

MICHIGAN STATE

U N I V E R S I T Y

Project Plan

Adjust AR App

The Capstone Experience

Team Herman Miller

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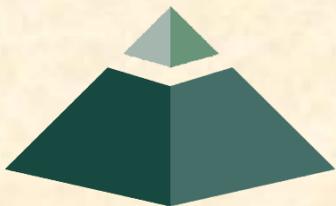
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*From Students...
...to Professionals*

Functional Specifications

- Mobile application for users of high-end Herman Miller office chairs
- Uses augmented reality to assist in correct ergonomic adjustments
- Identifies chair automatically via camera
- Interactive 3D model of chair provides step-by-step adjustment instructions
- Provides alternative to on-site instructional sessions



Design Specifications

- Chair is identified using phone camera
- Once identified, provides a full walkthrough on proper ergonomic adjustments for chair via 3D model
- Allows returning users to view all adjustable parts or choose their model from existing gallery
- Tapping on a highlighted part provides text and video adjustment tips



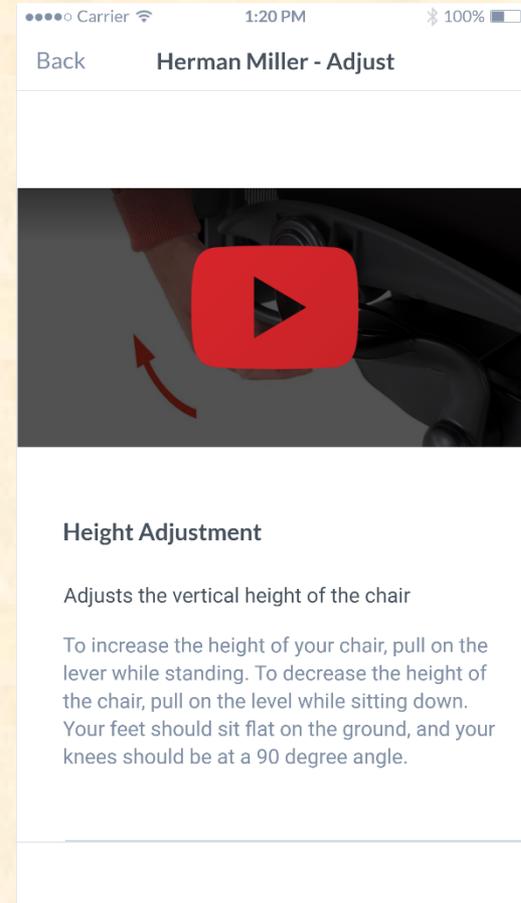
Screen Mockup: Identifying Chair



Screen Mockup: Interactive 3D Model



Screen Mockup: Adjustment Instructions

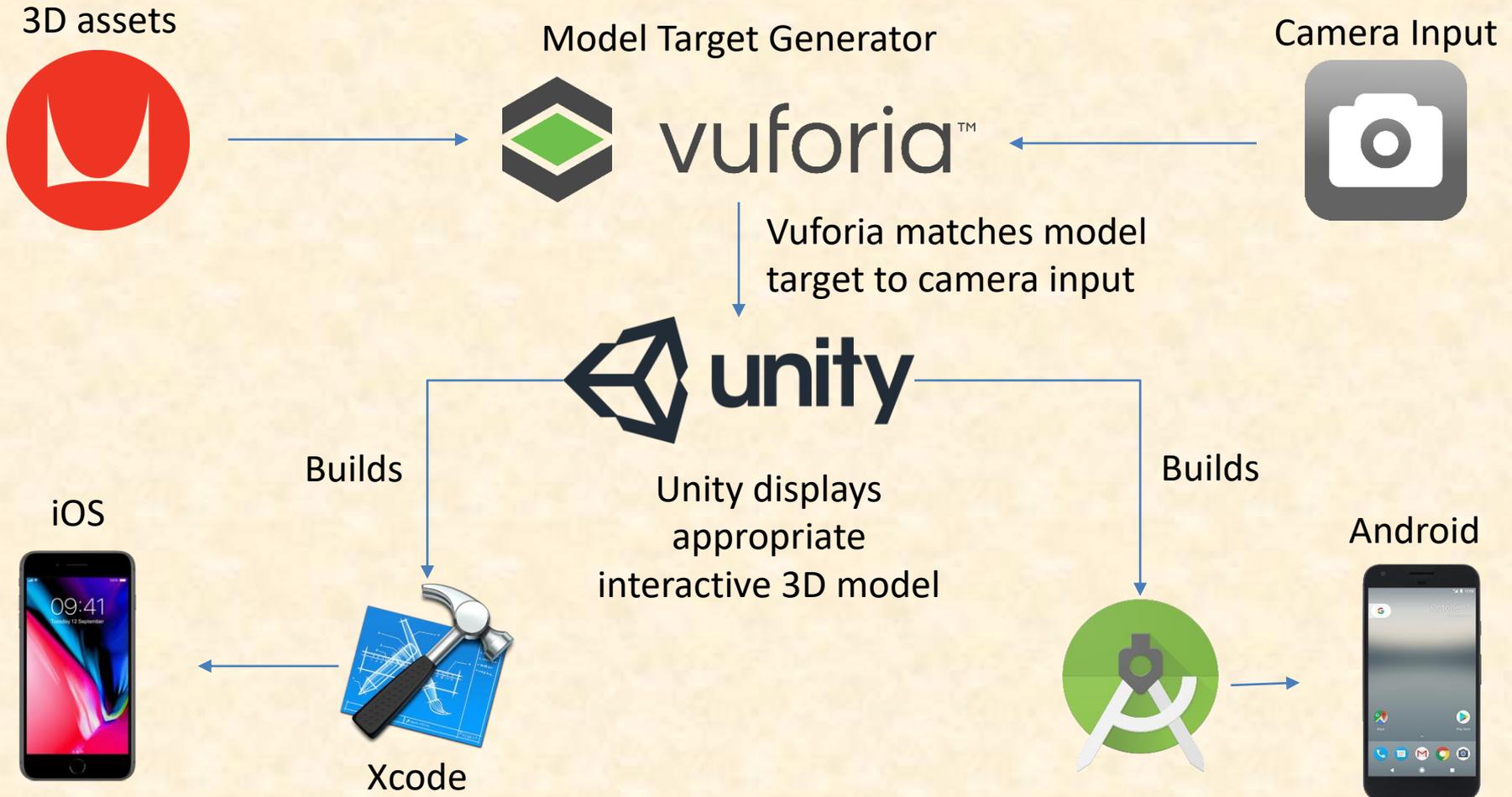


Technical Specifications

- Vuforia
 - Used Model Target Generator to create Unity Model Target assets
 - Model Targets are matched with camera input to identify chair
 - Vuforia AR camera is used to place the name of the chair above it in the camera view
- Unity
 - Interactive 3D models guide the user through chair adjustment through scene switching
 - Tapping on a highlighted part directs the user to the corresponding adjustment instructions
 - Builds natively to Android and iOS



System Architecture



System Components

- Hardware Platforms
 - iOS
 - Android
- Software Platforms / Technologies
 - Unity 3D (C#) for development and design
 - Vuforia for AR and image recognition
 - Blender for modification of 3D models



Risks

- Risk 1 – Recognizing chair models via camera
 - Experimenting and developing with Vuforia
 - Testing other solutions (OpenCV, Microsoft Computer Vision)
- Risk 2 – Properly integrating augmented reality
 - Built working prototype with Vuforia
 - Can fall back on Apple ARKit or other technologies
- Risk 3 – Testing multiple configurations
 - Herman Miller has provided us with fully-loaded models so that many possible configurations can be tested
- Risk 4 – Cross platform development
 - Using technologies that are natively cross-platform



Questions?

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