Beta Presentation
"Danger Diner" VR Training

The Capstone Experience

Team Auto-Owners

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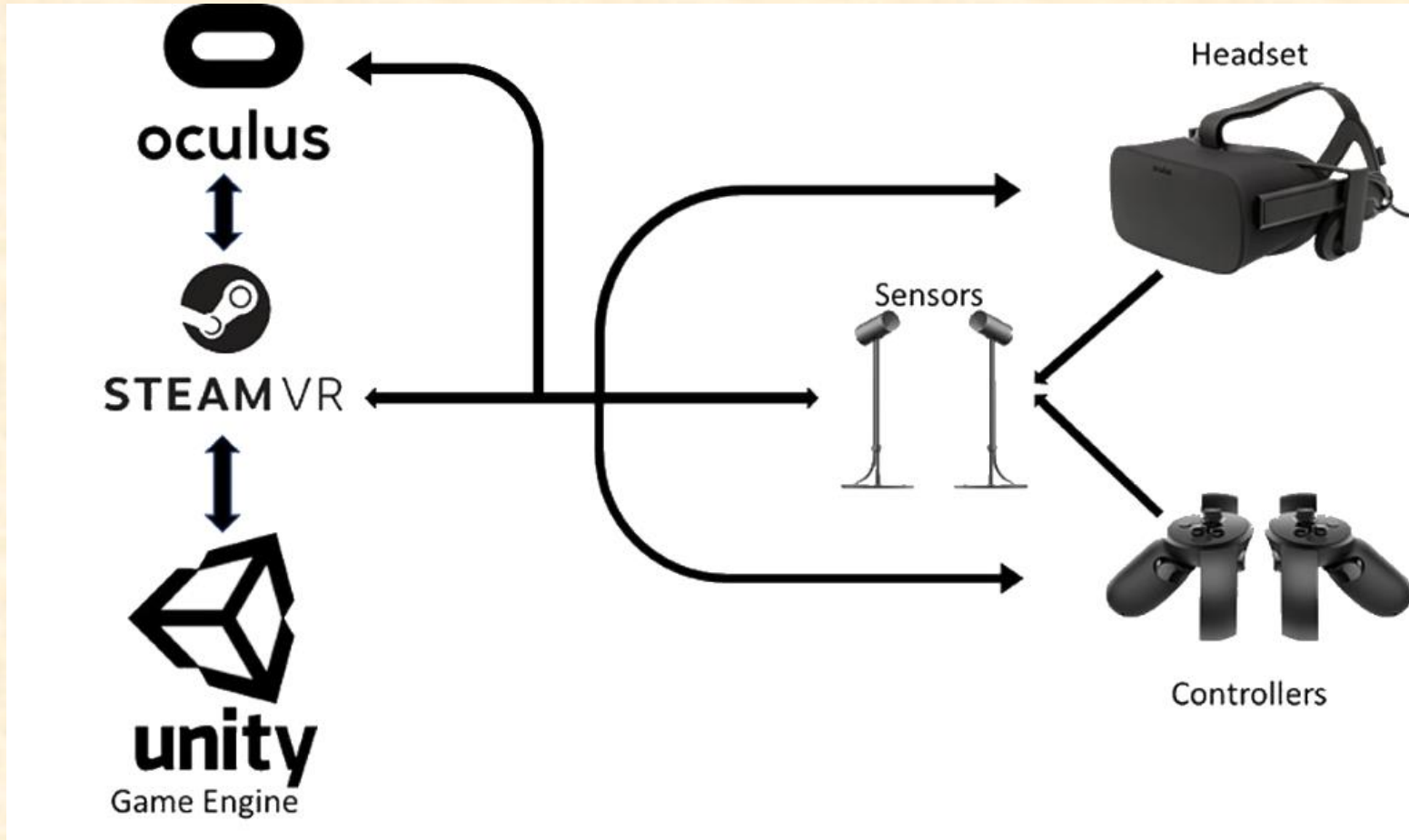Department of Computer Science and Engineering
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From Students…
…to Professionals

Project Overview

- "Danger Diner" is a virtual reality game, designed to teach players about recognizing hazardous practices in the restaurant business

- An engaging and interactive way for insurers to practice recognizing unsafe practice

- Ideal for large training seminars and meetings, as well as quick individual sessions

System Architecture

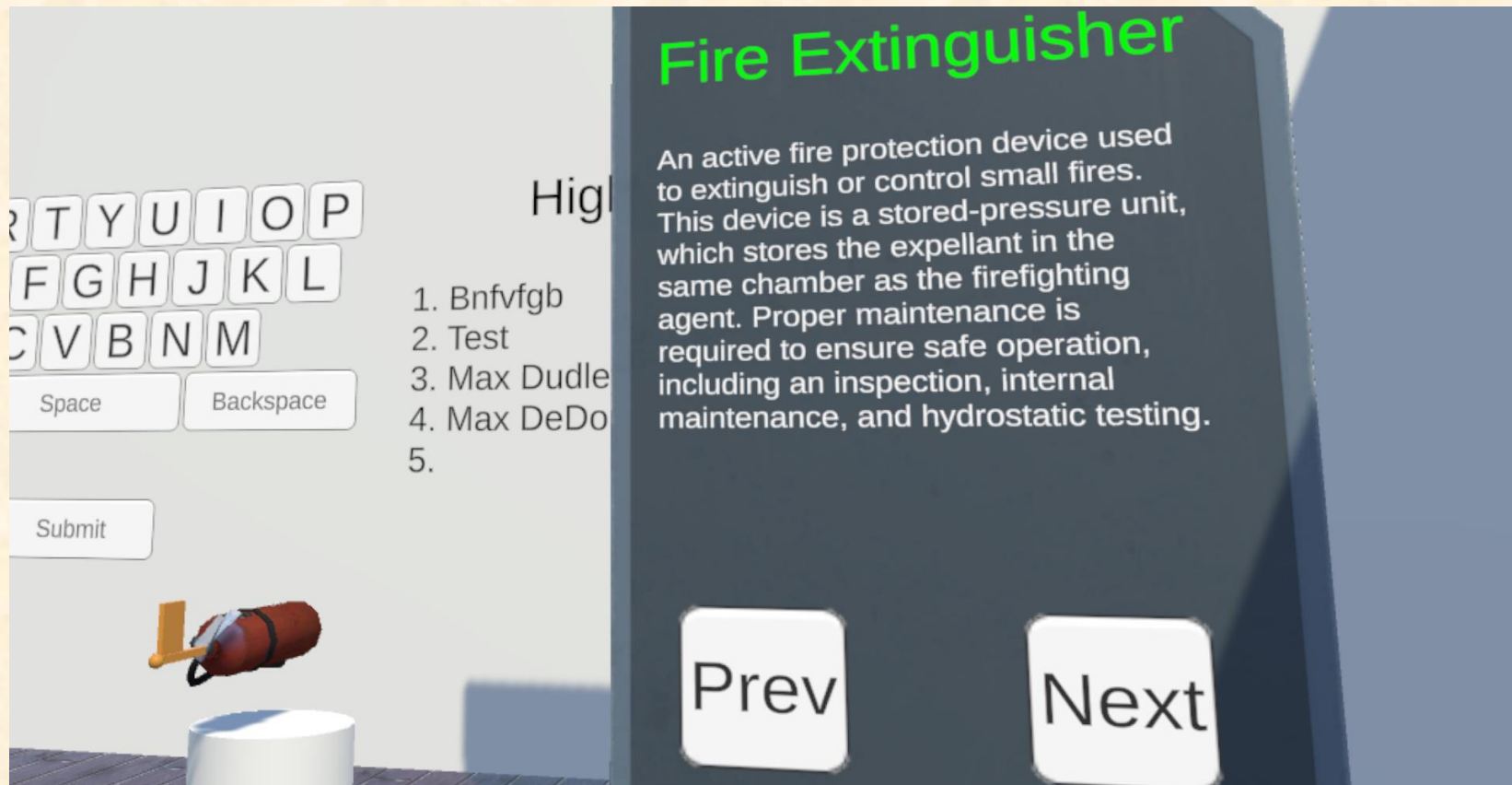# Restaurant Game Scene

Kitchen Game Scene

Main Menu Scene

Tagging Items (before)

Tagging Items (after)

Review Scene

What's left to do?

- Present with Auto-Owners Insurance

- Prepare and test executable

- Improve the appearance of our restaurant

- Bug testing VR behavior (version control)

Questions?