

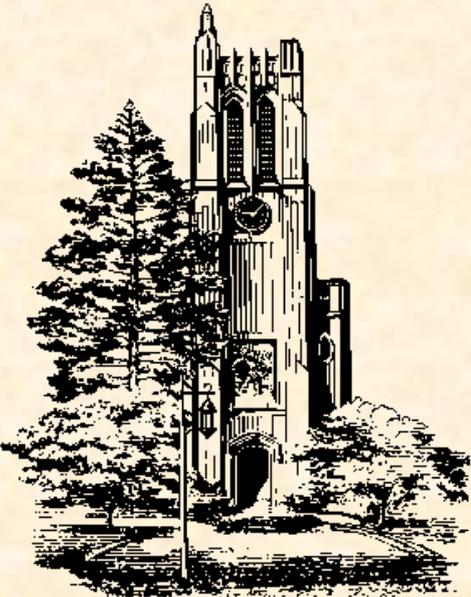
Beta Demonstration XML Texture Composition Plug In

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CSE 498, Collaborative Design

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Project Overview

- Open Scene Graph Plug-in
- XML Multiple Texture Composition capability
- Add inset to terrain (run-time) with top priority
- Efficient Performance



READ IN XML



BUILD SVT COLLECTION



PRERENDER



READBCK INFORMATION



SAMPLES READBCK



DRAW SCENE TEXTURES



CHOOSE IMAGE FROM INSET MENU OPTION



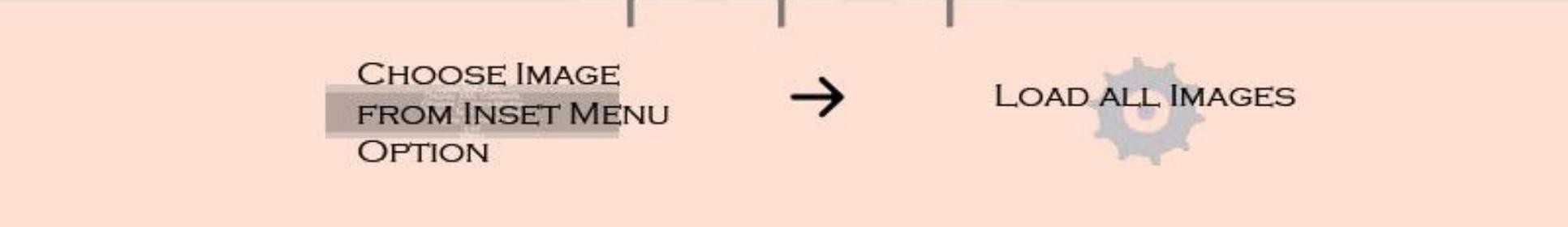
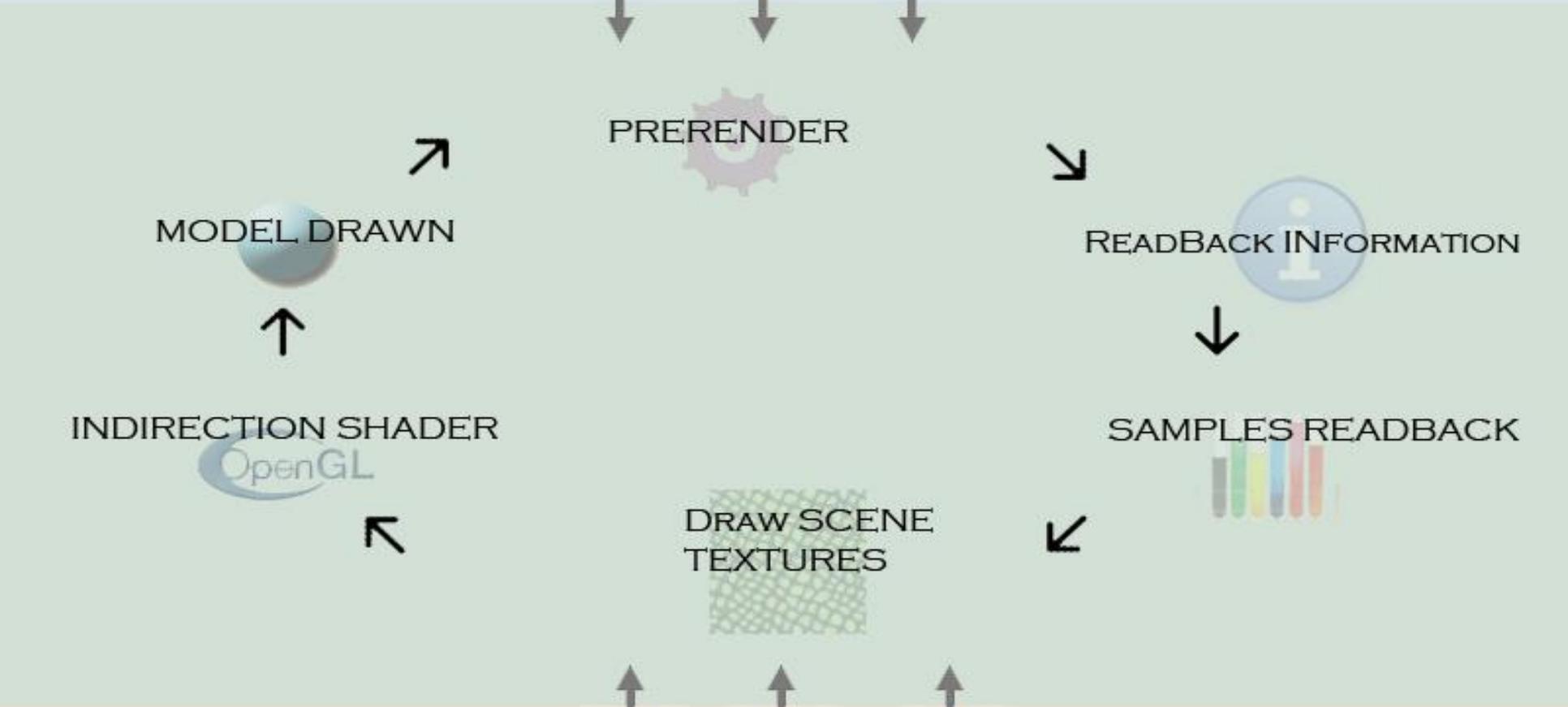
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MODEL DRAWN

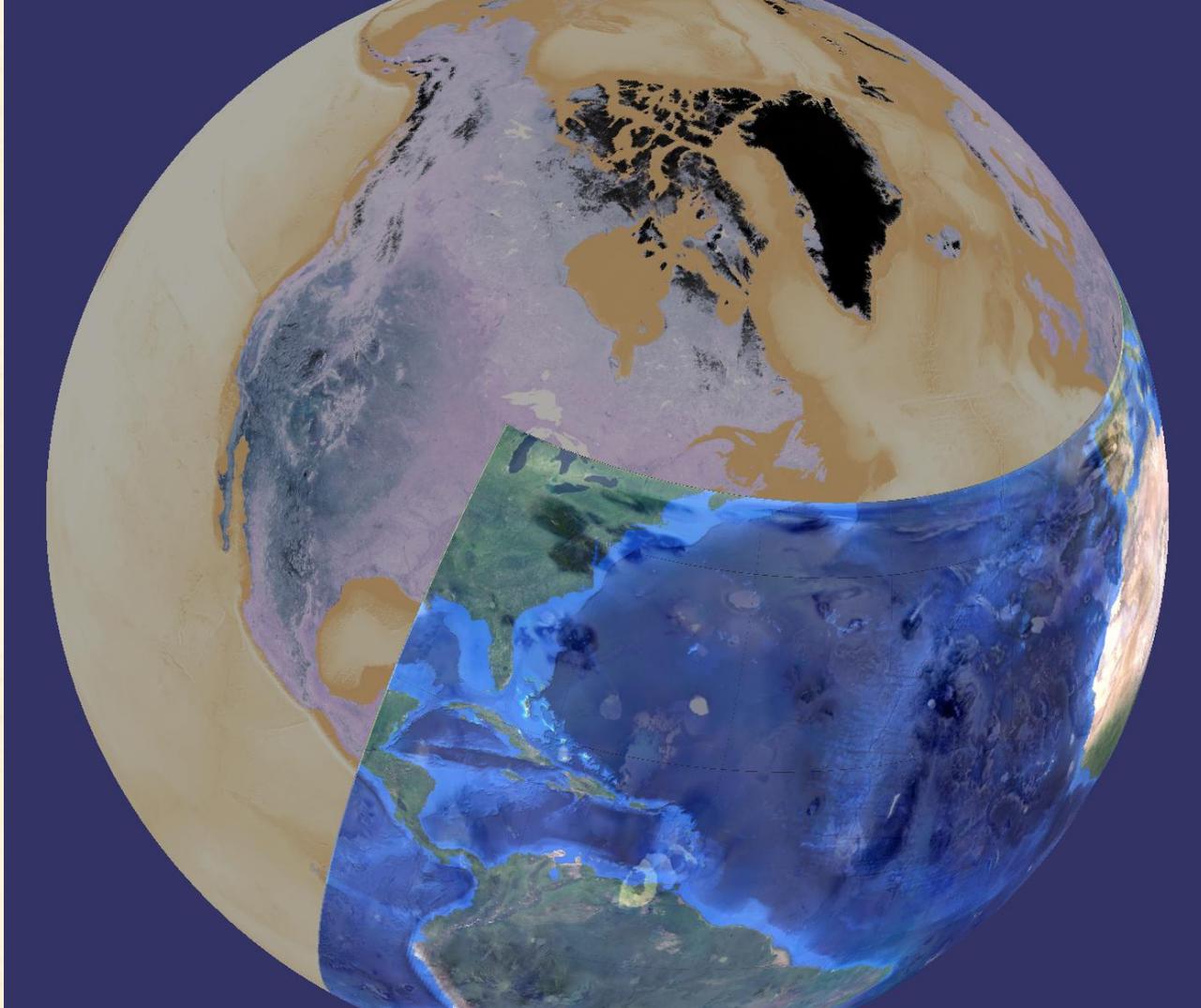


INDIRECTION SHADER



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Screen Shot



Team Boeing



Video Demo

