

01/27: Schedule and Teamwork

The Capstone Experience

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Announcements 01/27

- Capstone Lab
 - Door on Server Rack
 - Black Grommets
 - Coffee Supply
 - Garbage
 - Cleanliness
- Meeting Start Time
 - 2:55pm Presentation Days
 - 3:00pm Other Days
 - Late == Absent
 - Attendance 5% of Grade
- Alumni Distinguished Scholars
 - Friday, February 6 and 13
 - 2:15pm and 3:30pm
- Issues? Problems? Questions?



Schedule and Teamwork

≻Schedule

≻Teamwork

Where do you start?

- Project Plan
- Prioritized Risks
- Feature Set(s)
- Fixed Milestones
 - Course
 - Client

Tradeoffs...

Features

VS.

Time

Are there fixed milestones in the "real" world?

Schedules

- Schedules > All-Hands Meeting
- Schedules > Major Milestones
 - **01/25: Status Report Presentations**
 - 02/01: Project Plan Presentations
 - 02/22: Alpha Presentations
 - 04/04: Beta Presentations
 - 04/25: Project Videos
 - 04/27: All Deliverables
 - 04/28: Design Day Setup
 - 05/29: <u>Design Day</u>



Project Parts

- Break Down Project
 - Main Parts
 - Sub-Parts
 - Sub-Sub-Parts
 - Etc...
- Categorize
 - Risks
 - Dependencies (Particularly Risk Dependencies)
 - Priorities
- Worry About
 - Interfaces Between Parts
 - Integration of Parts



Building A Project Schedule

- Start With Fixed Course Milestones
- Estimate Times for Tasks for Parts
 - Building
 - Integrating
 - Testing
- Assign Tasks to Team Members
- Must Keep Everyone Busy All the Time
- Use "Short" Deadlines (E.g., 2-3 Days) Why?
- Document and Track
 - Microsoft Project?
 - Collaboration Tool?



Estimating Time for Tasks

- Rough Estimate
 - Intuition
 - Experience
- Refined Estimate
 - Prototype or Partial Build
 - Extrapolation
 - E.g., 2 Days to Build $1 \rightarrow 6$ Days to Build 3
- Keys
 - Be Realistic
 - Include Buffer Time if Unsure
- Adjust Schedule Accordingly

Typical Build Cycle

Until Project Done Do

- 1. Divide Next Big Task Into Little Tasks
- 2. Assign Little Tasks to Team Members
- 3. Complete Little Tasks
 - a. Implement
 - b. Test
- 4. Integrate Little Tasks Into Big Task
- 5. Test Big Task

Very Important

High Priority Risks Get High Priority Scheduling

Revision Control

- Versioning
 - Discrete "Internal" Versions (States)
 - May Correspond to Builds
- Revision Control Systems
 - Check Code In and Out
 - Mark Specific States as Versions
- Motivation
 - Build Breaks System
 - Revert to Earlier Build
 - Avoid Bridge Burning
- Examples
 - GitHub
 - Visual SourceSafe
 - GNU RCS (Revision Control System)

Can Be Serious Problem

Living Schedule

- Schedule Is Dynamic
 - Unforeseen Problems
 - Added Features (Avoid Feature Creep)
 - Etc...
- Track Your Progress
 - Microsoft Project?
 - Collaboration Tool?
- Revisit Schedule Often
 - Weekly Team Meetings
 - Weekly Triage Meetings with Angie
 - Identify Slippage
 - Hold Each Other Accountable (or Contact Angie or Me)
 - Set Corrective Action
 - Adjust Schedule



Schedule and Teamwork



≻Teamwork

Team Organization

- Up to Each Team
- Organize into Roles
 - Client Contact
 - Program Manager
 - Developer
 - Tester
 - Systems Administrator
 - Etc...
- Everyone Must Make Technical Contributions

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Team Dynamics

- Key to Success
- Significant Component of Course Grade
- Address Problems Immediately
 - Within Team
 - With Dr. D. and/or Angie
- Be Ready to Discuss During Interviews

Grading (1 of 2)

• Team (70%)		
	 Project Plan Document & Presentation 	10
	 Alpha Presentation 	10
	Beta Presentation	10
	Project Video	10
	Project Software & Documentation	25
	Design Day	<u>5</u>
	■ Total	70
•	Individual (30%)	
	 Technical Contribution 	10
	Team Contribution	10
	Team Evaluation	5
	 Meeting Attendance 	<u>5</u>
	■ Total	30

The Capstone Experience Schedule and Teamwork

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Grading (2 of 2)

- Final Grade Sum Of...
 - Individual Total
 - % of Team Total Based on Team Contribution
- Grand Total =

 (Individual Total)
 +
 (Team Total) * (Team Contribution) / 10.0
- Nota Bene: Your Team Contribution will have a very significant effect on your final grade.

Team of Peers

Effective Team Members

- Relate as Equals
- Have Specific Roles and Responsibilities
- Respect Specific Roles and Responsibilities
- Empowers Individuals in Their Roles
- Have Specific Skills
- Hold Each Other Accountable
- Drive Consensus-Based Decision-Making
- Give All Members a Stake in the Project

Potential Problems

Over and/or Under

- Bearing
- Qualified
- Achiever
- Etc...

Mutual Responsibility

- You are your "brother's/sister's keeper".
- Responsible For
 - Your Contribution and
 - Your Teammates' Contributions
- What Won't Work
 - "They never asked me to do anything."
 - "They never let me do anything."
 - "He/she never asked to do anything."
 - "He/she never wanted to do anything."
 - Etc...



Team Evaluation Form

- 5% of Final Grade
- Rate Each Team Member
- 1. Describe the technical contributions (or lack thereof) of each team member, starting with you. That is, describe what each team member contributed as a software developer to your project. Be specific. Contributions may include things like architecture, design, algorithms, and code. Include comments about the quality of their work.
- 2. Describe the team contributions (or lack thereof) of each team member, starting with you. That is, describe what each team members contributed as a team member to your team. Be specific. Include comments about attendance at meetings, timeliness of completing work, commitment to the project, reliability, and effort put forth.
- 3. Whom do you feel did the best (either in effort or overall contribution to the team)? Why? Be specific.
- 4. Whom do you feel did the worst (either in effort or overall contribution to the team)? Why? Be specific.

Team Problems

- Can Be
 - Really Hard
 - Awkward
 - Frustrating
 - Etc...
- Addressing Problems
 - ASAP
 - Directly
 - Respectfully
 - Maturely
- Resolving Problems
 - Internally First
 - See Dr. D. and/or Angie Next but ASAP (Don't Wait)
- "Bad" Team Not an Acceptable Excuse

Potential For Bad Effect on 70% of Your Grade Grading (3 of 3)

 We reserve the right to make changes with sufficient notice.

- No special consideration will be given for final grades including but not limited to
 - status in any academic program including CSE,
 - financial aid,
 - rank in the armed forces,
 - job,
 - graduation,
 - mortgage,
 - wedding,
 - visa status,
 - or anything else.



Schedule and Teamwork

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Schedule and Teamwork



✓ Teamwork

(1 of 1)

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- All-Hands Meetings
 - **W, 01/27: Schedule and Teamwork**
 - M, 02/01: Team Project Plan Presentations
 - W, 02/03: Team Project Plan Presentations
 - M, 02/08: Team Project Plan Presentations
 - W, 02/10: Team Project Plan Presentations
 - M, 02/15: Resume Writing and Interviewing
 - W, 02/17: Creating and Giving Presentations
 - M, 02/22: Team Alpha Presentations
 - W, 02/24: Team Alpha Presentations
 - M, 02/29: Team Alpha Presentations
 - W, 03/02: Team Alpha Presentations
 - M, 03/07: Spring Break
 - M, 03/09: Spring Break



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