MICHIGAN STATE UNIVERSITY

Beta Presentation Money Smash Chronicle

The Capstone Experience

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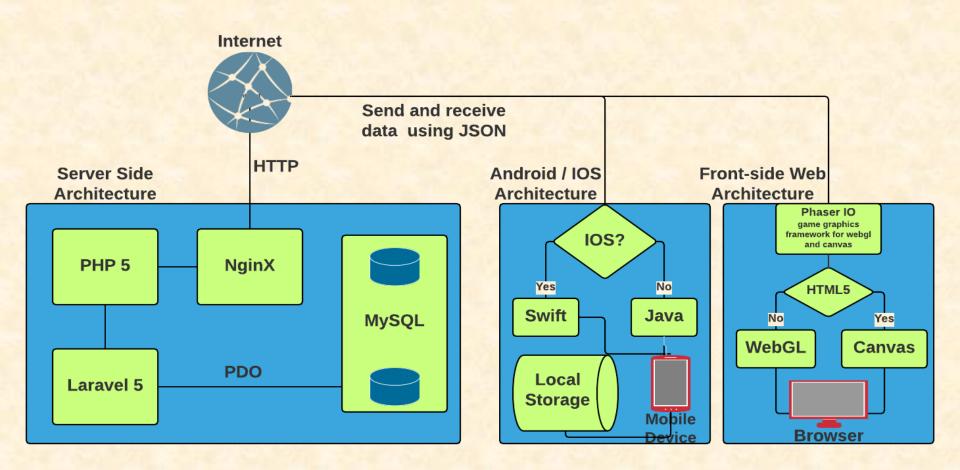
Spring 2016



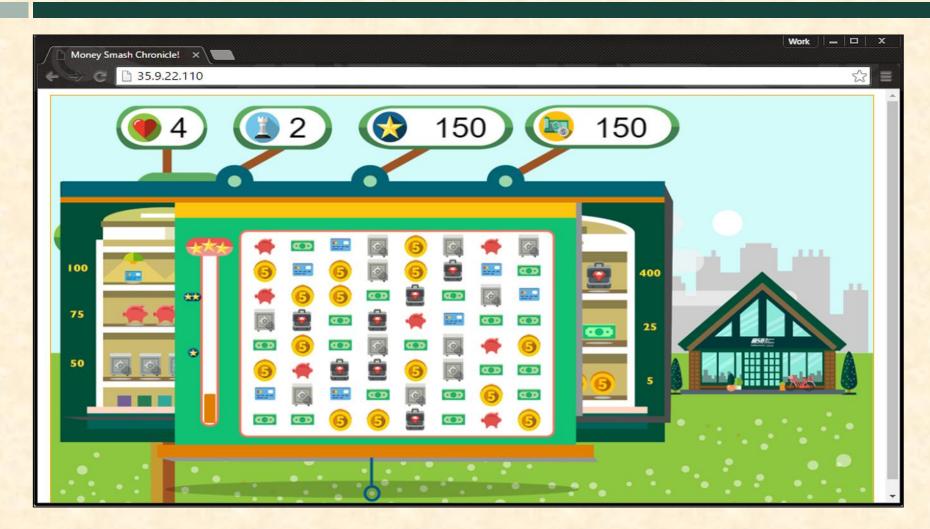
Project Overview

- A match-three puzzle game modeled after Candy Crush
- Educate players about financial information using finance quizzes and gameplay obstacles that represent real-life scenarios
- Appeal to a wide range of ages through gameplay that is easy to learn but difficult to master

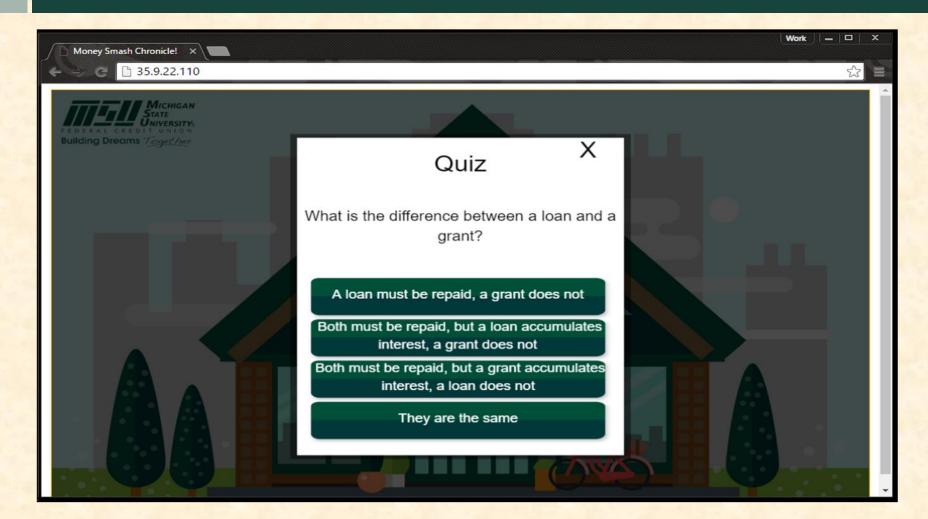
System Architecture



Web Application – Gameplay



Web Application – Quiz



Mobile Application – Gameplay



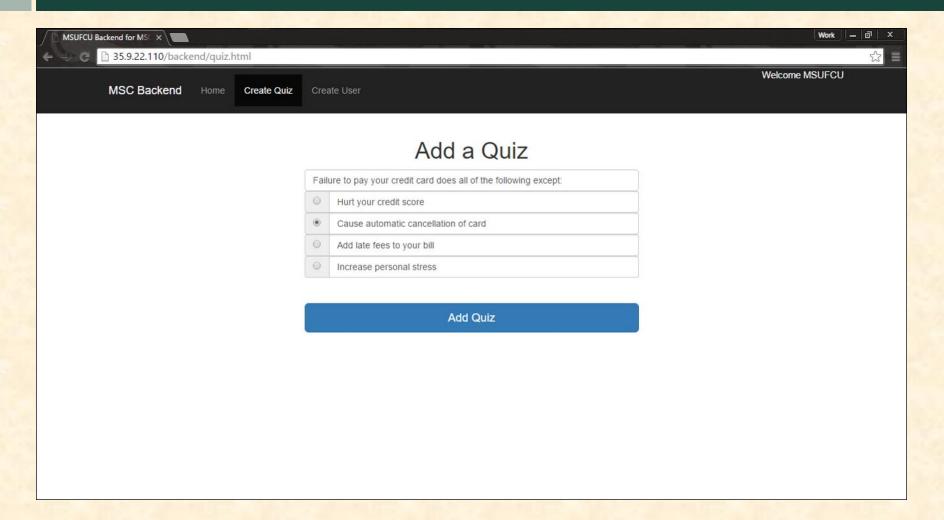
Mobile Application – Quiz



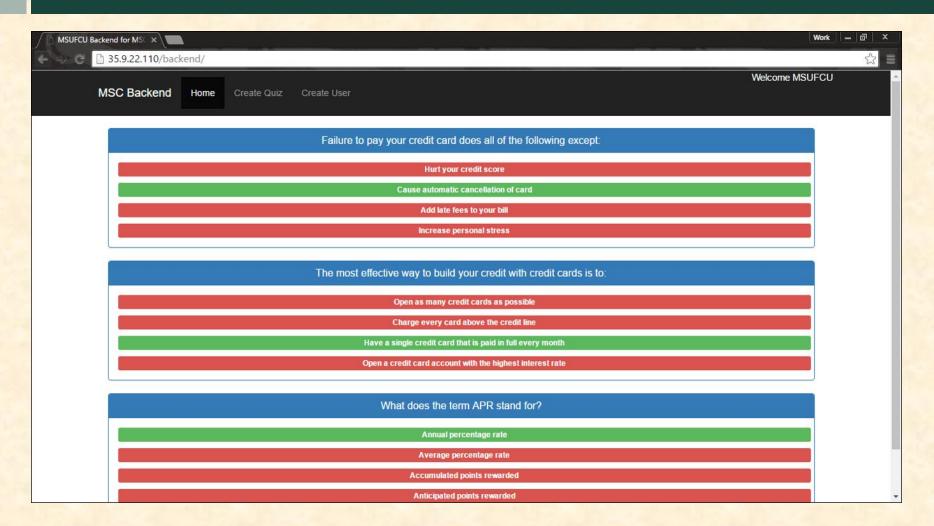
Mobile Application – Life Event



Administrative Backend – Adding Quiz Questions



Administrative Backend – Quiz Questions



What's left to do?

- Polish; improve aesthetics
- Version synchronization
- Playtesting and value adjustments
- More levels