MICHIGAN STATE UNIVERSITY

Beta Presentation Game of Loans

The Capstone Experience

Team Quicken Loans

Art Barajas
Andrew Barnett
Shane McCloskey
David Rulestead
Tim Taviano

Department of Computer Science and Engineering
Michigan State University

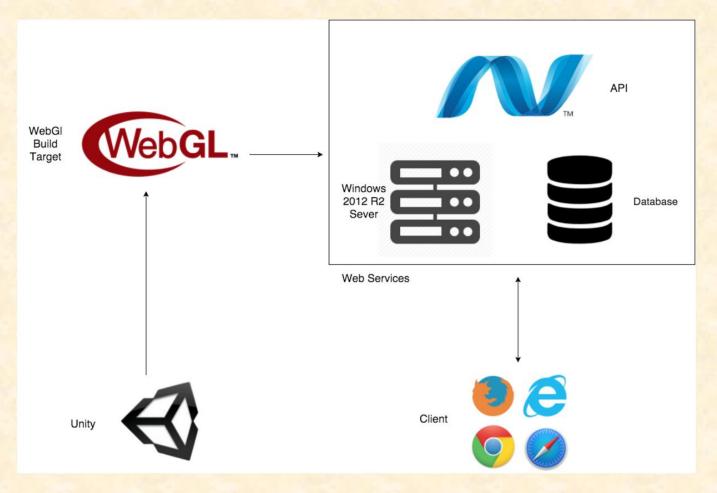
Spring 2016



Project Overview

- Gamification of the loan process
- Educate users on the property loan process
- Allow team members to compete and learn

System Architecture

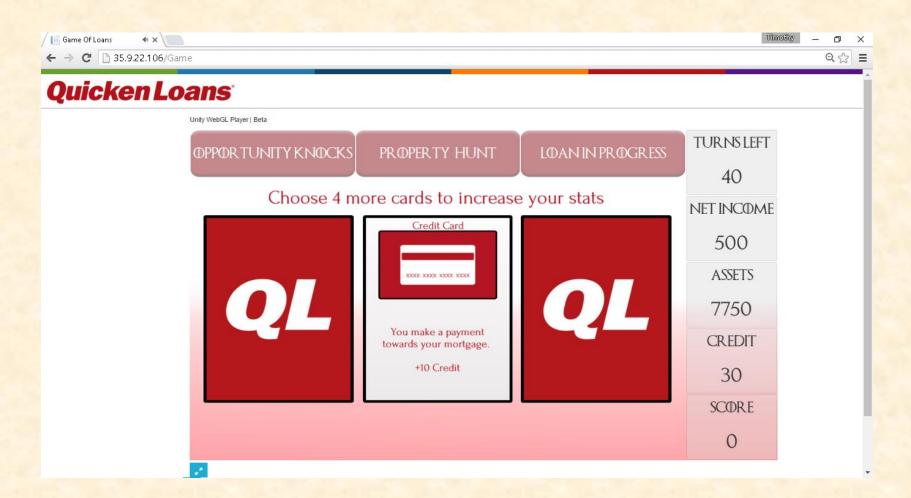




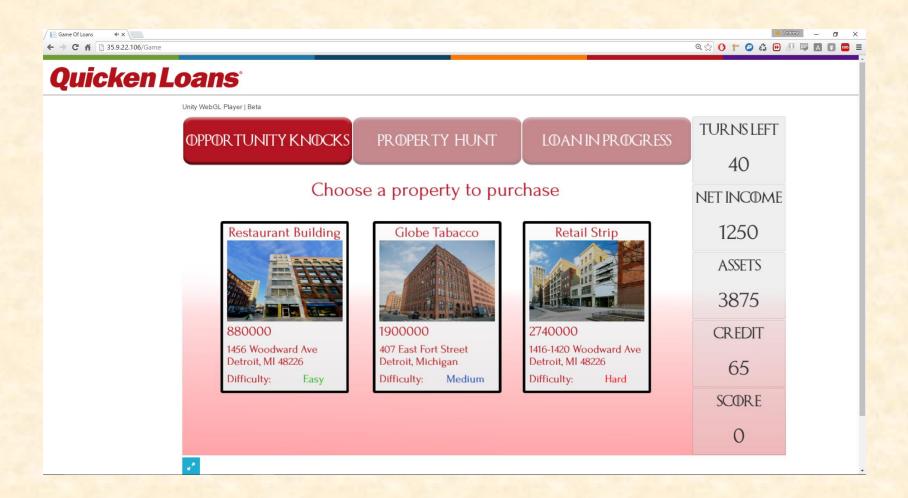
Main Menu



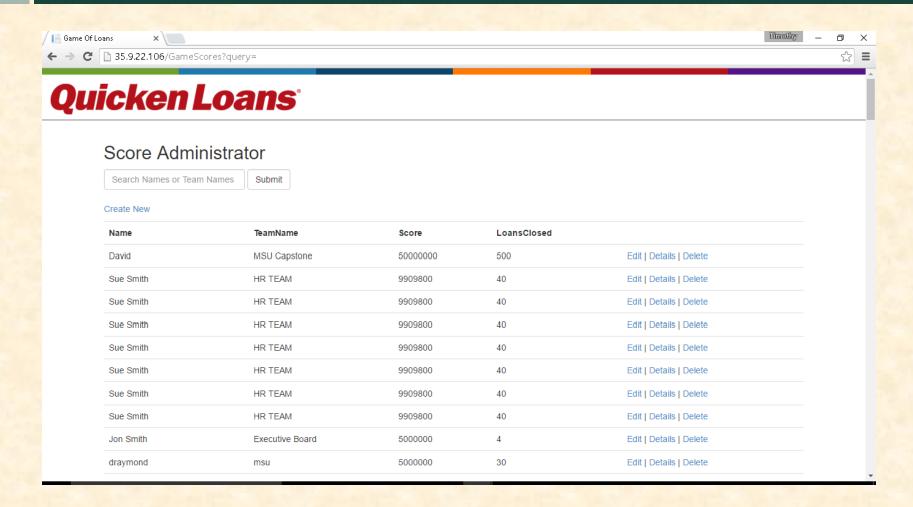
Opportunity Knocks



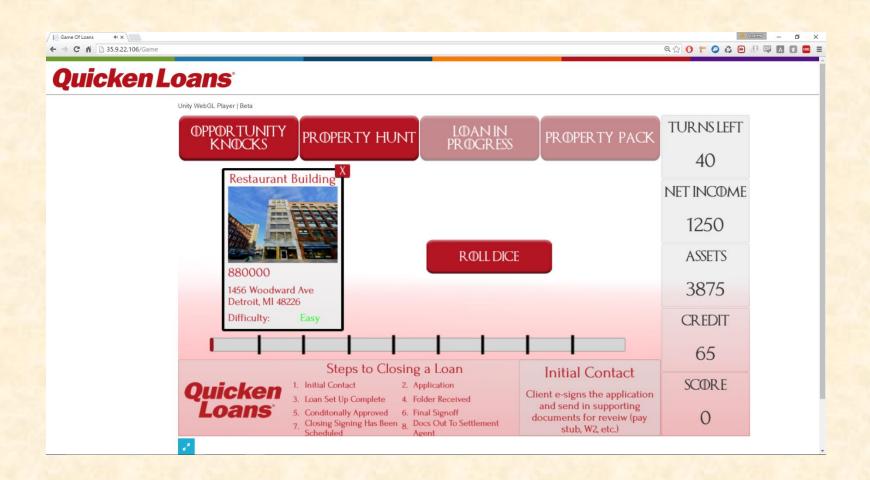
Property Hunt



Admin Screen



Loan In Progress



What's left to do?

- Bug fixing
- Game balancing
- Portability
- Refactoring
- Audio balancing