

MICHIGAN STATE

U N I V E R S I T Y

Alpha Presentation

RailBuilder: The Great Race to Promontory

The Capstone Experience

Team Union Pacific

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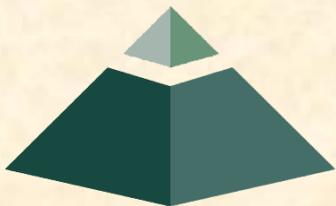
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Fall 2017

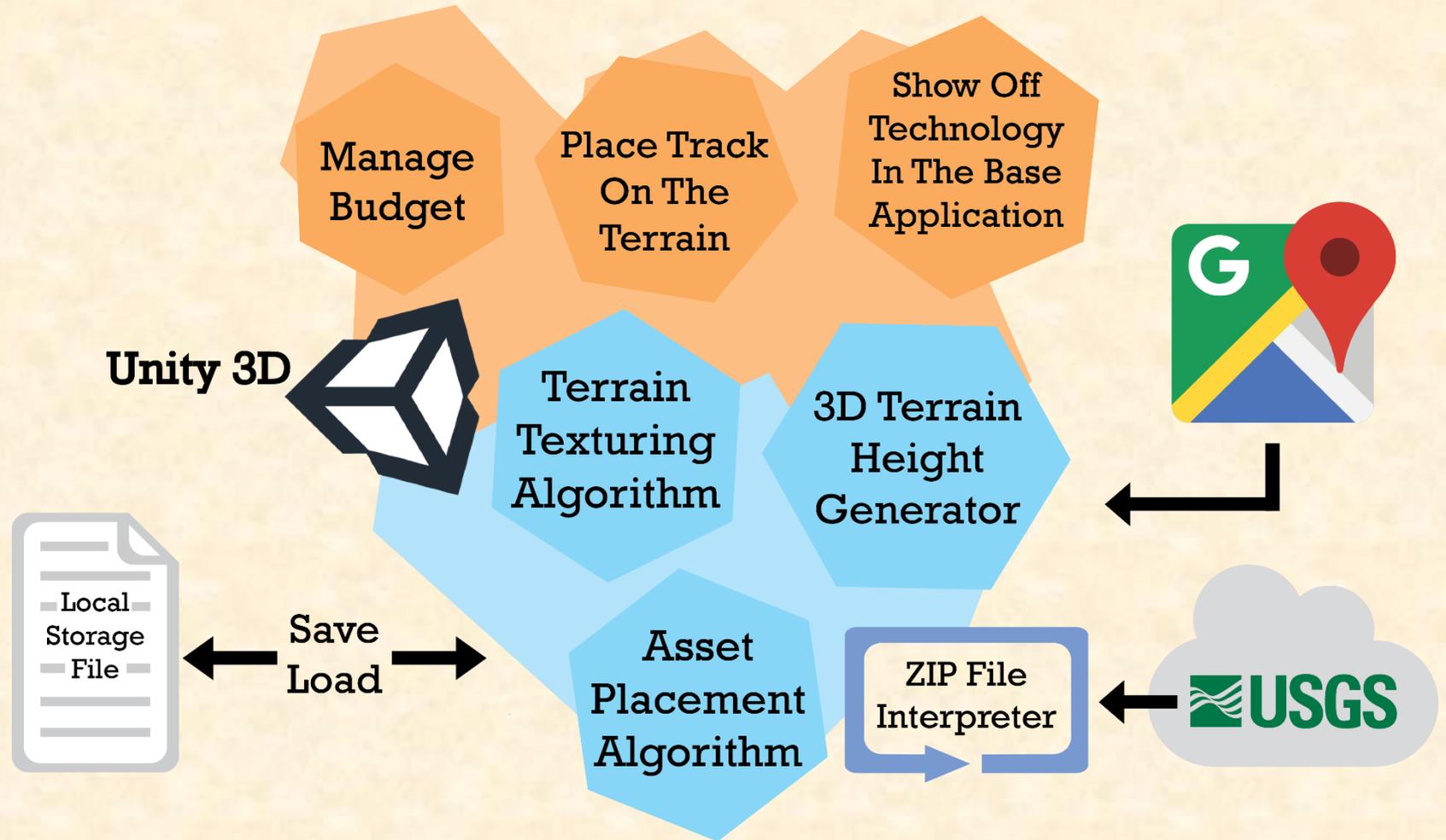


*From Students...
...to Professionals*

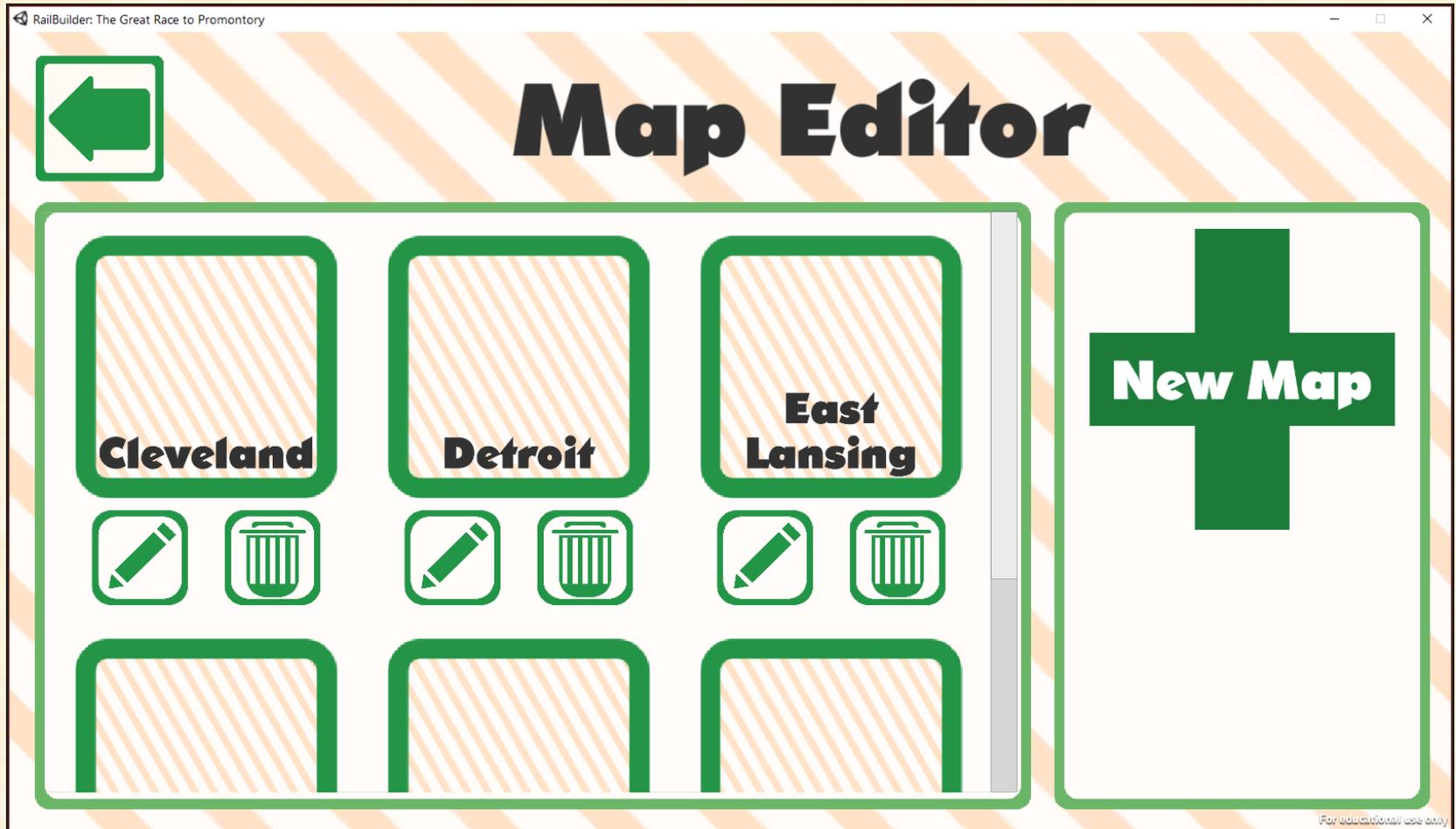
Project Overview

- Simulate real-world environments
 - Topography, soils, water, and vegetation
 - Easy to use interface
 - Provides control for environment piece placement
- Game that showcases this technology
 - Building a railroad between two locations

System Architecture



Map Editor



Map Creator

Map Creator

Name:
Enter Name...

Density: 61

Overlap: 25

Spacing: 93

Pin 1: Latitude: 42.742, Longitude: -84.495

Pin 2: Latitude: 42.727, Longitude: -84.472

Map showing East Lansing, Michigan, with a route and a black rectangular area labeled '2'. A green pin labeled '1' is also visible on the map.



Map Viewer



What's left to do?

- Optimize generation of maps
- Integrate object placement
- Implement saving/loading a map
- Implement user placement of railroad pieces
- Develop the game



Questions?

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Video Demonstration

