Scheduled Lab Times

- No Formal Lab Sessions
- “Credit” for Scheduled Weekly Meetings
  - Team Meeting
  - Client Conference Call
  - Triage Meeting with Matt
- Meeting Times TBA With
  - Team
  - Client
  - Matt
- Students must be available to meet.

## S IP & NDA's

- IP: Intellectual Property
  - By Default, Owned by You
  - Client May Request
    - Right to Use
    - Assignment of Ownership
    - Etc.
- NDA: Non-Disclosure Agreement
  - May Be Required by Client
  - You will...
    - ...respect/protect intellectual property.
    - ...respect/protect source code.
    - ...etc.
- Normally Not an Issue

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## S Team / Project Generalities

- Clients
  - Vary in Size and Type
  - Client contacts/mentors are “volunteers”.
- Team Contact Person
  - Picked By Team
  - Main Point of Contact for Client

## S Team / Project Generalities

- Project Level of Difficulty
  - Hard Enough
  - But Not too Hard
- Deliverable
  - To the Client
  - By the Due Date
- Documentation
  - System Administration Manual
  - Users Manual

## S Team / Project Generalities

- Challenges
  - Very Short, Unforgiving Time Line
  - Client Contact
  - Team Dynamics
  - Architecture / Specifications (in Three Weeks)
  - Entirely New...
    - Languages
    - Environments
    - API's
    - SDK's
    - Processes
    - Protocols
    - Etc.
  - Project Management
  - Etc...

## S Project Specifics

- Vary
  - Type
  - Current State of Specificity
- Challenge
  - Connect with Client
  - “Nail Down” the Project
    - Hard Enough
    - Not too Hard
  - Course Feature, Not Bug

## S Project Teams/Clients

- Team 01. Auto-Owners Insurance
- Team 02. Boeing
- Team 03. GE Aviation
- Team 04. Meijer
- Team 05. Motorola
- Team 06. TechSmith
- Team 07. Toro
- Team 08. Urban Science

## Team 01. Auto-Owners Insurance Project Overview



### Applications for Mobile Devices

- Locate Independent Insurance Agent
  - Search By Name, Address or Zip Code
  - Provide Agent Information
  - Show Locations with Maps
  - Etc...
- Initiate Claim
  - Policy Information
  - Incident Description
  - Upload Photos
  - Etc...
- Technologies
  - Windows Mobile
  - iPhone
  - Blackberry
  - Etc...

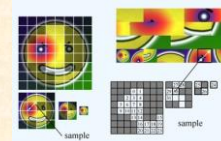


## Team 02. Boeing Project Overview



### Sparse Virtual Texturing

- Sparse Virtual Texturing (SVT)
  - Simulate Large Textures with Much Less Texture Data
  - Download Smaller Data and Apply Pixel Shader
  - Map Virtual Large Texture to Actual Physical Texture
- Application of SVT to Ground Textures and Terrains
  - Ground Textures (Geotiffs)
  - Terrain Databases (OpenSceneGraph IVE)
- Integration of SVT into Boeing Virtual Application Suites
  - Flight, Urban Combat, Etc...
  - Control of SVD Parameters via GUI
  - Include Fly, Drive, Skim, Traverse, Move
- Technologies
  - Sparse Virtual Texturing
  - Geotiffs
  - OpenSceneGraph (OSG)
  - Virtual Planet Builder
  - Etc...

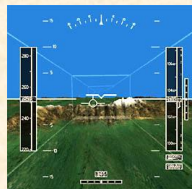


## Team 03. GE Aviation Project Overview



### Synthetic Vision Display (SVD)

- Existing Airplane Attitude Indicator (FAA Part-25)
  - Indicates Pitch, Roll & Heading
  - Two-Dimensional
  - Head-Down
- New SVD Attitude Indicator
  - Indicates Pitch, Roll & Heading
  - Adds Third Dimension
    - Forward Looking (Egocentric) Terrain
    - Flight Path Vector
    - Distance and Closure Rates
    - Lateral Map View
    - Side Vertical Profile View
- Integrate with XPlane
- Technologies
  - SVD
  - Open GL, GL Studio
  - Terrain Databases
  - XPlane
  - Etc...

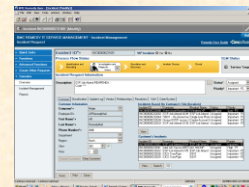


## Team 04. Meijer Project Overview



### ITS Scorecard Dashboard

- ITS (Information Technology Services) Scorecard
  - Existing System
    - BMC Remedy Applications
    - Includes Database of ITS Activities
      - Incident (Trouble Tickets) and Change Management
- ITS Scorecard Dashboard
  - New Dashboard Interface to Remedy Database
  - Features
    - Spotlighting of Actual v. Goal
    - Drill-down
    - Trending (Up/Down and Rolling)
    - Alerts/Notification
    - Consistency of Delivery and Format
    - Etc...
- Technologies
  - SharePoint 2007
  - MS Office 2007
  - Visual Studio 2005
  - MS SQL Server 2008
  - Etc...



## Team 05. Motorola Project Overview



### User Generated Video Service for the iPhone

- User Videos from iPhone to Home TV
  - Users Generate Videos
    - Capture with iPhone
    - Upload from iPhone to Service
  - Family and Friends View Videos
    - On Home TV
    - Using Cable TV Set Top Box (STB)
- Software Components and Features
  - RESTful Video Services
  - Video On Demand (VOD)
  - Social Networking
    - Allow Friends to View Videos
    - View Friends' Videos
  - Cable TV Set Top Box (STB) Interface
- Technologies
  - iPhone Development - AJAX
  - RESTful Web Services - Advanced Java and JEE
  - Multimedia Development - Video on Demand and Other Cable Services
  - Databases - Objective C, Object Oriented Design



## Team 06. TechSmith Project Overview



### Microsoft Team System Custom Client

- Microsoft Team System
  - Application Life Cycle Management Tools and Processes
  - Integrated Into Visual Studio
  - Too Limited for TechSmith Environment
- Create Custom Team System Client
  - Support Multi-Platform Applications
    - Windows
    - Mac
  - Support Multi-Disciplinary Teams
    - Software Engineers
    - User Experience Designers
    - Test Specialists
    - Information Developers
    - Project Managers
- Technologies
  - Microsoft Visual Studio
  - Microsoft Team System 2008 and the Team Foundation Server
  - Microsoft Silverlight
  - SCRUM Agile Development Methodology
  - Etc...

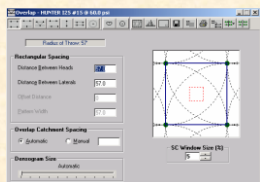


## Team 07. Toro Project Overview



### Irrigation Distribution Uniformity Analysis

- Irrigation Nozzle Development Testing
  - 20' x 20' Grid Centered on Test Nozzle
  - Water Collection Pressure Sensors at Each Grid Point
- Existing System
  - Data Stored in Comma Separated File
  - Analyzed Using Space Pro Software
- Proposed System
  - Custom Web-Based Analysis Tool
  - Data Stored in Microsoft Access
  - Automatic and Manual Modes
  - Features
    - Edit Datasets
    - Display Graphs and Statistics
    - Profiles
    - Etc...
- Technologies
  - Visual Studio 2008
  - Microsoft Access
  - LabVIEW
  - Etc...



## Team 08. Urban Science Project Overview



### Automobile Dealership Dashboard

- Urban Science Products
  - For Automobile Dealerships and OEMs
  - Tools to Analyze Operational Performance
  - Vitrally Important in Current Economy
- Dealership Dashboard
  - Portal to Urban Science Products
  - Modern Dashboard Graphical User Interface
  - Easily Customizable
  - Include Text, Charts, Graphs, Gauges, etc...
  - Utilize Integrated Site Solution (ISS)
  - Maintain Urban Science Brand Image
- Technologies
  - Microsoft Visual Studio
  - Web 2.0
  - Integrated Site Solution (ISS)
  - ChartFX



## First Assignments



- Read the Syllabus
- Check out the Lab
  - See if you can find it.
  - See if you can get in.
- Check out the Web Site
- Research Clients

## What's Next?



- Teams
  - Assignments by Email Tonight
  - Meet Initially by Thursday Afternoon
  - Get Lab Machine Assignments from Matt
  - Start Configuring Lab Machines
  - Pictures Next Week After Meeting
- Client
  - Contact by Email by Thursday Afternoon
  - Contact by Phone Thursday or Friday
  - Review Project Proposal

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- Course Logistics Continued

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## Expectations & Workload



- Extremely High For Both
- Your MSU Career Capstone
- Addition to Your Personal Portfolio
- View Like an Internship
- Interview Talking Points
- Leverage Into a Job Offer

## S Meeting Attendance

- Required
    - All-Hands (Class) Meetings
    - Team Triage Meetings
  - 5% of Final Grade
  - Late == Absent
  - Almost No Excuses Accepted
    - One or Two Excused Possible for Interviews
    - Must Provide Information In Advance (Date, Company, Recruiter Name & Contact Info)
  - Must Attend (No Excuses Accepted)
    - Your Team Presentations
    - All Final Project Video Viewing
    - Design Day
- } Do NOT Schedule Interviews

## S Team Organization

- Up to Each Team
- Organize into Roles
  - Client Contact
  - Program Manager
  - Developer
  - Tester
  - Systems Administrator
  - Web Master
  - Etc...
- Everyone Must Make Technical Contributions

## S Team Dynamics

- Key to Success
- Significant Component of Course Grade
- Address Problems Immediately
  - Within Team
  - With Dr. D. and/or Matt
- Be Ready to Discuss During Interviews

## S Grading (1 of 3)

- Team (70%)
 

|  |    |
|--|----|
| – Project Plan Document & Presentation | 10 |
| – Alpha Demonstration                  | 10 |
| – Beta Demonstration                   | 10 |
| – Project Video                        | 15 |
| – Project Software & Documentation     | 15 |
| – Design Day                           | 5  |
| – Team Web Site                        | 5  |
|  | 70 |
- Individual (30%)
 

|                            |    |
|----------------------------|----|
| – Technical Contribution   | 10 |
| – Team Contribution        | 10 |
| – Team Evaluation          | 5  |
| – Class Meeting Attendance | 5  |
|                            | 30 |

## S Grading (2 of 3)

- Final Grade Sum Of...
  - Individual Grade
  - **Percentage** of Team Grade Based on Team Contribution
- Individual Total Grade =
 

|   |   |
|---|---|
| (Individual Grade)                        |   |
| +   |   |
| (Team Grade) * (Team Contribution) / 10.0 | } |

} **N.B.**
- Nota Bene: **Your Team Contribution will have a very significant effect on your final grade.**

## S Grading (3 of 3)

- We reserve the right to make changes with sufficient notice.
- No special consideration will be given for final grades including but not limited to
  - status in any academic program including CSE,
  - financial aid,
  - rank in the armed forces,
  - job,
  - graduation,
  - mortgage,
  - wedding, or
  - visa status.

## S Integrity of Scholarship →

- MSU's policies will be enforced.
- Individual and team work must be original.
- Violators...
  - Will be referred to the appropriate deans.
  - May receive a grade of F in the course.

## S Using Resources →

- Ok For "Help"
  - People
    - Past Capstone Teams
    - Other Capstone Teams
    - Faculty Members
  - Articles
  - Sample Code
  - Etc...
- Not Ok For "Entire" Project
- If Unsure, Ask Dr. D. and/or Matt

## S Using Existing Code →

- Ok
  - Examples
  - Prototypes
  - Open Source Code
    - Fragments
    - Libraries
    - Utilities
- Not Ok
  - Vast Amounts of Your Project
  - Not Open Source
- Document and Report All Existing Code Used
- Be Careful!
- If Unsure, Ask Dr. D. and/or Matt

## S Design Day →

- College of Engineering Event
  - MSU Union
  - Friday Morning, December 11
- Displays (Booths) of Design Projects
  - CSE Capstone
  - ECE Capstone
  - ME Capstone
  - Etc...
- Presentations and Awards
  - Panel of Judges
  - CSE Team Project Videos

## S VISA →

- Verified Individualized Services and Accommodations
- Let us know **immediately**.
- We will work with you.

## S Office Hours →

- Any Time...
  - Visit
  - Call
  - Send Email
- Make Appointment

**S** Course Overview

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MICHIGAN STATE UNIVERSITY

09/09: Project Plan

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